

Michael Campbell, PhD
Information Systems & Cyber Division
Computer Applications and Assurance Subdivision
The Aerospace Corporation

Vincent Chen, Capt USAF Evolved Strategic SATCOM (ESS) Program Office Space & Missile Systems Center

Ground Systems Architecture Workshop, 2018 "Migrating Toward a Resilient Enterprise" Wednesday Evening Session

* Space Mission Challenges in IT Conference, 2017

Trends in Migration to Enterprise Space Ground Systems



Mini-workshop Outbrief

21 Participants representing ~15 different organizations

SMC-IT Mini-workshop Agenda:

- Keynote Nestor Peccia (ESA)
- Around the Room
- Position Statements from Participants
- Discuss Opportunities, Challenges, and Patterns of Successful Migration
- Build Out-brief

A Summary of Key Points Raised by Participants in the Mini-Workshop





Mini-workshop Product

- Opportunities & Observations
- Challenges & Open Questions
- Common Goals
- Guiding Principles & Recommendations
- Conclusions

Every space organization is adapting to this new environment

Classic architectural considerations, radical new landscape ...

Driven by:

Rapid evolution & disruptive change in software & hardware technologies Extraordinary fluidity in requirements & operational context

- Form follows Function follows Concept of Operations follows User Needs
- Constraints:
 - Policy & Security
 - Software Reuse & COTS
 - Technology (Im)maturity
- Hard Requirements:
 - Performance: Throughput, Latency, Bandwidth, Data Volume, & Variability
 - External Interfaces & Inter-operability
- Non-Functional Requirements:
 - Availability, Reliability, Maintainability
- Soft Requirements:
 - Automation
 - Agility (Design for Change)
 - Continuity Of OPerations (COOP)
 - Cost & Schedule (also constraints, to some degree)
- Governance must become part of the architecture

Examples of Organizations & Projects Migrating



- European Space Agency (ESA)
- NASA
- National Oceanic & Atmospheric Administration (NOAA)
- USAF / SMC:
 - SDTF*: Enterprise Ground Services (EGS)
 - SDTF / RS: HEO Operations Migration to EGS (HOME)
 - MC: Evolved Strategic SATCOM (ESS)

Every organization is adapting to its own environment

^{*} SDTF = Space Defense Task Force

Trends in Migration to Enterprise Ground Systems



Commercial Systems

- Migration to Cloud
- Everything as a Service
- Adoption of Common Services
- Faster Ops Tempo
- Increasing Volume of Data
- Systems of Systems -> Integration -> Orchestration
- Architectural Agility
- Dev/Ops and Continuous Delivery & Deployment

Space Ground Systems

- Progress virtualizing software
- Uneven success
- Exploring migration from vertical to horizontal structures
- Frequently a main driver
- Some organizations in the lead
- Coded -> Scripted -> Dynamic & User-driven
- From years to months to weeks
- Mis-matches between capabilities, desires, & policies

Many organizations facing similar pressures & challenges

Opportunities and Observations



- TT&C functions typically offer opportunities for migration (compared to the more mission-specific Mission Processing functions)
- Commonality across missions offers opportunities for improved human factors and user experience (common GUI)
- Unconventional approaches to evangelize and build confidence, e.g. Hackathons and Challenges
- GMSEC and associated interfaces & tools becoming de facto standards
- Broad-based standards organizations are addressing unique needs of space/ground community: OMG SDTF, CCSDS
- Rapid progress in Information Technology is blurring the distinction between space and ground (esp. from the end-users' perspective)
- Perceptible difference in "Traditional Space" and "New Space" communities:
 - New space is coming from IT culture: More comfortable with rapid rate of change, horizontal information exchange, and open source culture

Confluence of Commercial IT and Commercial Space is changing entire Space Industry

Challenges and Open Questions



- Large legacy systems/apps/hardware employing dated languages/compilers
- Rapid pace of change in IT:
 - Mismatch with long lead times in large, interconnected systems
- Space culture generally very risk-averse
- New business models not fully understood by acquirer or developer organizations
- Migration: Encapsulate vs. Migrate vs. Develop new?
- Architecture: Modular vs. horizontally layered?
- Deployment: Cloud first vs. Services first?
- Enforcing architectural standards and attributes: Mandates vs. Incentives?
- Promotion of capabilities to common services: a priori vs. "Rule of Three"?

Most challenges are more cultural than technical Rapid pace of change in IT is both a challenge and an opportunity

Common Goals



Typical reasons space ground systems consider enterprise approach

- Save time and money: Development, Training, Ops, O&M
- Enhance Inter-operability: Internally and Externally
- Achieve extensibility and Avoid obsolescence
- Improve automation of Ops

Guiding Principles and Recommendations



Patterns of success mentioned during mini-workshop discussions

- Understand all stakeholders' business models, incentives, disincentives
- Start small to build trust, then build large
- Standardize on interfaces (especially between stakeholders), not on products
- Design for portability and change
- Build-in resilience (incl. cyber security and identity management)
- Implement monitoring & metrics (and use them)
- Strive for transparency in acquisition, on-boarding, and governance
- Consider whole life cycle in all decision-making
- Make governance part of the architecture
- Educate decision-makers and end-users
- Distribute source code, but maintain configuration control

Best practices are common across different technical approaches and different segments of Space industry

Conclusions



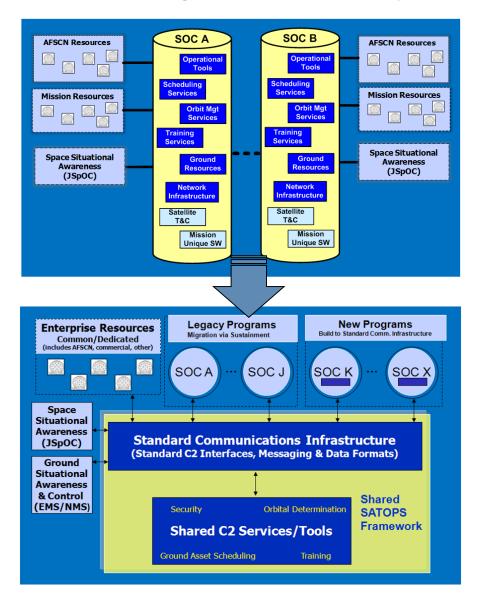
- Rapidly evolving technological trends are simultaneously pushes, pulls, enablers, challenges, and constraints
- Every organization responds somewhat differently, depending on their unique environment, yet ...
- ... some nearly universal patterns are emerging:
 - Multiple clouds with PaaS offerings tailored to culture, policy, and scale
 - Layered enterprise architectures -- Governance is key:
 - Enterprise owns standards between layers:
 - Based on common services from legacy systems and widely-accepted COTS
 - Design for change <u>everywhere</u>: requirements, users, threats, hardware, software,
 COTS, interfaces, scale, connectivity -- even standards
 - Achieve resilience with geographically dispersed clouds and networking
- Challenges are mainly non-technical:
 - Difficult transformation from vertical to horizontal structure: organization, funding, autonomy, diverging organizational and personal incentives
 - Leadership and policy-makers need to catch-up to increasing tempo
 - Layered architectures, common services, and distributed development & deployment all lead to diffusion of responsibility and accountability



From Vertical to Horizontal Architectures



Transforming Space Ground Systems



Key Benefits

- More cost-effective integration of legacy & commercial systems, tools, and services
- Allows differing CONOPS across programs
- Reduces duplication of services
- Allows program choice of best products from multiple vendors
- Levels playing field for commercial ground vendors – reduces "vendor lock-in"
- Enables space and ground situational awareness
- Amenable to adoption of new standards & technology