



Learning MBSE with SysML: Model Based Systems Engineering for Ground Systems

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About Your Instructor

Mark McKelvin, Jr., Principal Engineer, The Aerospace Corporation

- **Lecturer at University of Southern California**, System Architecting and Engineering Program (since 2015)
- **Key roles in space systems (previous experience):** Fault Protection Engineer, Electrical Systems Engineer, Software and Systems Engineer
- **Past President** of the International Council on Systems Engineering (INCOSE) Los Angeles Chapter
- UC Berkeley, **Electrical Engineering and Computer Sciences (Ph.D.)**
- Clark Atlanta University, **Electrical Engineering (B.S.)**





Desired Learning Objectives

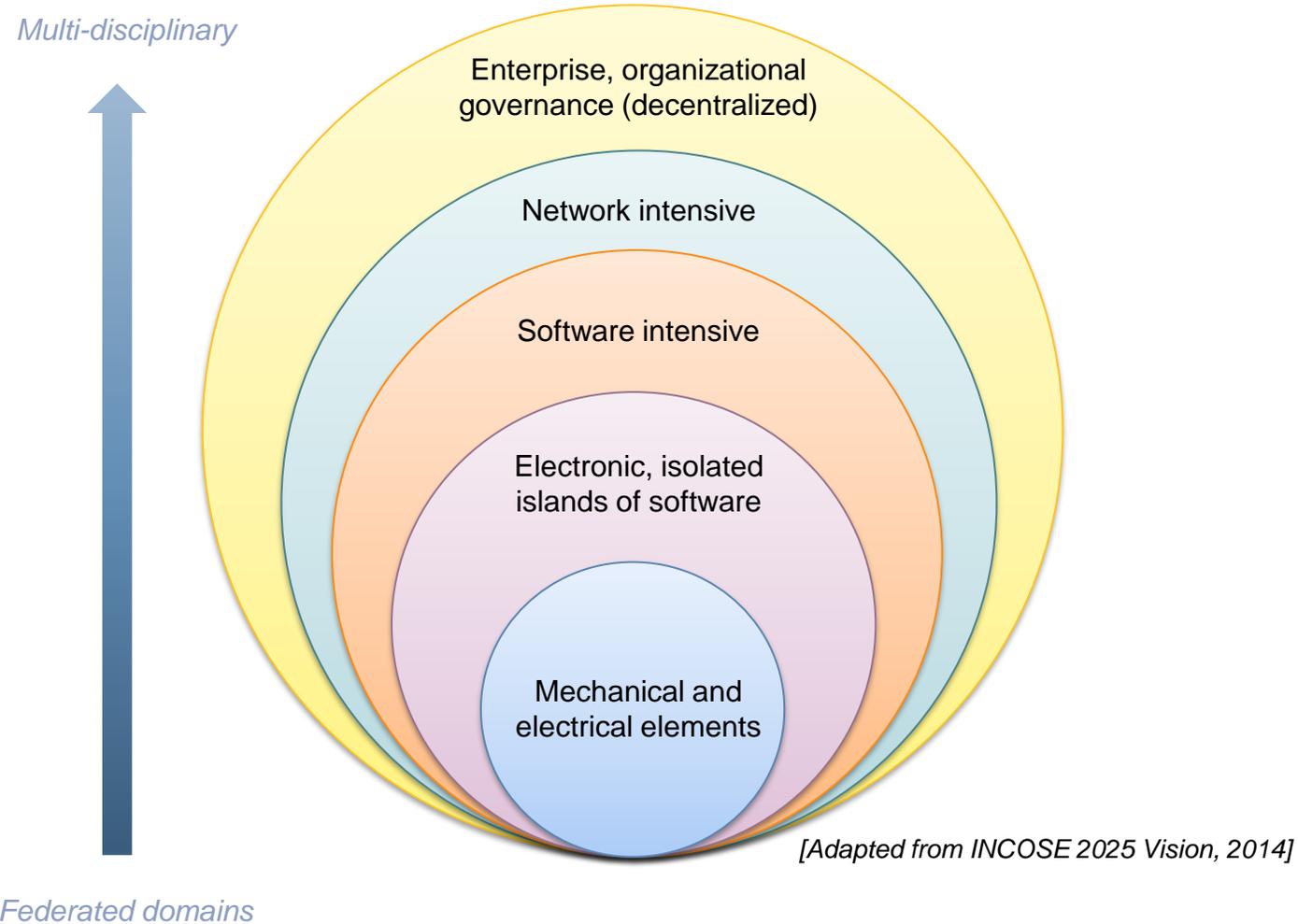
- To increase the awareness and understanding of Model Based Systems Engineering
- To identify key concepts and fundamentals of modeling and analysis
- To illustrate the application of the Systems Modeling Language (SysML) for addressing Systems Engineering problems



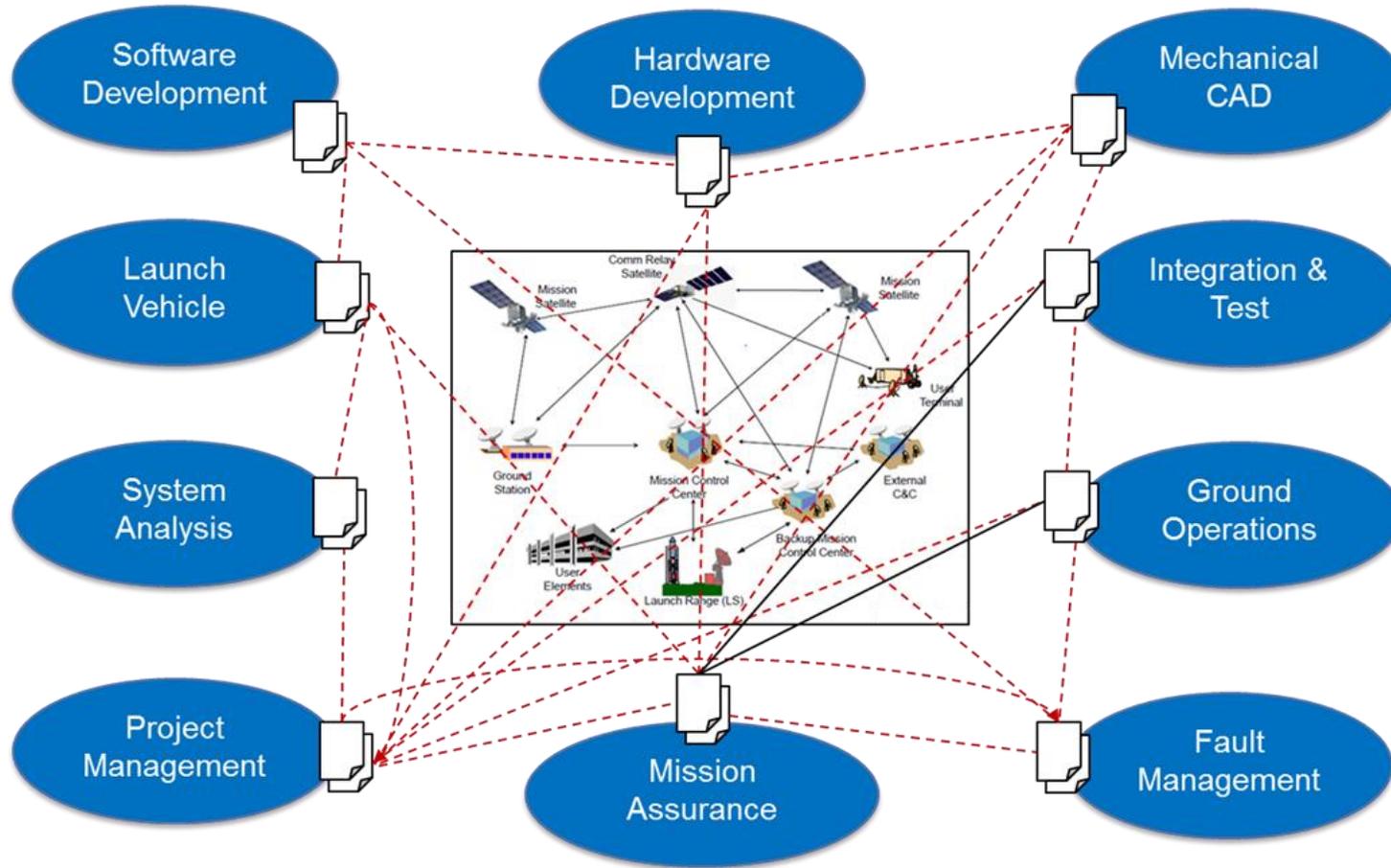
Agenda

- Motivation
- Overview of Model Based Systems Engineering
- Fundamental Concepts of Modeling
- Exercise: Modeling with SysML

Growing Levels of Complexity



Past systems were primarily mechanical and electrical with limited interactions; however, modern systems are multi-disciplinary, integrated, and more decentralized



Increasing growth in complexity creates challenges in traditional system development processes



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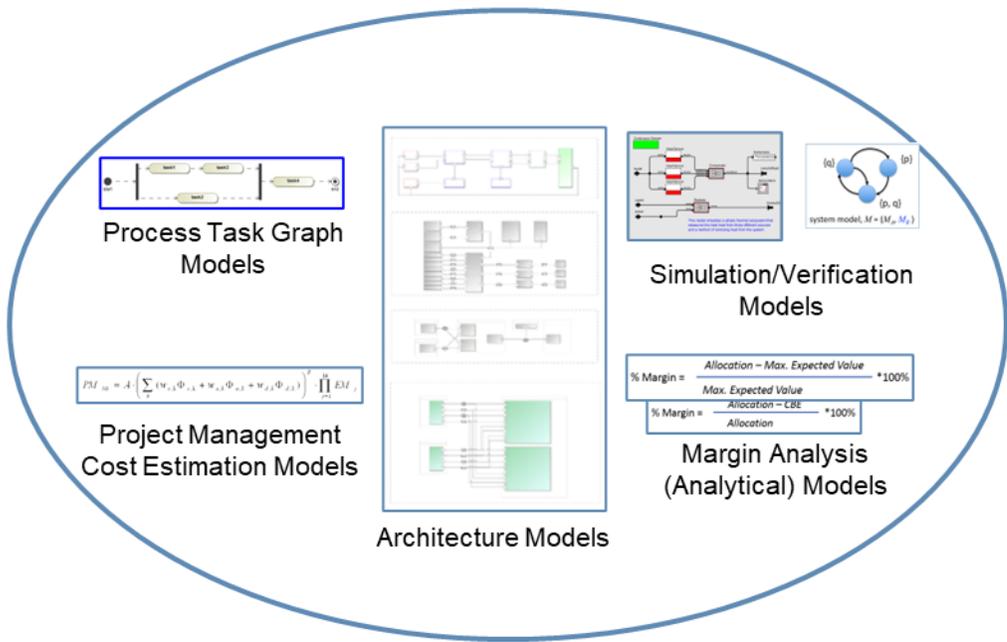
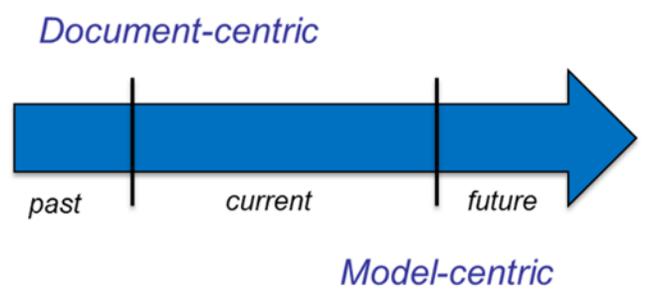
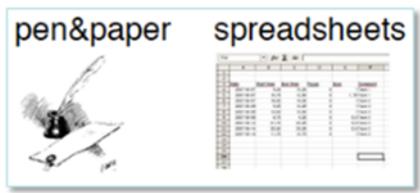


Model Based Systems Engineering (MBSE)

Definition

Model Based Systems Engineering (MBSE)

