

# The Sentinels Mission Control Systems – a versatile approach to deployment and operations

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Reference:

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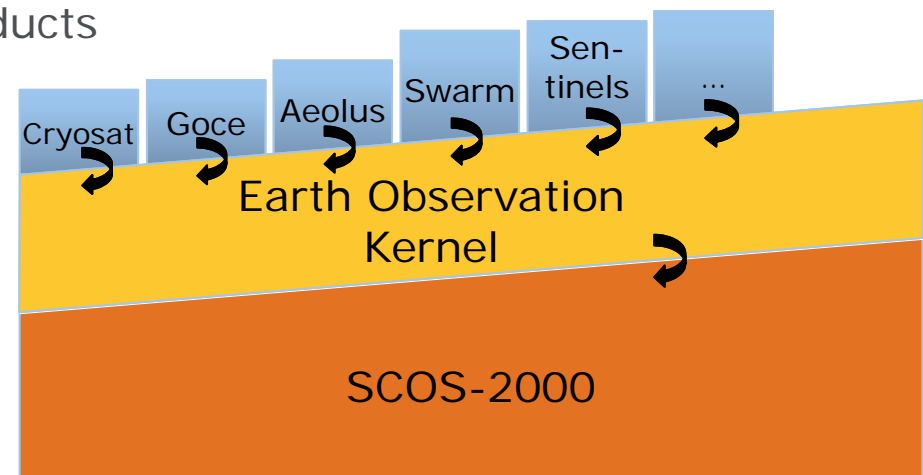
European Space Agency

- Background
  - ESA's Mission Data System Kernels
  - Current lifecycle of a Mission Control System
  - Copernicus fleet of spacecraft
- Dealing with change – a versatile approach to system maintenance
- Conclusion

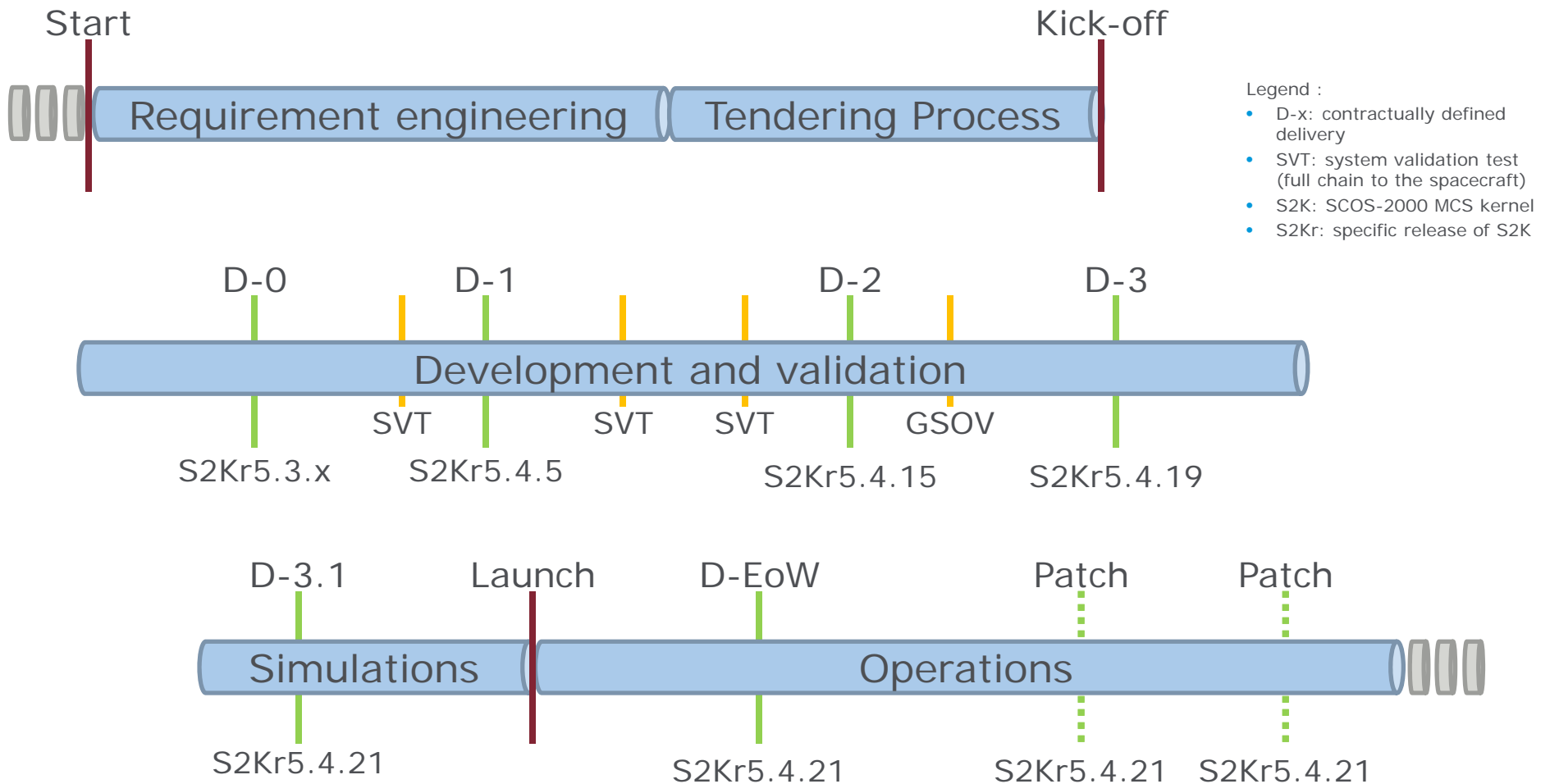
# ESA's software kernel(s)



