

Duncan is an award-winning, multidisciplinary front-end developer and designer with more than 20 years experience working across a spectrum of industries including Entertainment, Enterprise, Government and Department of Defense. Duncan is the coauthor of two books about interaction design, a sought after speaker and has taught at both University of California, Irvine and University of Nebraska, Omaha. Duncan is the Product Director for the Astro User Experience Design System.

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Michal Anne Rogondino is the founder and CEO of Rocket Communications, Inc. a professional User Experience (UX) Design company, serving government and commercial enterprises globally.

Michal Anne brings over 25 years of leadership and entrepreneurial experience to the UX design industry. Michal Anne's broad range of experiences and achievements includes: the inaugural application for SuccessFactors (SAP), European cellular operations software for Motorola, and notable enterprise software products for companies like Apple, HP, Oracle, Lockheed Martin, and Thomson Reuters. Michal Anne is currently leading a software UX modernization effort for the U.S. Space Force, helping to establish UX design standards for redesigned and future Space Enterprise applications.

Rocket is a company with a fully remote workforce. When she isn't traveling the country to meet with clients and her team, you can find Michal Anne working at home in Honolulu, or kayaking on Maunalua Bay.

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