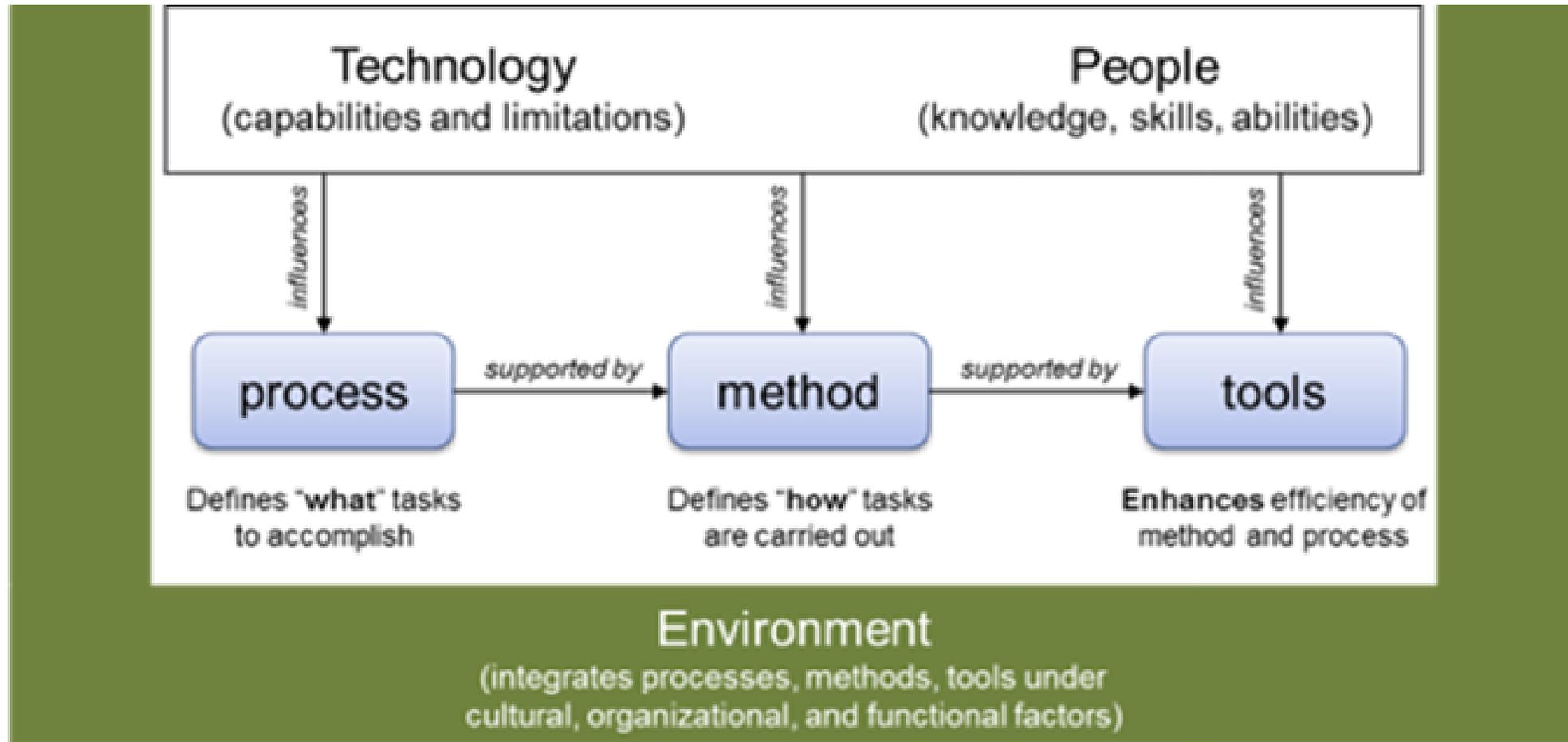
MBSE is the formalized application of modeling to support system requirements, design, analysis, verification and validation activities beginning in the conceptual design phase and continuing throughout development and later life cycle phases. [INCOSE 2007]



MBSE is an approach to enable Systems Engineering through the application of semi-formal and formal models throughout the system lifecycle

Model Based Systems Engineering (MBSE)

Methodology



A methodology is a collection of related methods, processes, and tools

Model-Based Systems Engineering

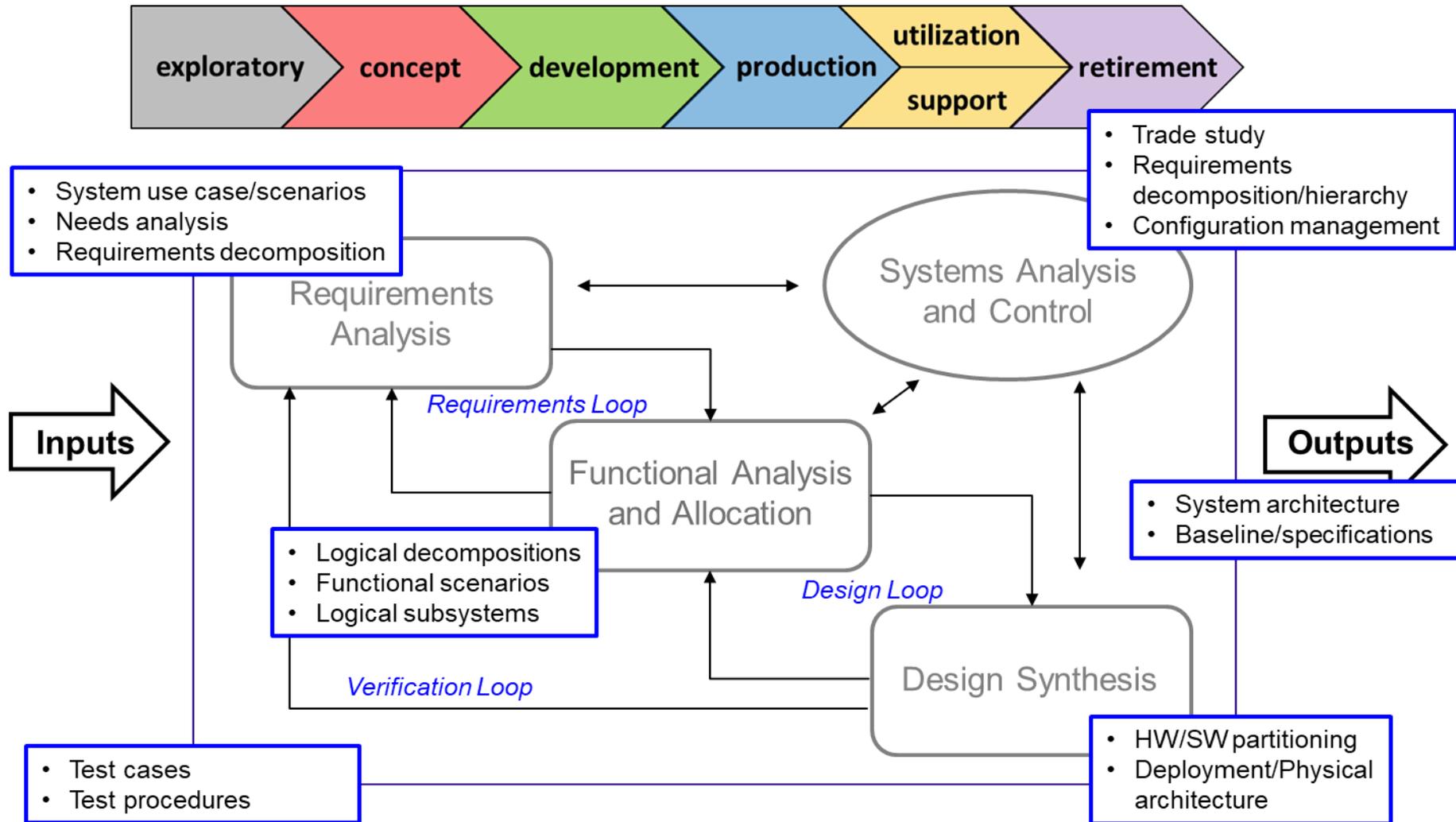
More Than New Tools!



“Dealing with today’s system design challenges requires more than developing new tools. It requires understanding principles of design, necessary changes to design methodologies, and supply chain dynamics.”

- A. Sangiovanni-Vincentelli, “Is a methodology for system-level design possible?,” 2008

Systems Engineering

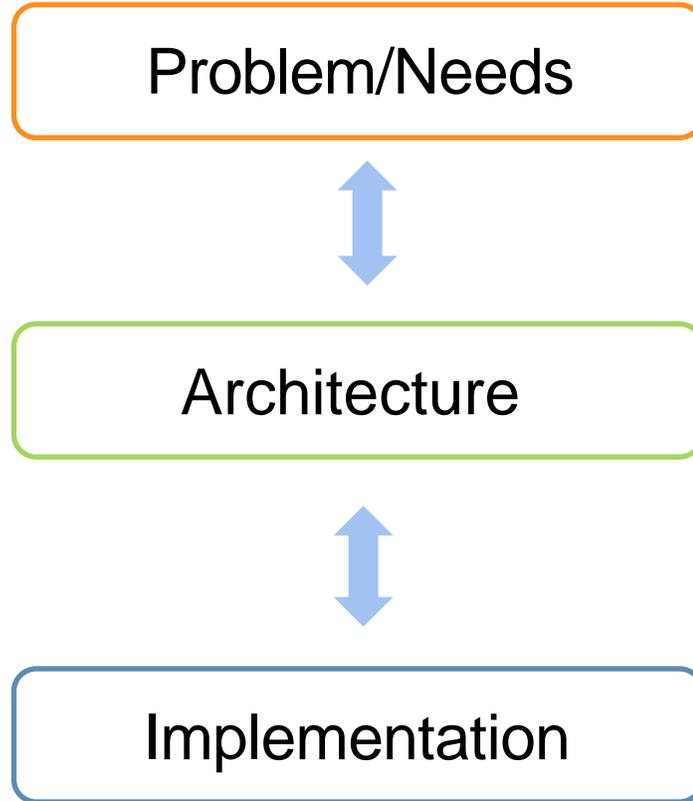


SE is accomplished through an iterative application of these major activities across the system lifecycle to provide a quality product that meets user needs



Systems Architecture

A Key Aspect of Systems Engineering



- Describes the problem to be solved
- Captured as a need, driving requirement
- Admits many solutions

- Captures system structure
- Exposes high-level system properties
- Facilitates trade studies

- Refines architecture
- Costly to change and verify
- Realized solution

Systems Architecture provides a means to manage systems complexity

Questions

1 of 5



Is MBSE meant to displace traditional systems engineering?

Questions

2 of 5



Is MBSE is a separate activity within Systems Engineering?

Questions

3 of 5



Is MBSE is intended to eliminate documents?

Questions

4 of 5



Is MBSE is just a set of new drawing tools?

Questions

5 of 5



Is MBSE the same as the Systems Modeling Language (SysML)?



Agenda

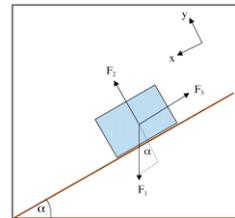
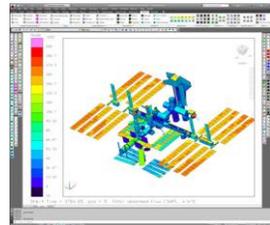
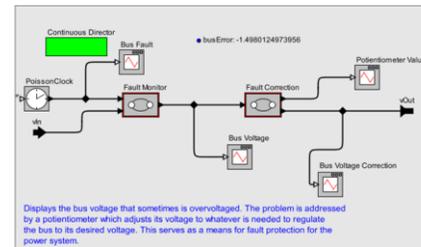
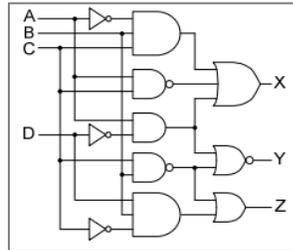
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- Fundamental Concepts of Modeling
- Exercise: Modeling with SysML