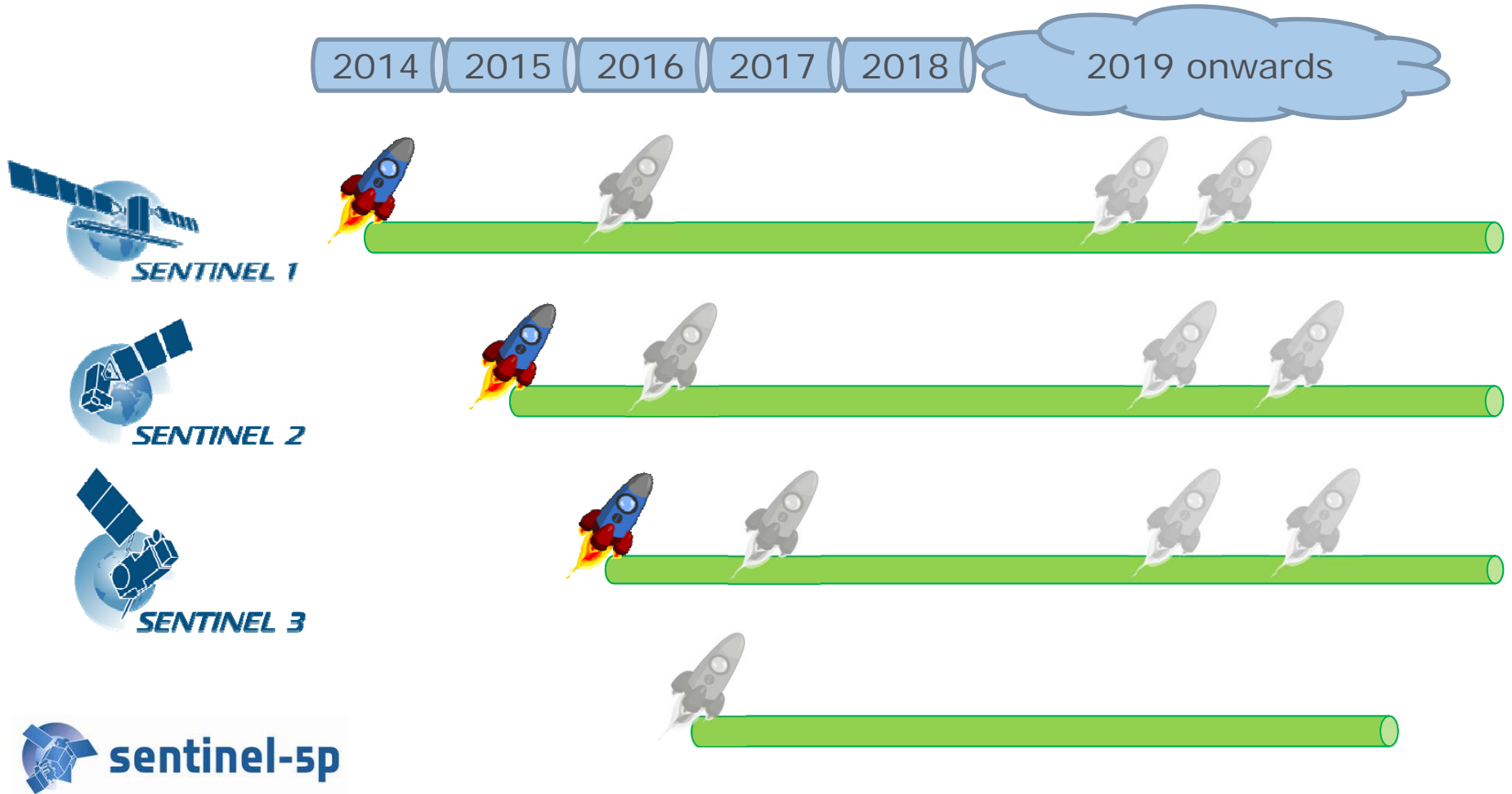
- Common system kernels for Mission Data Systems
  - Integrated by all missions
  - Mission Control System: SCOS-2000
  - Operational Simulator: Simulus Toolset
- Basic functionality shared between all missions
- Further enhanced by mission family kernels
- Highly configurable software products
- Living systems
  - Growing
  - Evolving



