

Integrating Legacy Software: Lessons and Hurdles

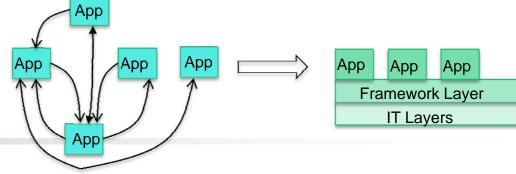
John Chobany, Associate Director Vehicle Concepts Department Architecture & Design Subdivision

Systems Engineering Division The Aerospace Corporation 2 March 2011

© The Aerospace Corporation 2011

Introduction to Panel Discussion

- General observations based on The Aerospace Corporation's participation in an on-going "Think Tank" effort that is looking across the National Security Space (NSS) for lessons and hurdles relevant to migrating legacy systems to new ground system architectures
- These observations are associated with the integration of legacy software in support of migration efforts towards common-service architecture approaches and are being presented in order to spur panel discussions relevant to the challenges and opportunities of harmonizing systems and components for a wide range of stakeholders



Observations and Lessons Learned

- Observations:
 - Reuse of legacy software to support new missions is not always compatible with the legacy systems
 - Undesirable results can include lower performance and missed requirements
 - Transition costs to go from legacy to new are not always assessed
 - Interface complexity plays an important role in determining the impact to legacy software and overall system costs
 - Development and maintenance costs of the common services (or shared capabilities) need to be supported by the missions using those services
 - Not all participants have an equal share of benefit and may resist paying the "tax" or discontinue participation
 - System closure, performance, and interfaces are not being modeled prior to acquisition
 - May find out sometime after ATP that it won't meet requirements
 - Life cycle costs are not being assessed prior to acquisition
- Commonality achieved through the consolidation of legacy "stovepipes" isn't always the best alternative for reducing program costs



Challenges and Hurdles

- Common assumption is there's not enough time or resources to do a thorough evaluation of alternatives using concept modeling tools
- Its hard to dispel the notion that consolidation implies cost savings
 Just as with the fallacy that all software reuse implies cost savings
- Fairness and equality are not traits that are consistently applicable to aerospace software system performance
 - Some missions have performance needs that far exceed the capability of the common services
- How can we implement both a common-service and mission-unique approach within the same ground system architecture?
- Wrapping the legacy code and adding more processors is a neat trick, but at some point we reach diminishing returns on performance
 - Amdahl's Law
 - Gunther's law

$$C(N) = \frac{N}{1 + \alpha(N - 1) + \beta N(N - 1)}$$

- C relative capacity
- N number of processors or users
- β contention
- α coherency delay

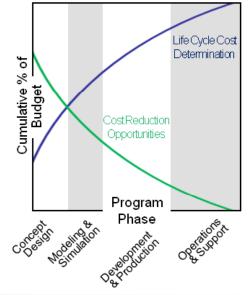


Opportunities

Follow Good Systems Engineering Practices

- Up-front modeling of the proposed new common-service architectures should be performed pre-acquisition
 - Modeling to assure system closure (all requirements can be met)
 - Modeling to assess performance (latency, throughput)
 - Identify test and validation considerations
- Concept studies enable even earlier programmatic decision making
 - Rapid yet thorough tradespace exploration of new concepts and block upgrades provides better insight into system needs
 - Identify performance and cost drivers
 - Determine cost and technical feasibility
 - Assess margins and risks
 - Refine and validate requirements
 - Path pruning

Of all decisions affecting life cycle costs, approximately 70% are made during Concept Design





Example: Concept Design Center

- Ground Segment Team (GST)
 - Designs the Ground Systems Architecture at a conceptual level
 - Facilities, personnel, processing, communications, and cost estimates
- GST Architecture characterized by a Master Function List (MFL) mapped against a framework of nodes (sites) plus a definition of all possible communication links
 - MFL indicates whether a function is performed or not at a particular node
 - Capability-only is an option which typically provides hardware and software functionality, but not staff
 - Possible functionality includes:
 - Mission Processing
 - Mission Management

Common Services

Ground Control

• TT&C

- Facilities Management
- Communication links include terrestrial and space-to-ground links



Staffing

Ground Segment Team

Data Processing



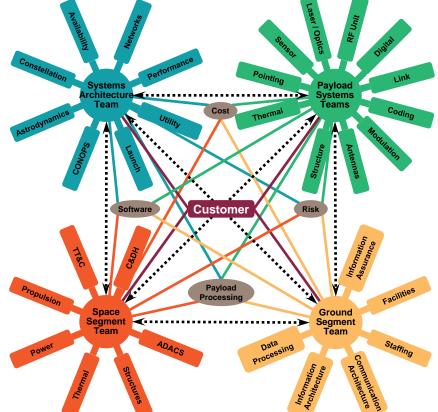
Backup

Multidisciplinary CDC Teams

... and Their Interactions

- System Architecture Team (SAT)
 - Constellation design and coverage analysis
 - Top-level element sizing and interface definition
 - Relative cost versus requirements and utility
- Space Segment Team (SST)
 - Payload and spacecraft subsystem design
 - Detailed cost and performance estimation
 - Top-level ground segment and software sizing
- Ground Segment Team (GST)
 - Facilities, personnel, processing, communications, and cost estimates
 - Top-level space segment sizing
- Electro-Optical Payload Team (EOPT) & Communications Payload Team (CPT)
 - Detailed payload subsystem trades
 - Performance and cost estimation
 - Mission requirements implications
 - Top-level spacecraft and ground segment estimation