Engineering Models

- A model is an abstraction of reality, or a simplified version of a concept, phenomenon, relationship, or system for a defined purpose
- All engineering disciplines rely upon some form of abstraction, and therefore models

$$(v + v_e)dm_e = mdv$$

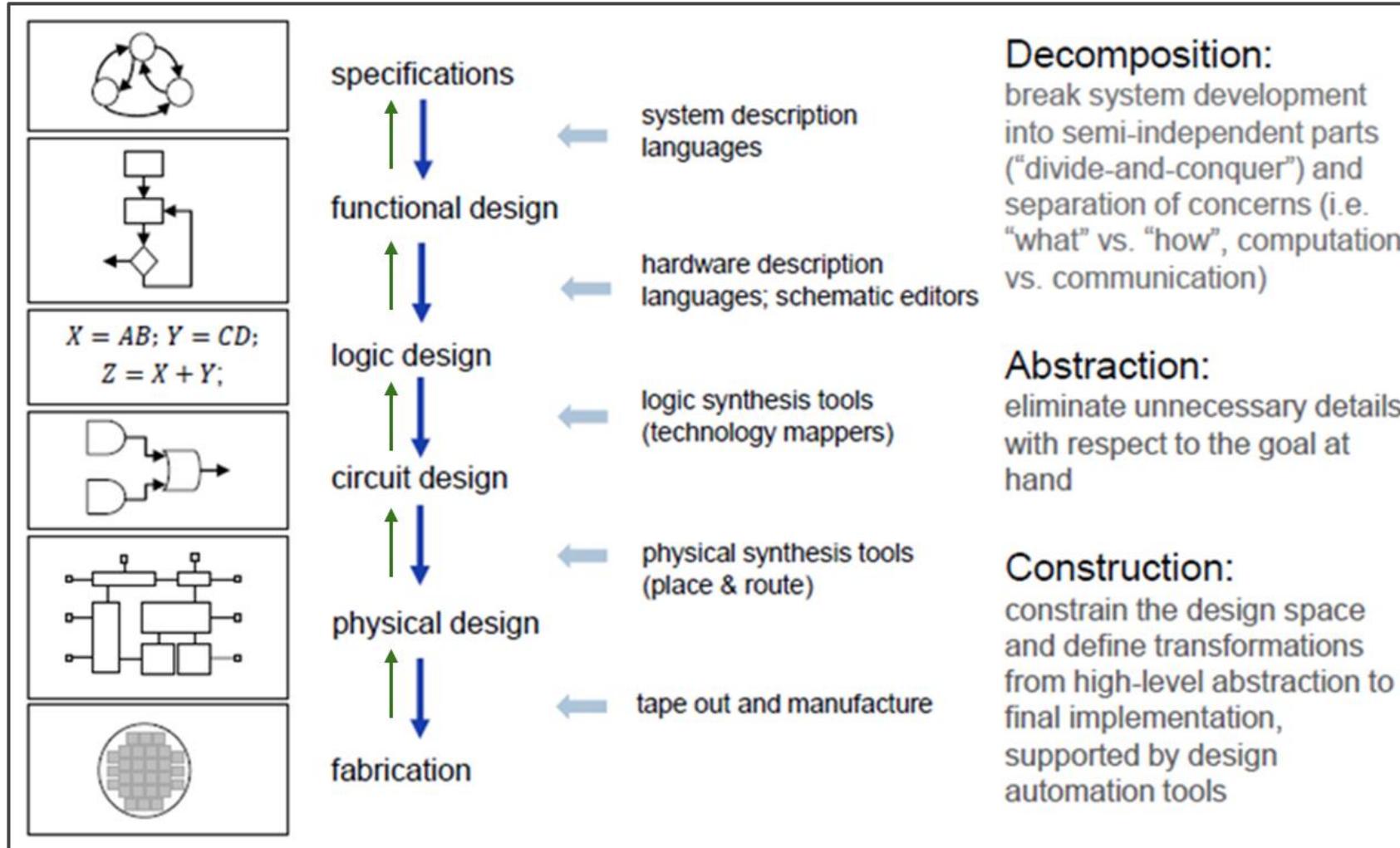


Question: Have you heard of the term “model based electrical engineering”?



Fundamental Principles of Modeling

Abstraction, Decomposition, and Construction



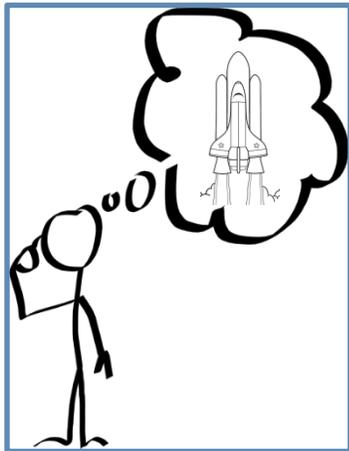
This example provides a structured means to transform a specification to implementation using design automation techniques and tools to illustrate key modeling principles



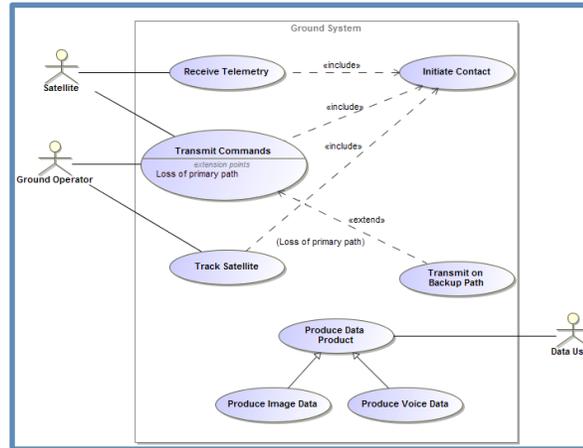
Modeling Language

Formal Expressions for Capturing Models

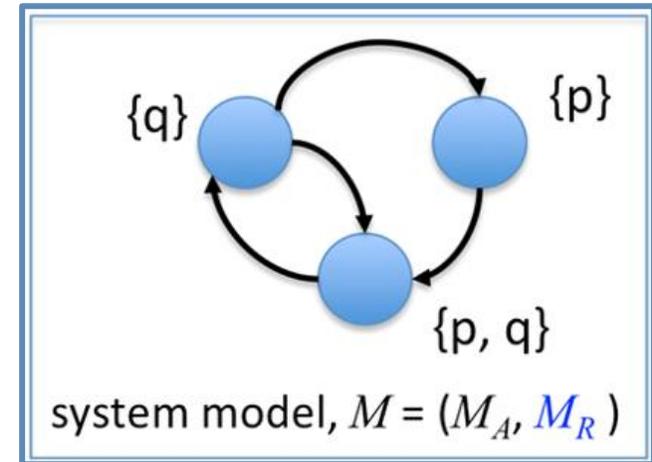
- A **language** = **syntax** (notation) + **semantics** (meaning of notation)
 - *syntax*: the notation to express a model
 - *semantics*: the meaning of the notation



Informal
(Ex: natural language)



Semi-formal
(Ex: Systems Modeling Language (SysML))



Formal
(Ex: PROMELA)



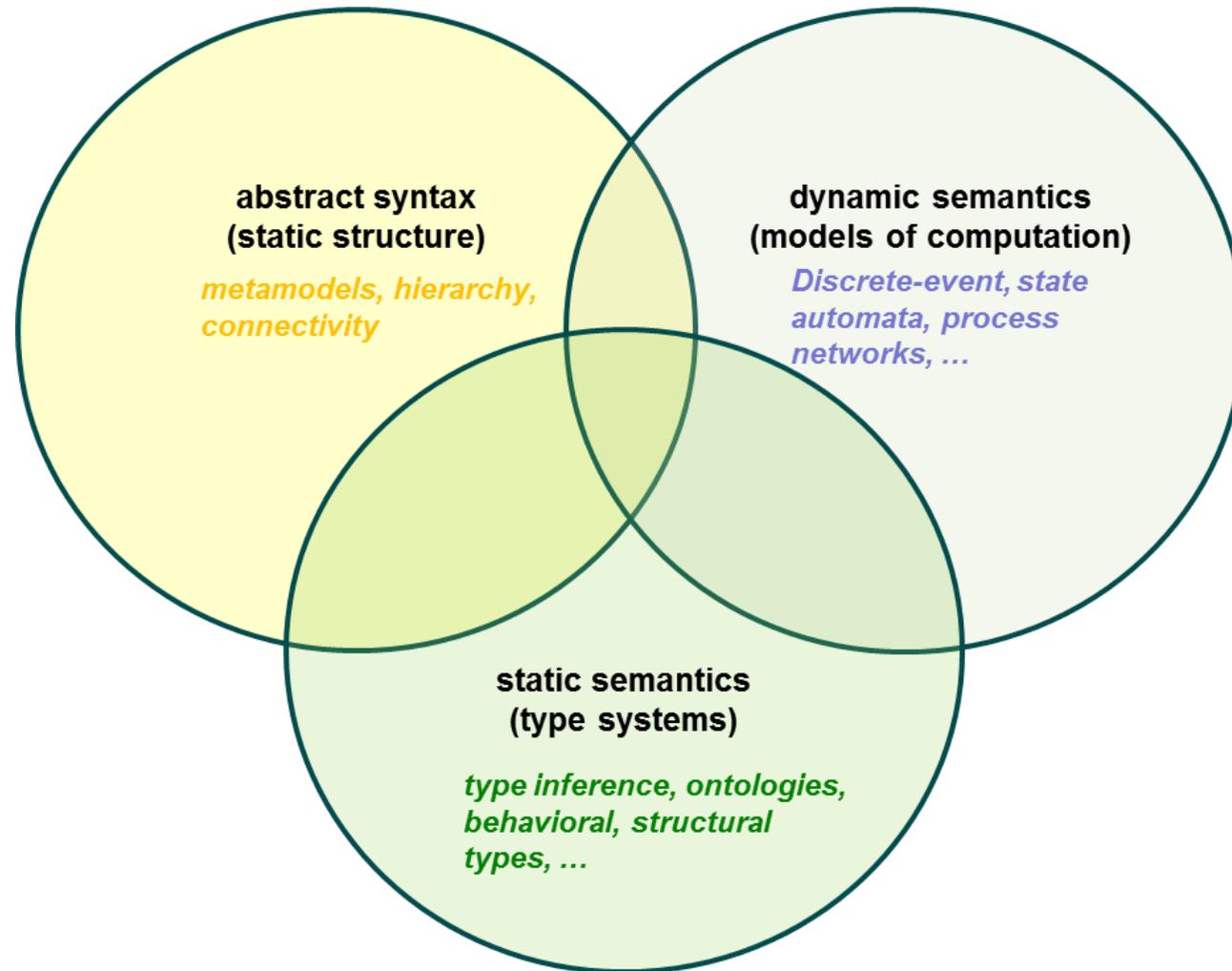
Modeling languages provide the means by which concepts are expressed

Syntax and Semantics



Abstract syntax: Fundamental structure of a model independent of representation (e.g. a graph)

Concrete syntax: Notation (e.g. symbols) that is used to present models in the language



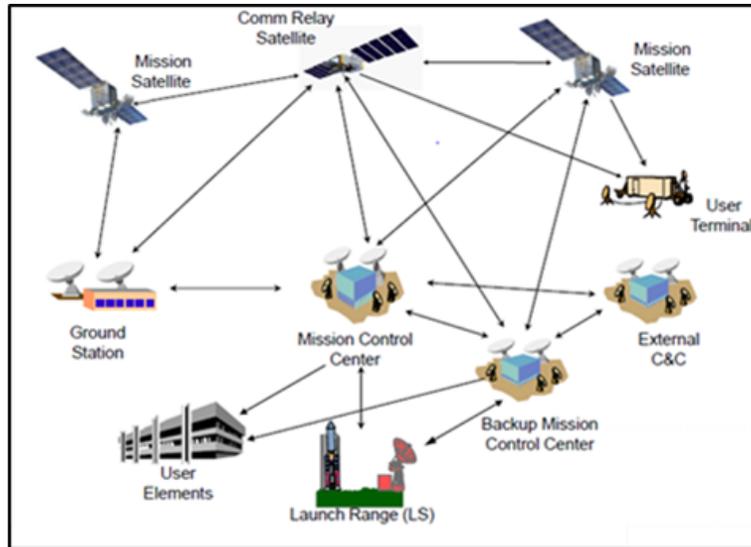
Languages differ based on targeted domain of application, notation (e.g. textual, graphical), semantics expressed



Modeling Concepts

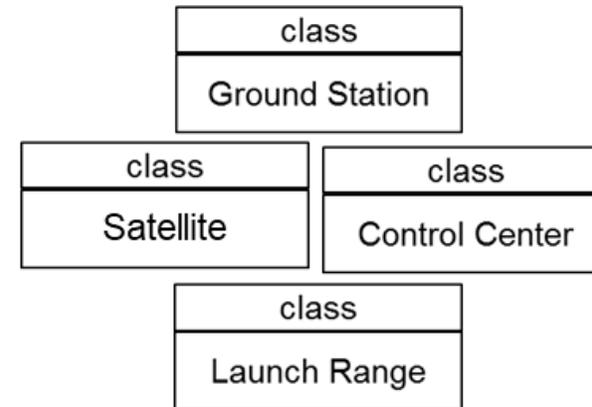
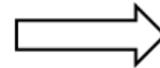
Semantic Domain