# Current life of a Mission Control System (MCS)



# Copernicus Fleet of Spacecraft



Grayed-out rockets indicate a launch date in the future.

# Drivers for the Sentinels MCS



## 1. Long mission lifetime

- a. Requires updates to kernel, soft- and hardware baselines
- b. Long term evolution plan

## 2. Staged deployment of spacecraft

- a. Changing configuration of the system
- b. System validation and preparation without interference
- c. Specific requirements for different mission phases

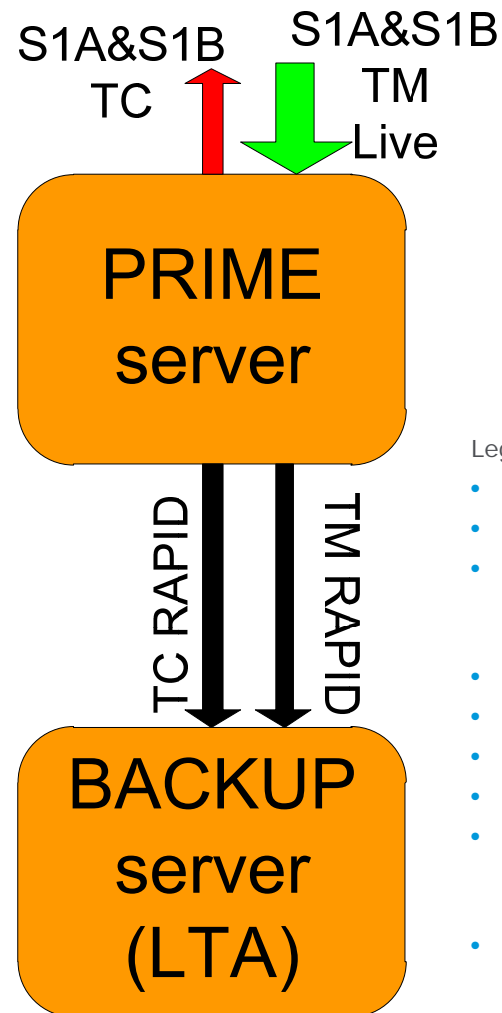
### • Resulting Challenges

- Limited validation resources due to parallel operations
- Introduction of regression issues by system updates
- Difficult migration of system archives
- Interference with flying spacecraft
- Avoid falling behind
- Budgetary constraints