Core team members for each study plus additional unique expertise as required





Master Function List (MFL)

- Master Function List (MFL) is input to the Node Module
 - Defines the functions required by the system in the GST study
 - Communicates system design elements to each of the GST modules
 - Ensures that the GST modules comply with the functions required by the program in the study
 - Deletes functions that are out of scope or GFE'd for the study
 - Requires supporting program / GST study documentation and discussions to interpret correctly for each module
 - Complexity, heritage elements
 - Is tailored for each program to add, modify or delete functions
 - Functions can be
 - Provided
 - Provided and Not Staffed (for example, backup facilities)
 - Not Provided
 - Tailored MFL elements are defined in the GST architecture documentation (report, memo or briefings)



Sample Master Function List

Mission Processing

- Mission Data Capture
- Mission Data Processing
- Report Dissemination
- User Interface
- Optical Data Processing

Mission Management

- Mission Planning & Scheduling
- Schedule Optimization
- Constraint Analysis
- Space & Ground Resource Monitoring
- Mission Assessment
- Task Satisfaction Analysis

Ground Command & Control

- Acquisition & Tracking
- Command & Control
- Telemetry Processing
- Orbit & Attitude
 Determination

Ground System Management

- Communication Connectivity Interface
- LAN/WAN Management
- Ground Terminal Control
- Timing Services

Misc. Functions

- Launch and Early Orbit Support
- Anomaly Resolution
- Operations Management

Support Functions

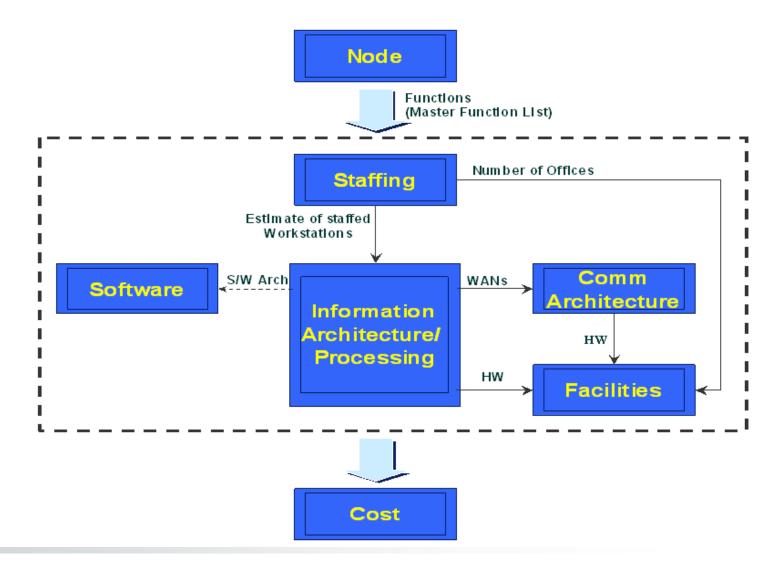
- Telemetry Storage and and retrieval
- Training
- Data Base Management
- & System Administration
- Data Security
- Vehicle Simulation
- Development Environment

Facility Management

- Physical and Structural Control
- Security Control
- Maintenance



Key GST Module Interfaces





Functionality of GST Modules

System-Level Modules NODE Distributes Master Function List to all Modules Monitors/controls module status SYSUMM Repository for system-level characteristics and costs 				
 Specify functional positions and staff type at each position Specify number of seats per functional position Specify personnel type per seat 			Communications • Analyze connectivity options • Size data rates, bandwidths • Network and protocol design • Determine required equipment	
Software Identify software functions Specify characteristics – New/reuse / COTS Effort to adapt / integrate COTS Effort for databases, GUI, etc		 Information Architecture Model flow of information Characterize information Nature of data Producers / consumers Data rate Characterize network constraints 		
Processing • Specify processing equipment – Workstations / Servers / PCs – Special purpose racks – Data archive – Hubs / routers / switches – Firewalls / guard boxes	 Site Secu Space equip 	Facilities development access urity ce and infrastructure oment and personne nna facilities incl. rad	el de la constante de la consta	Cost • COTS H/W • Staffing • Facilities • Software • Overall wraps

Ground Segment Architecture Framework