Semantic domain, or **domain**, is a shared meaning that is associated with a specific area of interest or problem



Domain = Space Mission Systems

instantiated in



Unified Modeling Language (UML)
Classes

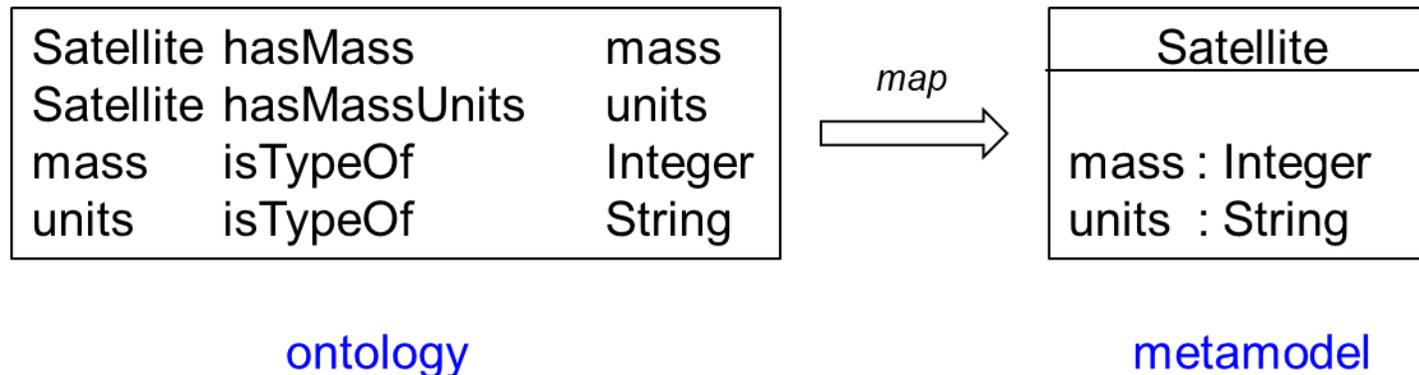
Example: Space mission system domain; the domain specific language provides a set of model elements for capturing space and ground elements of a space mission



Modeling Concepts

Ontologies and Metamodels

- An **ontology** is a formal, explicit specification of a shared set of concepts and relationships that describe a domain – independent of any language or tool
- A **metamodel** defines the rules of composition, or abstract syntax, of a modeling language
 - A modeling language must conform to a metamodel

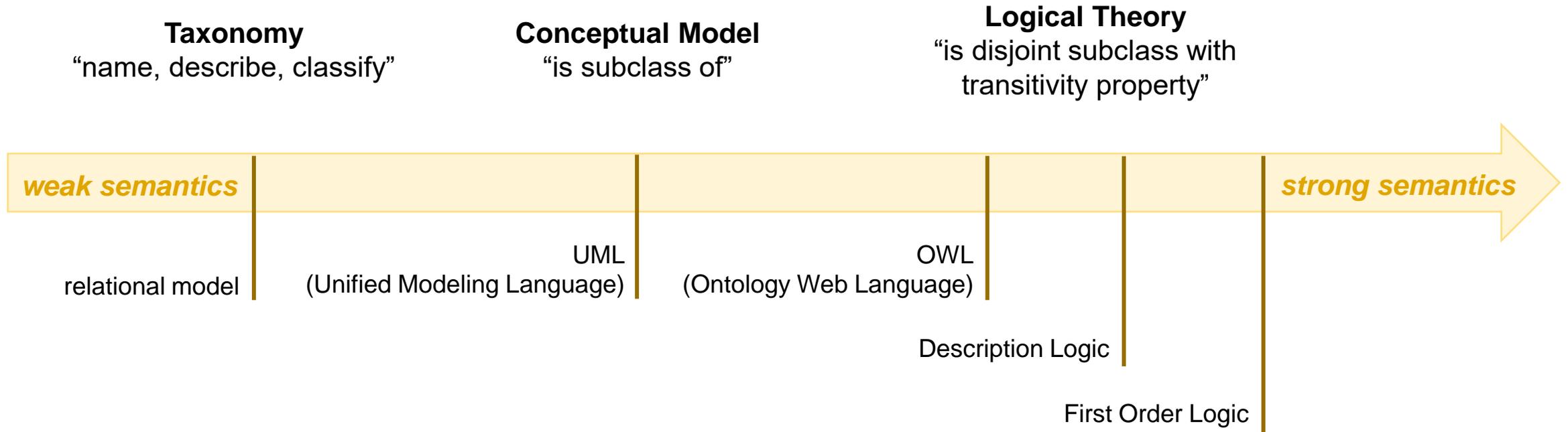


Metamodels defines the rules for composing a model in a specific modeling language



Ontology Spectrum

From Weak Semantics to Strong Semantics



Ontologies range from simple, informal taxonomies to mathematically precise axioms

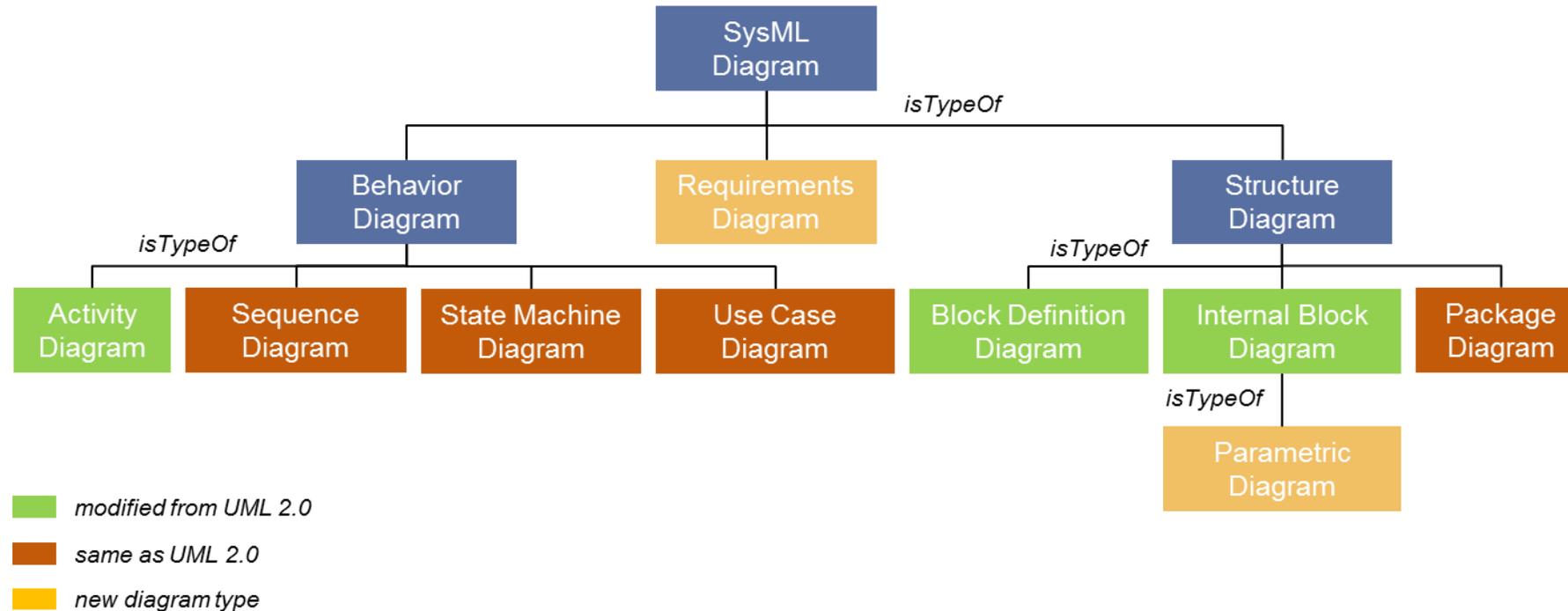


Example Modeling Language

Systems Modeling Language (SysML)

- **Systems Modeling Language (SysML)**

- General specification for a graphical language
- Describe aspects about systems (e.g., design, verification, process, hardware, software, personnel, organization)
- Independent of any specific software tool or process.



SysML is a general, graphical language built on UML – SysML is NOT MBSE and MBSE is NOT SysML

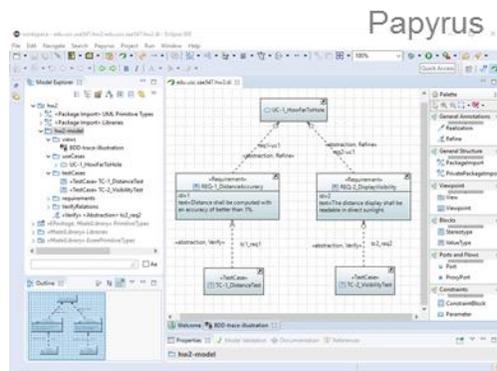


Example Modeling Language

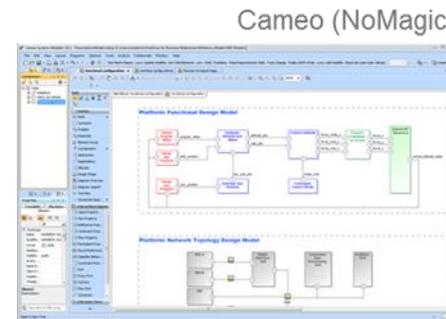
Systems Modeling Language (SysML)-capable tools

- **Tools** are software applications used to enhance efficiency of applying a model-based approach to a Systems Engineering process

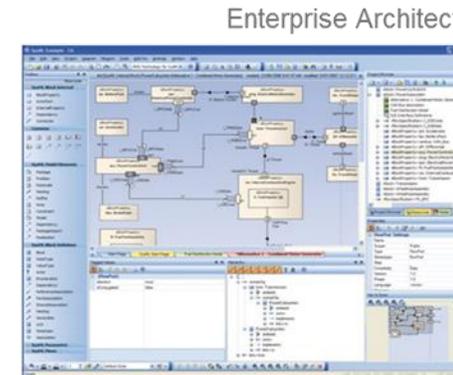
Tool (SysML capable)	Vendor
Cameo Systems Modeler	No Magic
Enterprise Architect	Sparx Systems
Rhapsody	IBM
Papyrus	PolarSys (open source)



Papyrus



Cameo (NoMagic)



Enterprise Architect

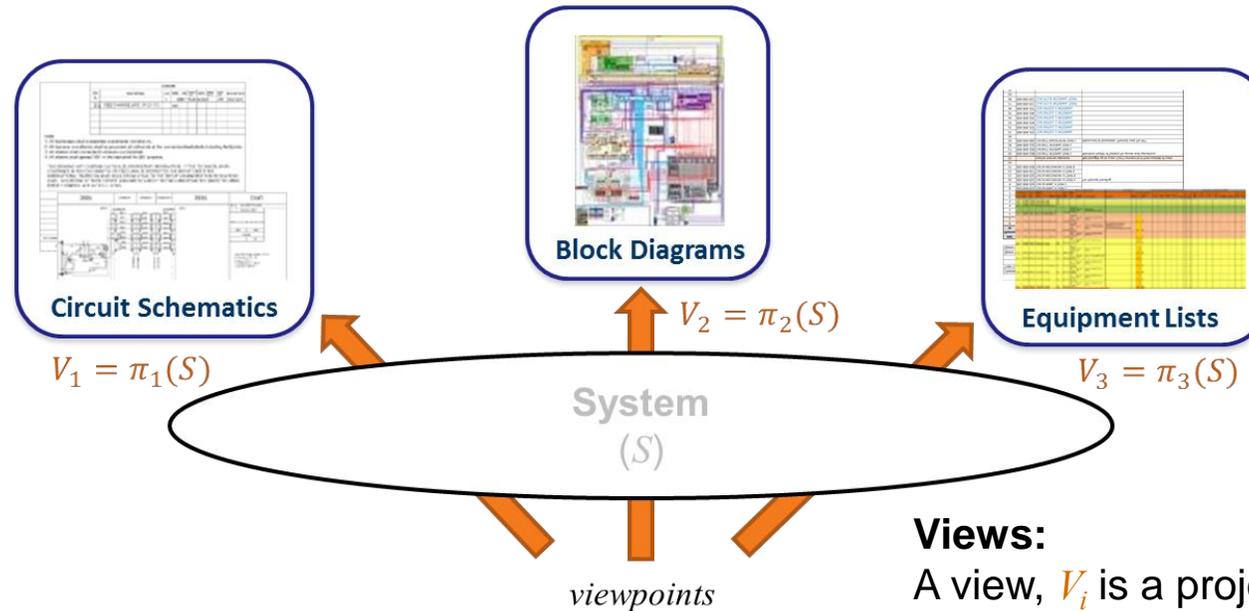
What is a “MBSE tool”?