# Dealing with different mission phases - Routine Setup



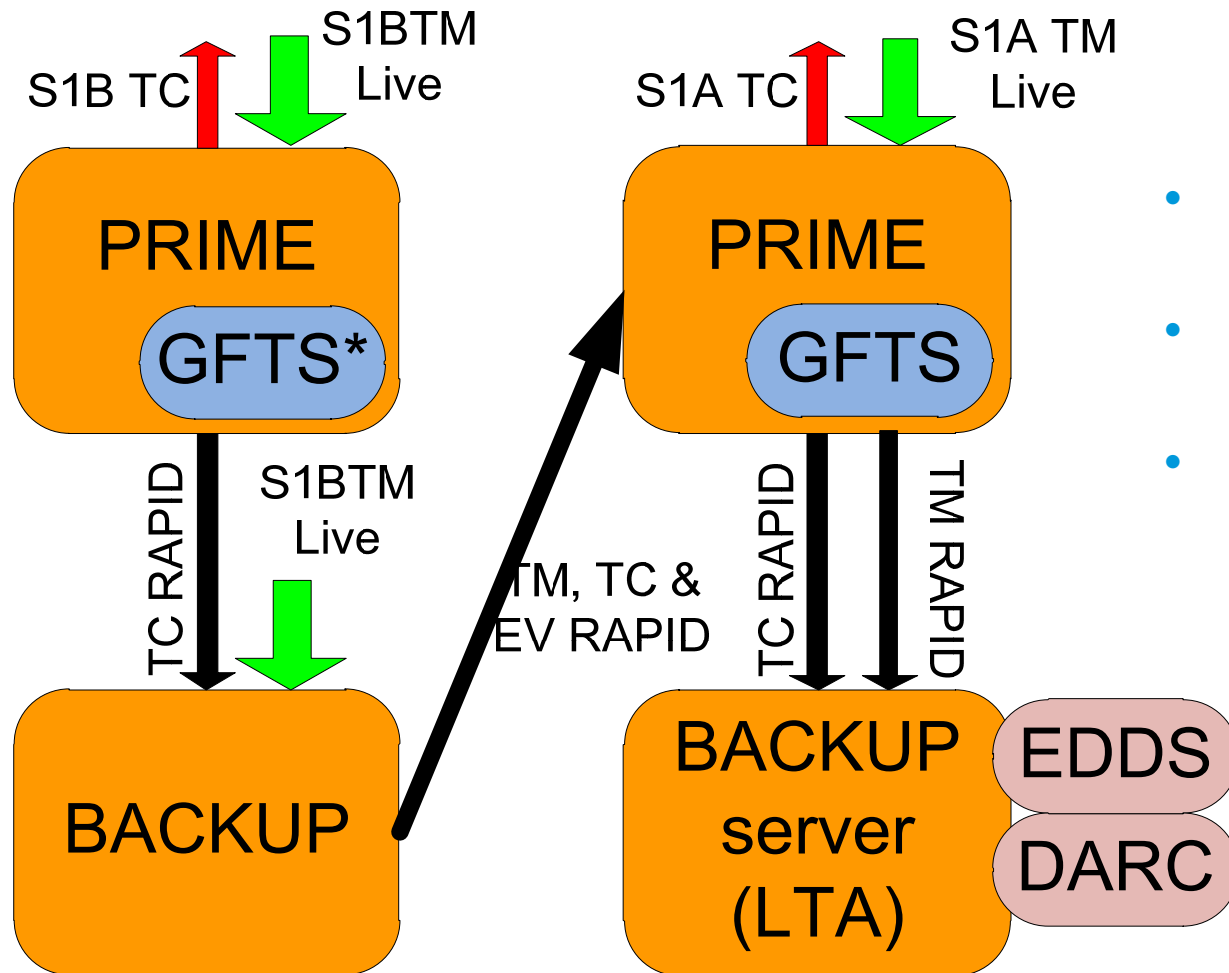
- 100% availability vs reconfigurations and flexibility in preparation phase
- High number of passes and workstations during LEOP and resulting system load
- (simulation of) Contingency scenarios
- Risk of operator errors (working on the wrong Spacecraft)



Legend (also for next slide):

- TM: telemetry
- TC: telecommand
- RADID: file format to exchange spacecraft data between different system instances
- S1A: Sentinel-1a model
- S1B: Sentinel-1b model
- LTA: long term archive
- GFTS: generic file transfer system
- EDDS: EGOS Data Dissemination System (portal for external users to access packet archive)
- DARC: data archive (parameter archive accessible to external users)

# Dealing with different mission phases – LEOP Setup



- Dedicated hardware shared across missions
- Forwarding mission data for routine operations
- Reusing external interfaces to reduce end-to-end validation

\* reduced GFTS instance only | Slide 8



# Dealing with constant evolution of baselines



- Keeping up with new baselines
  - **Don't rush** – keep number of full deployments reasonable
  - **Don't be the first** – wait until validated by other missions
  - **Don't overwhelm** – reduce big jumps to smaller hops
- Priorities and risk taking
  - Mission in hot phase gets most focus
    - Drives the priorities for fixes
    - First to receive support in case of issues
  - Mission with most time and non-critical activities takes new releases first
    - Benefit from commonalities – shared validation effort
    - Validate on non-flying mission first (e.g. SVT)

# Example for new baseline integration



Scenario: deploy “D-3.8” (including a new S2K baseline)

- Mission status
  - S-1a: in flight
  - S-1b: in preparation, last SVT completed
  - S-2a: in flight
  - S-2b: in preparation, next SVT in 5 weeks
  - S-3a: in simulation campaign, launch -45 days
- Deployment timeline
  1. Validation environment for all missions
  2. Dedicated environment for S-2b (and S-1b)
  3. Operational environment for S-3a
  4. Pause – gain confidence
  5. Operational environment for S-1a and S-2a

## Sentinels MCS has to embrace change

- Long mission lifetime
  - Integrate new baselines (, but ...)
  - Don't rush
  - Don't be the first
  - Don't overwhelm
- Staged deployment of spacecraft
  - Dedicated (and shared) environment for preparation and validation