Modeling Concepts

Views



A **view** is a perspective (window) into a model that is needed to communicate with specific stakeholders



Views:

A view, V_i is a projection of a set of attributes that describes aspects of the system, S .

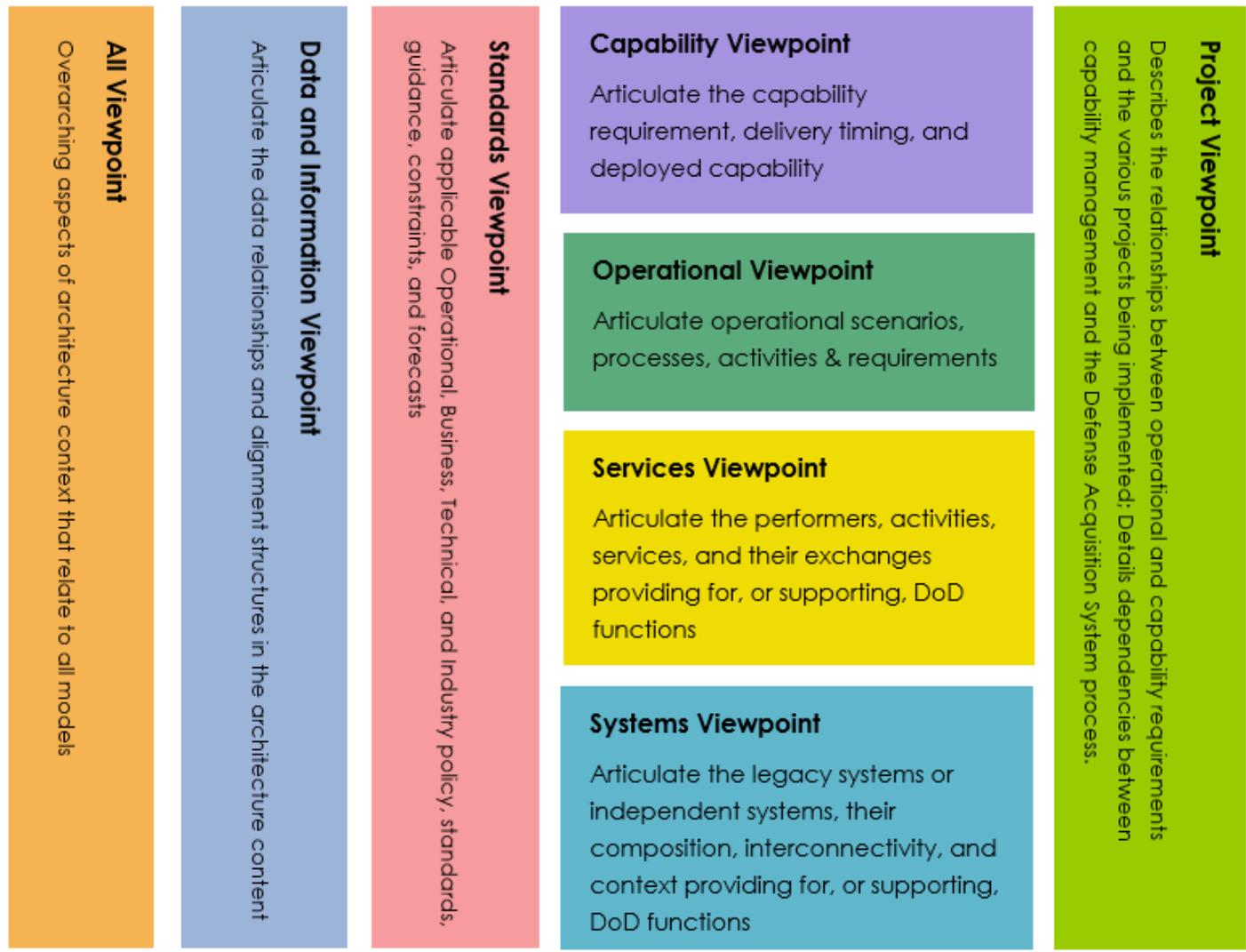
Complex system → many teams → many models = many views

Views capture different perspectives of a system



Views and Viewpoints

Architecture Frameworks



Source: Visual Paradigm, <https://www.visual-paradigm.com/guide/enterprise-architecture/what-is-dodaf-framework/>



Modeling Concepts

Models of Computation

- A **model of computation (MoC)** is a mathematical description that defines a syntax and rules for computation of system behavior
 - A MoC assigns dynamic semantics to the composition of components and the interaction between them

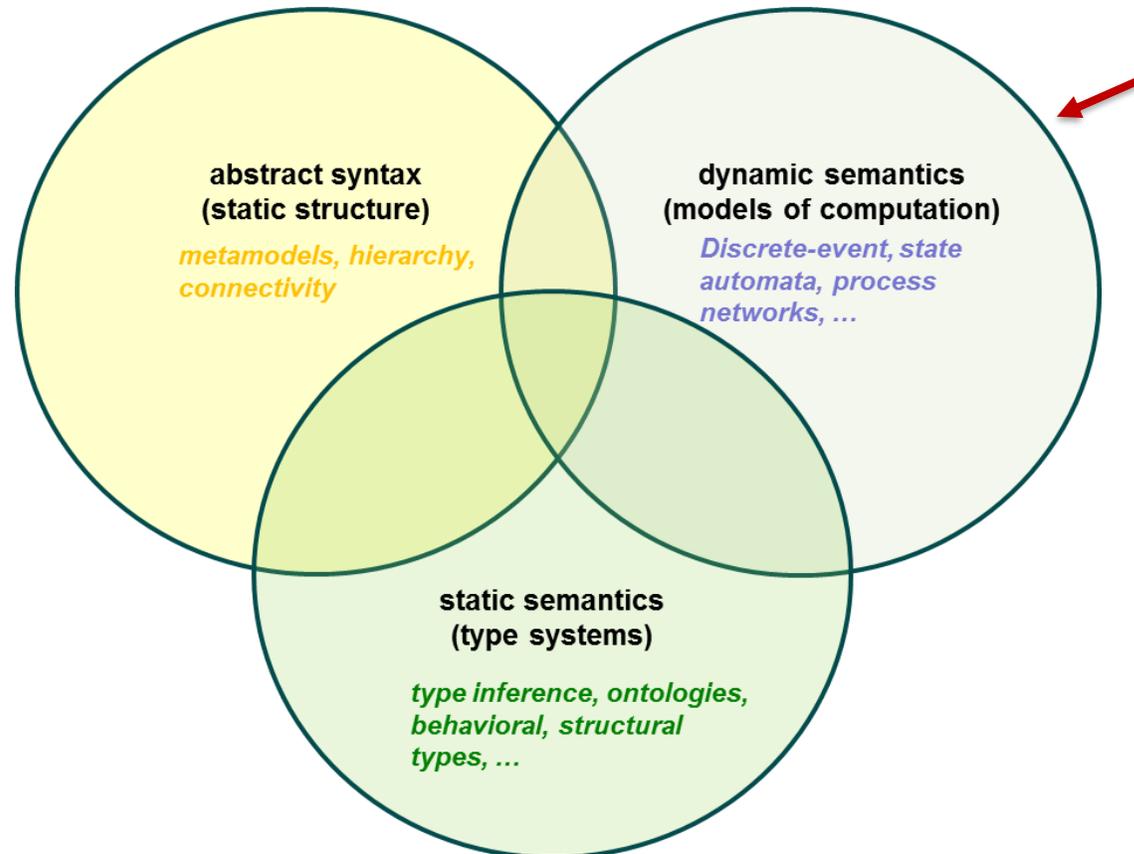
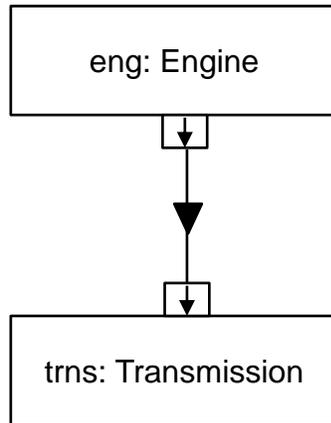




Illustration: Consider Dynamic Semantics of SysML Ports



“In general, flow ports are intended to be used for asynchronous, broadcast, or send-and-forget” interactions. [OMG SysML]

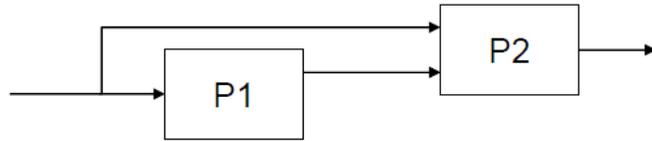
What are the dynamic semantics of this model?

To make a model executable and unambiguous, decisions on operational semantics must be made

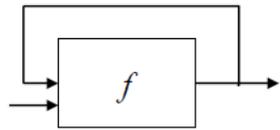


Modeling Concepts

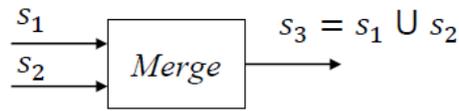
Models of Computation



What if P1 is causal but not strictly causal?



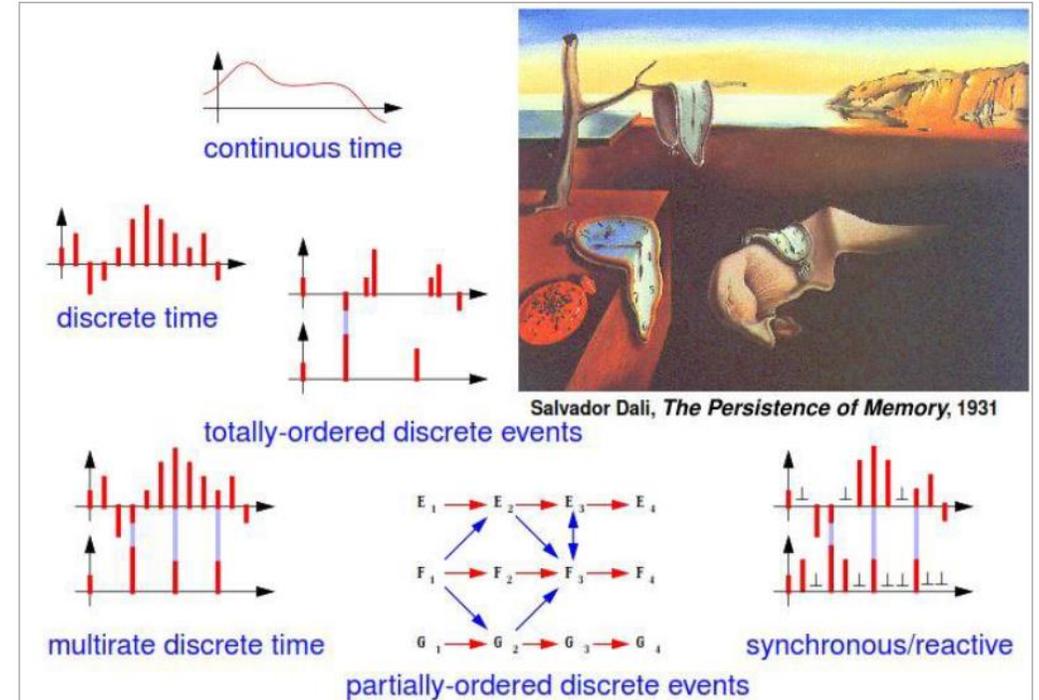
What does this mean?



What if s_1 and s_2 have synchronous events?

Examples

- Dataflow: partially ordered stream of events
- Finite State Machines: event-driven
- Continuous Time: events in the system take on real values
- Discrete-Event: global order (embedded in time)
- Synchronous: global clock tick, each component reacts to inputs and produces output



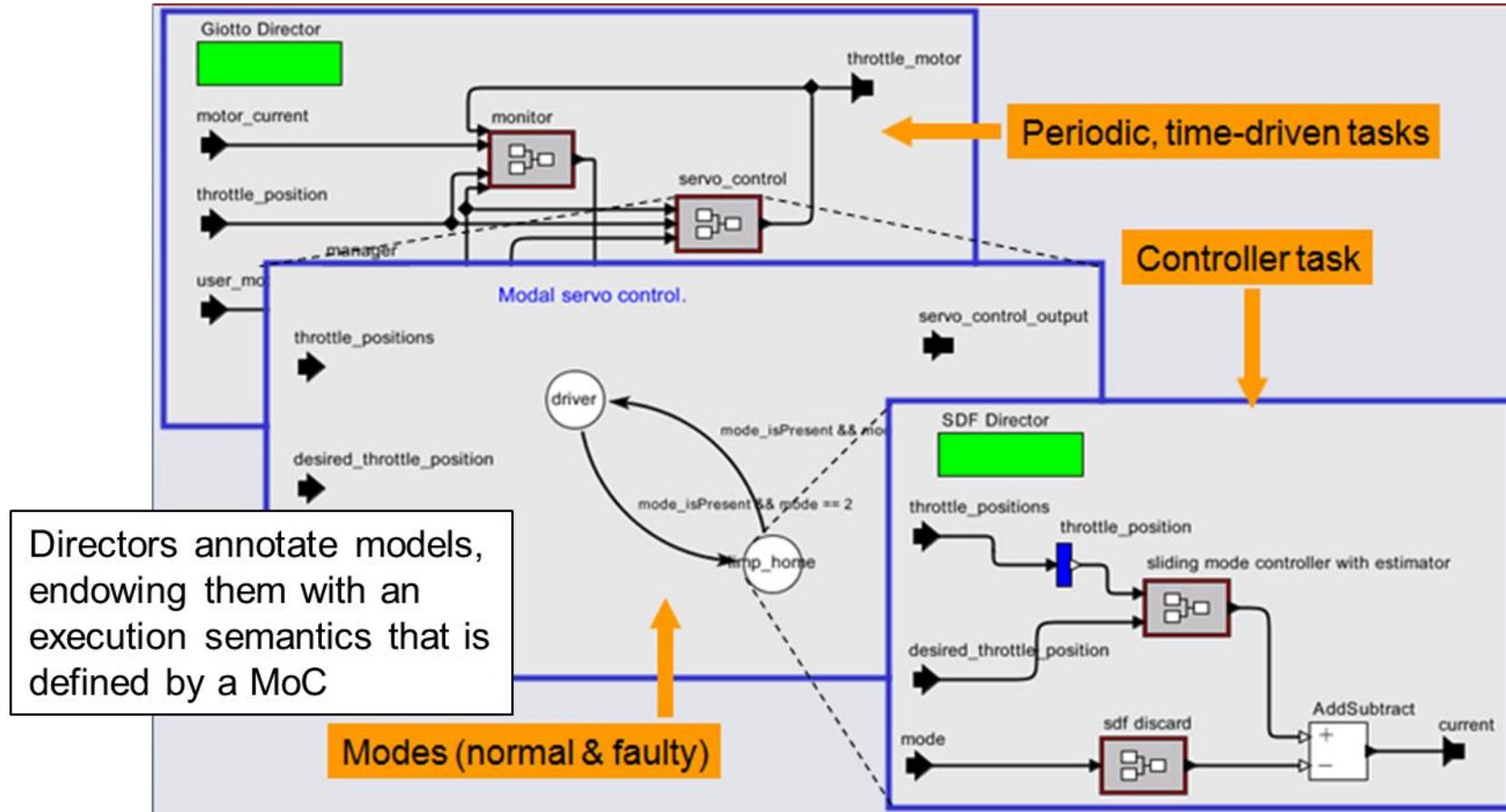
Source: A. Sangiovanni-Vincentelli

MoCs describe different interaction semantics in a model, enabling verification of key dynamic properties



Models of Computation

Modeling Heterogeneous Behavior using the Ptolemy Approach



URL: <http://ptolemy.eecs.berkeley.edu>

At each level of hierarchy, the model is understandable and allows for composing multiple models of computations into a single simulation



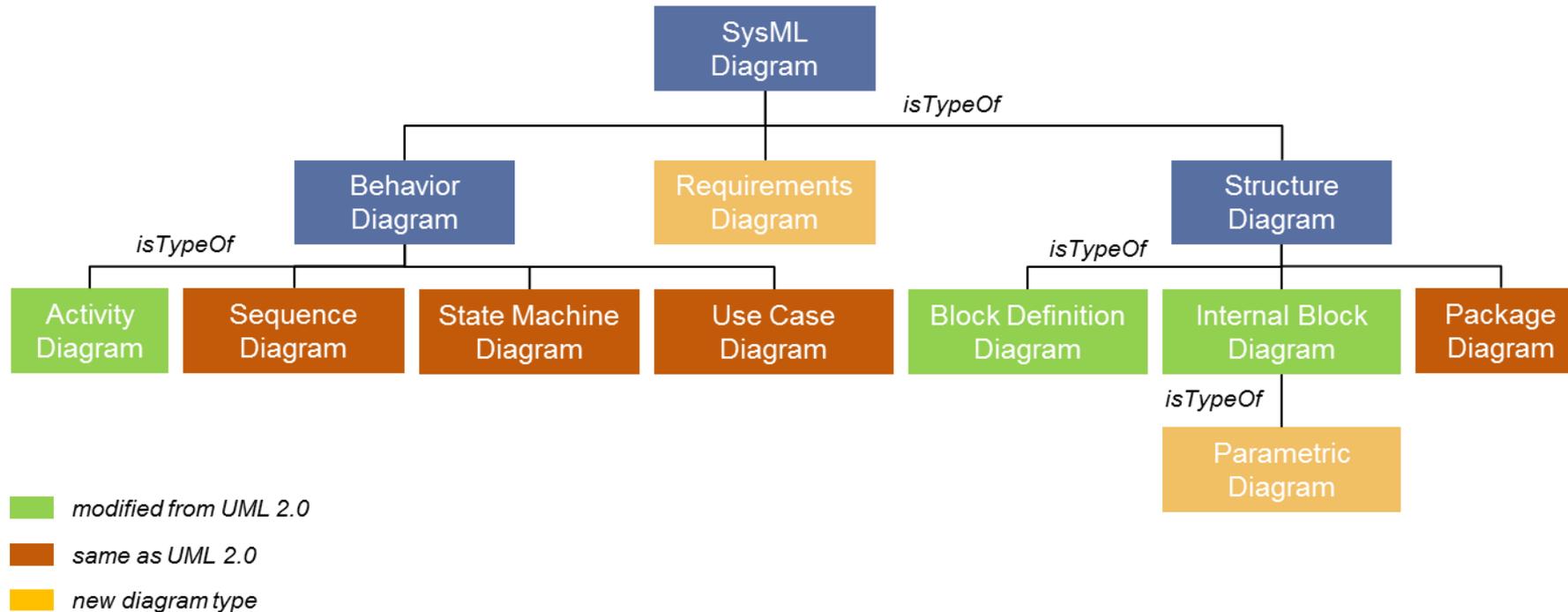
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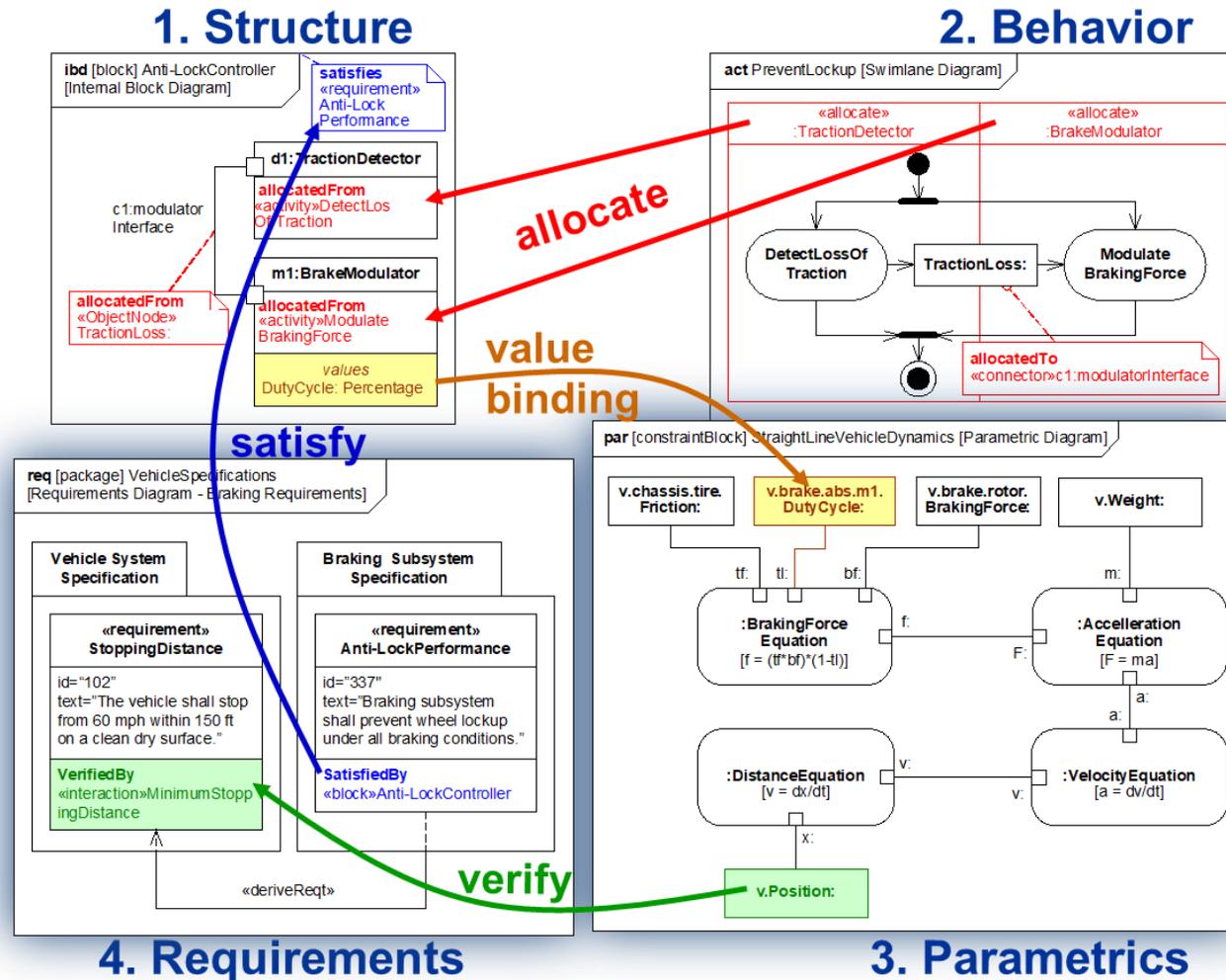


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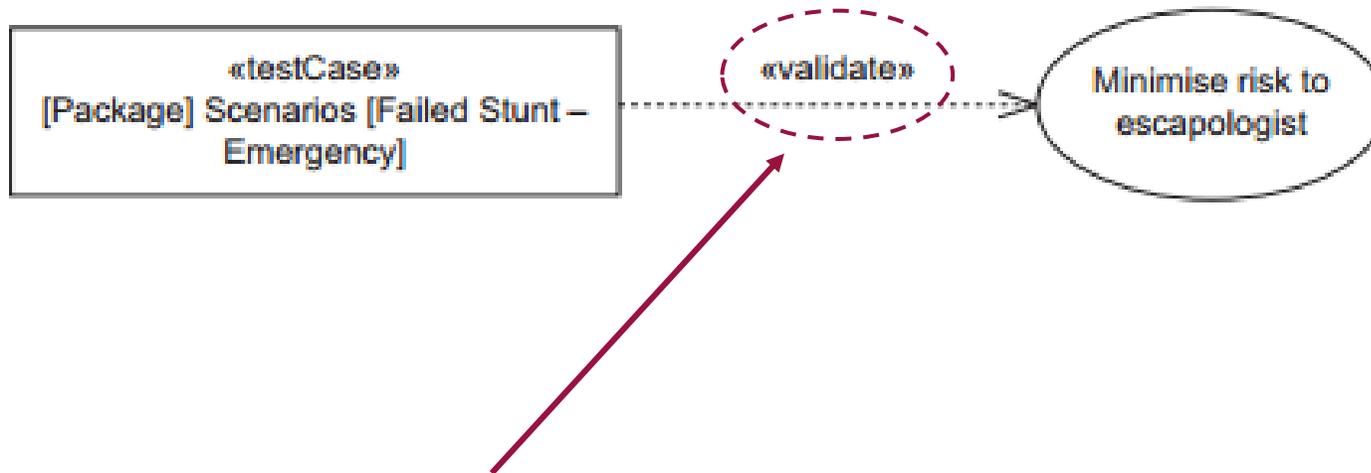
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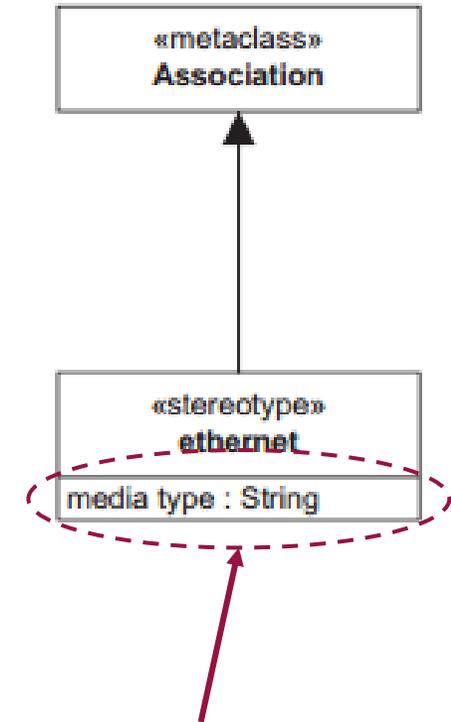
[Source: Friedenthal, www.omgSysml.org]

SysML

Interpreting SysML Syntax and Semantics



Stereotypes are labels that allow to extend semantics of model elements (in natural language)



Tags are properties attached to stereotypes

SysML

SysML Relationships – What do they mean?

Association: when elements are associated to each other (directed or undirected)



“A student associates to a College”

Aggregation: when elements are formed as collections of another element but do not affect each others existence – they exist independently



“A constellation aggregates 2 or more satellites”

Composition: a stronger variation of aggregation that represents “whole-part” relation, typically implies that an element cannot logically exist without having the other element



“A car is composed of an engine”

Inheritance: when a child inherits all the properties of its parent



“C++ is a kind (type) of language”



SysML

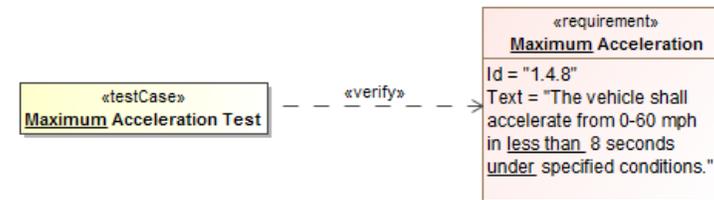
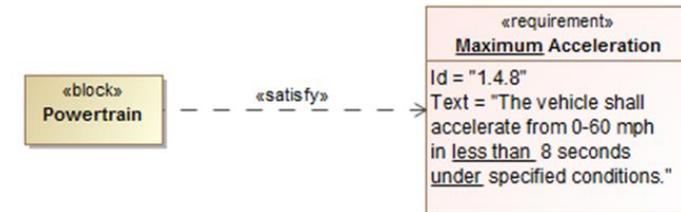
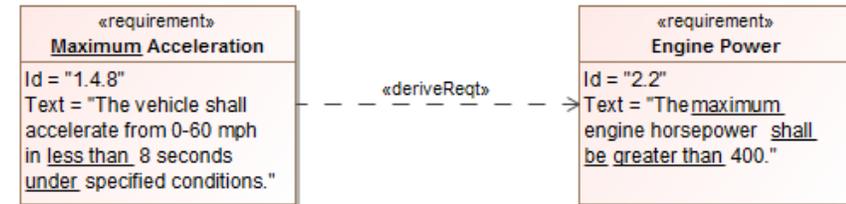
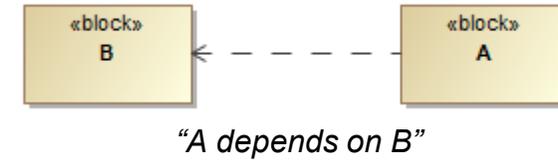
SysML Relationships – What do they mean?

Dependency: when elements are formed as collections of another element but do not affect each others existence – they exist independently

Derived requirements corresponds to requirements at a subsequent level of the system hierarchy

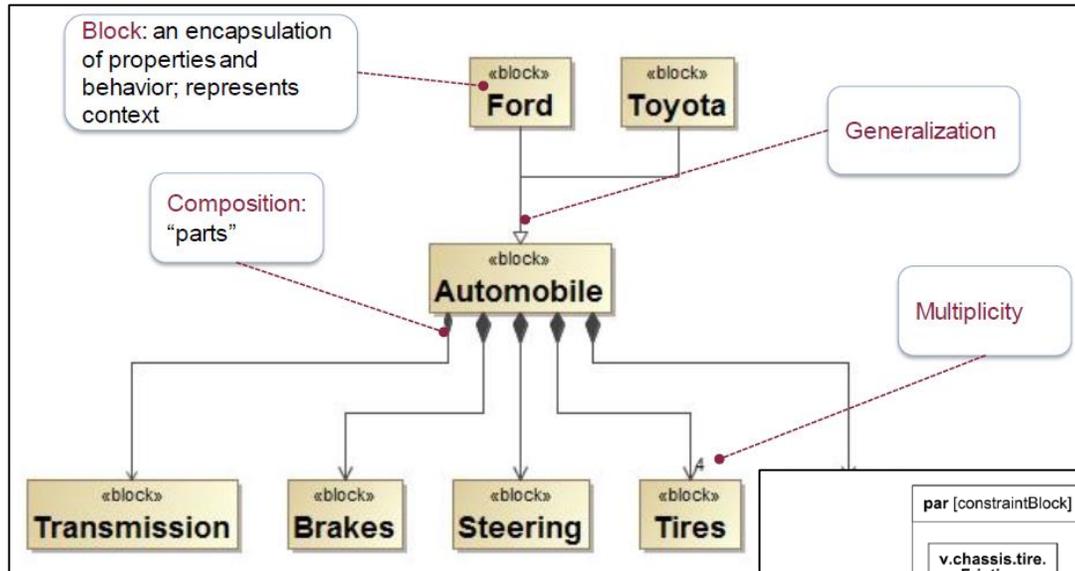
Satisfy relationship describes how a design or implementation model concept satisfies one or more requirements

Verify relationship defines how a model element verifies a requirement

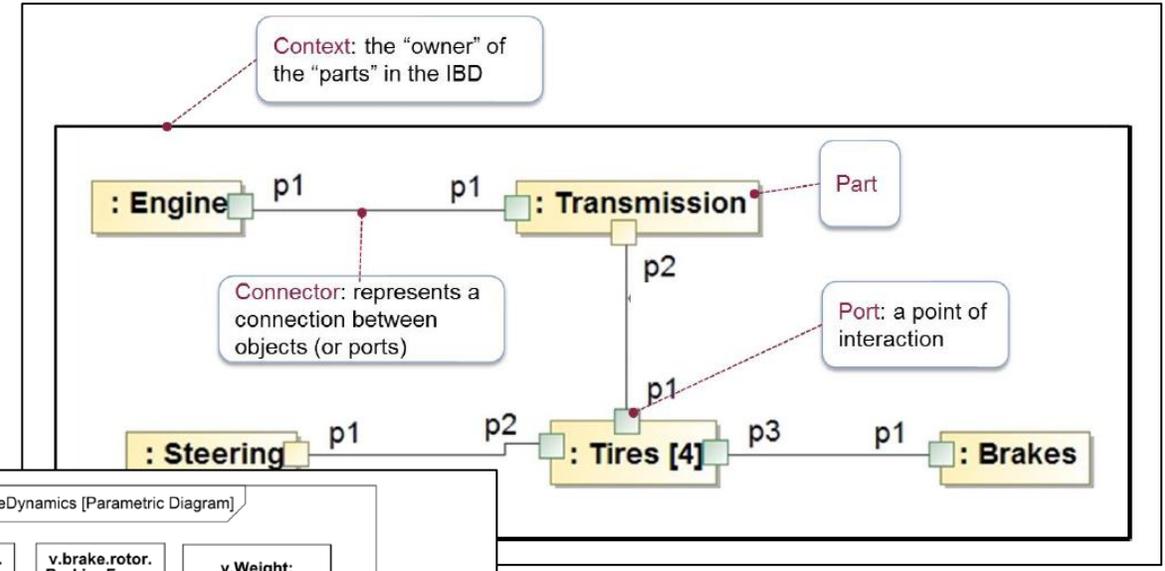


SysML

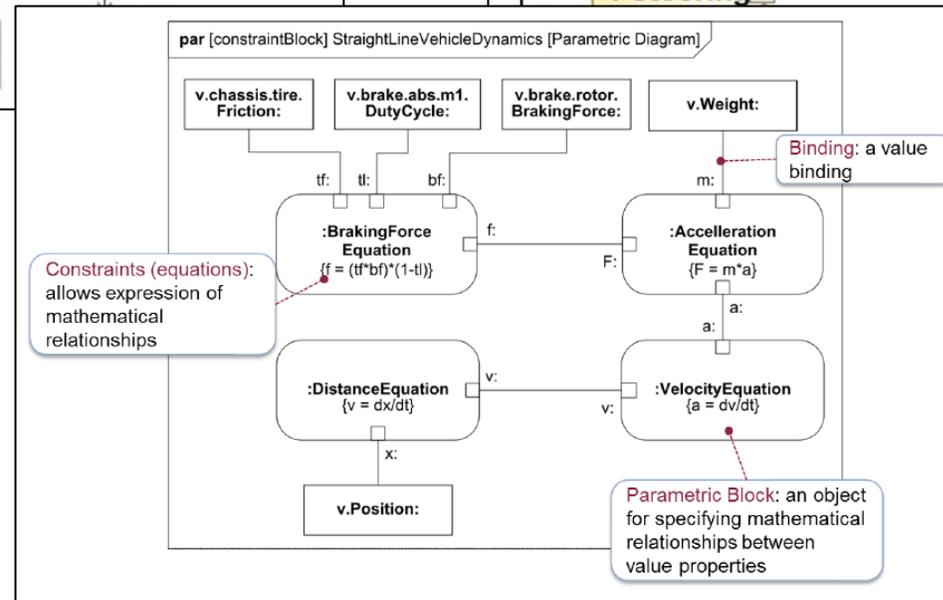
SysML Diagrams – What story do they tell?



**Block Definition Block Diagram
(element definition, composition,
hierarchy)**



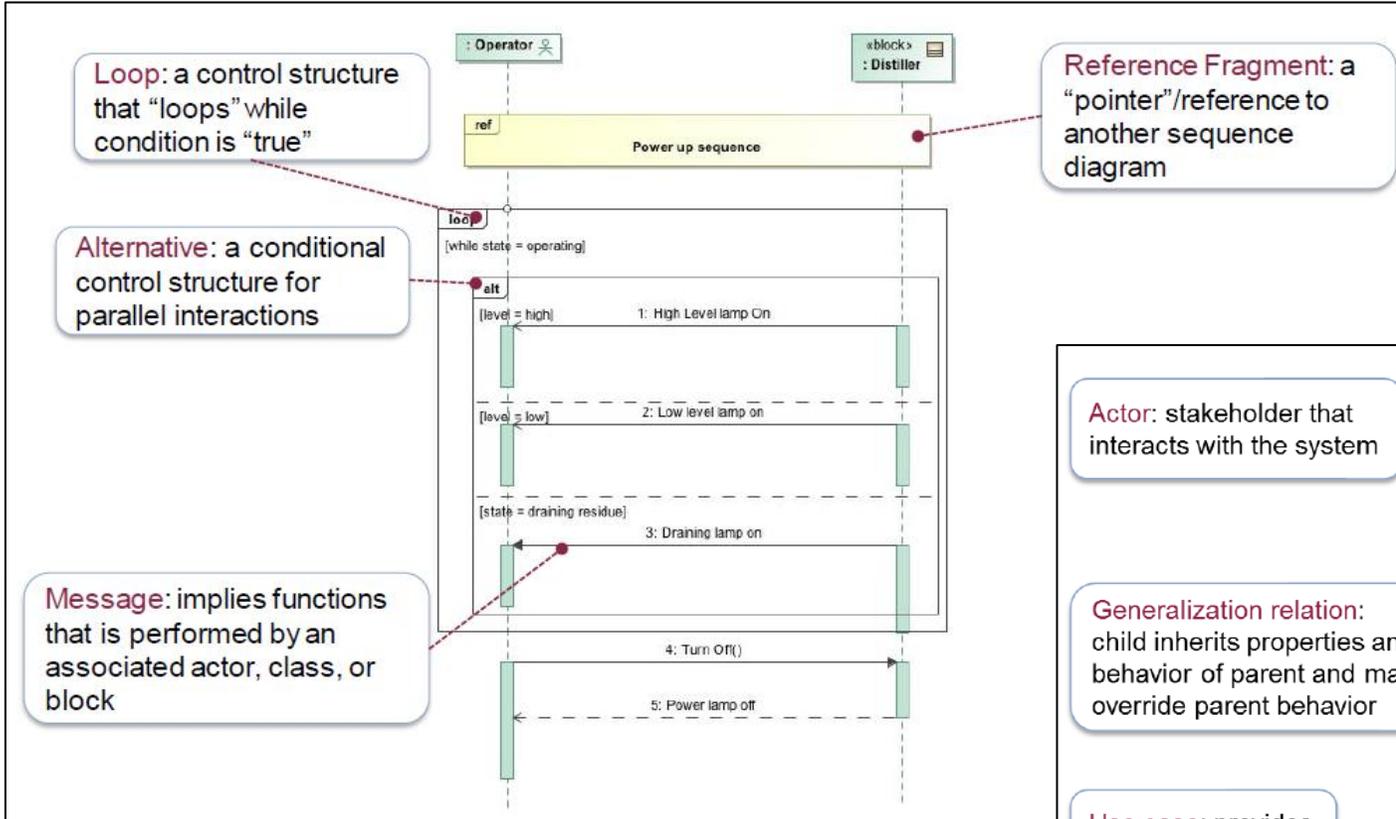
**Internal Block Diagram
(connectivity and
interfaces)**



**Parametric Diagram
(mathematical relation)**

SysML

SysML Diagrams – What story do they tell?



Loop: a control structure that “loops” while condition is “true”

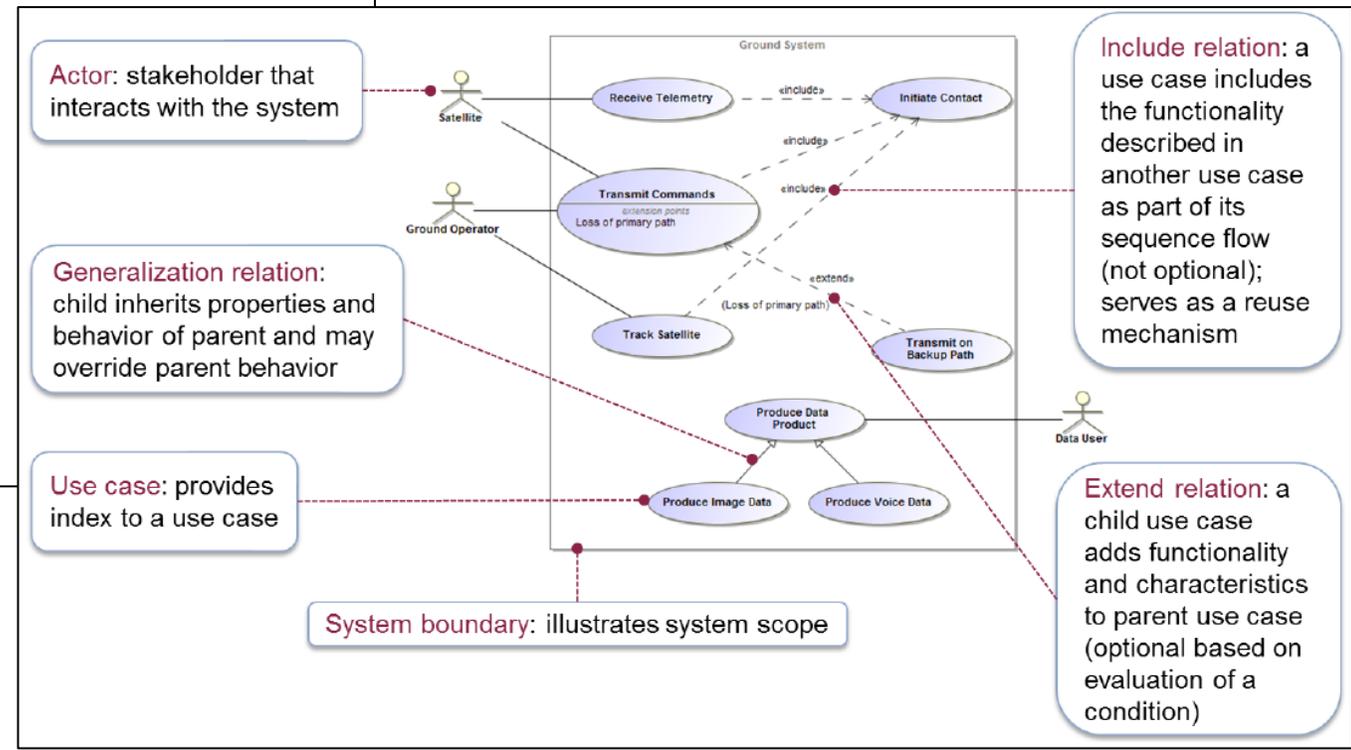
Alternative: a conditional control structure for parallel interactions

Message: implies functions that is performed by an associated actor, class, or block

Reference Fragment: a “pointer”/reference to another sequence diagram

Sequence Diagram
(message exchange, protocol, control flow)

Use Case Diagram
(user/external perspective & needs, capabilities)



Actor: stakeholder that interacts with the system

Generalization relation: child inherits properties and behavior of parent and may override parent behavior

Use case: provides index to a use case

System boundary: illustrates system scope

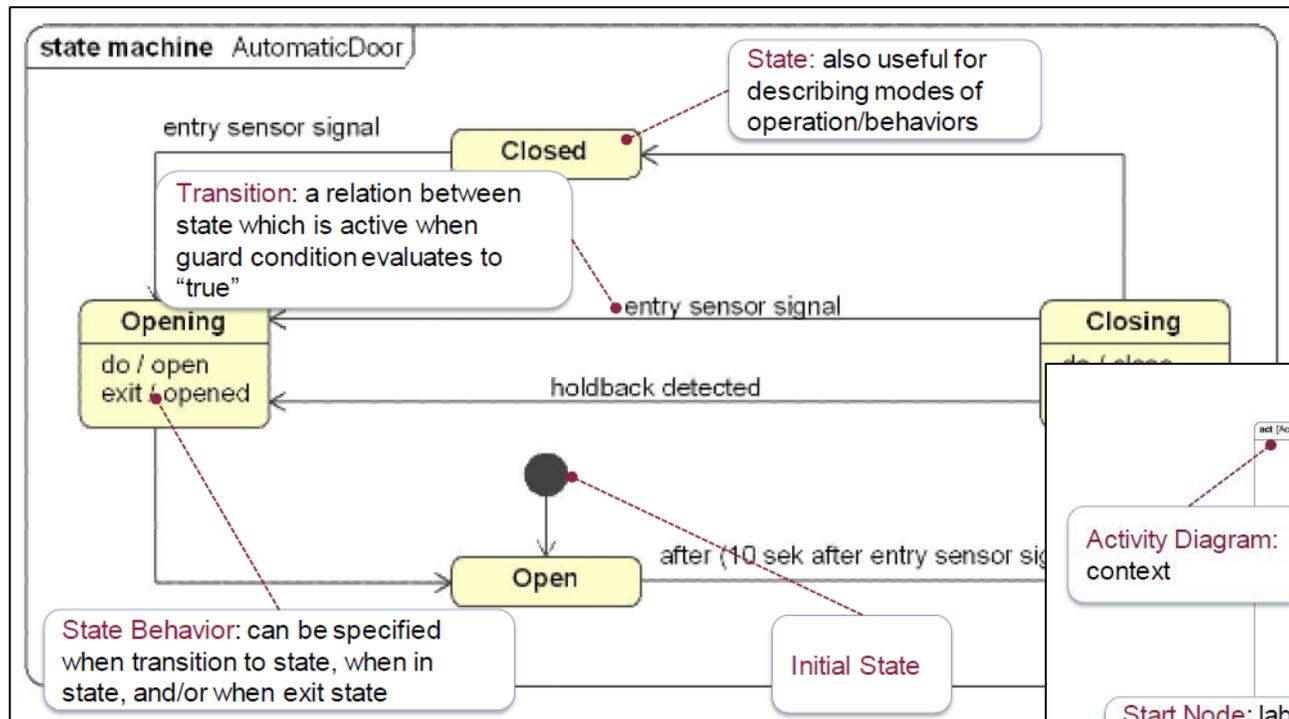
Include relation: a use case includes the functionality described in another use case as part of its sequence flow (not optional); serves as a reuse mechanism

Extend relation: a child use case adds functionality and characteristics to parent use case (optional based on evaluation of a condition)



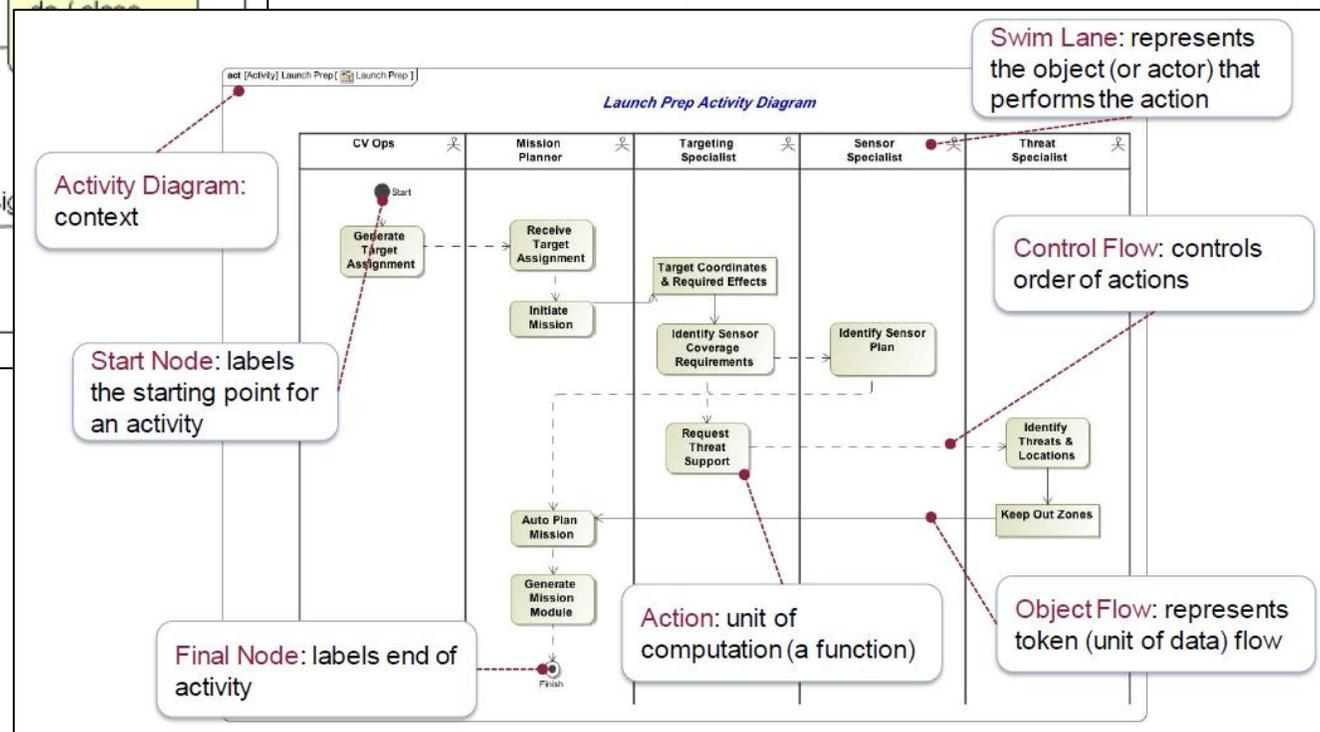
SysML

SysML Diagrams – What story do they tell?



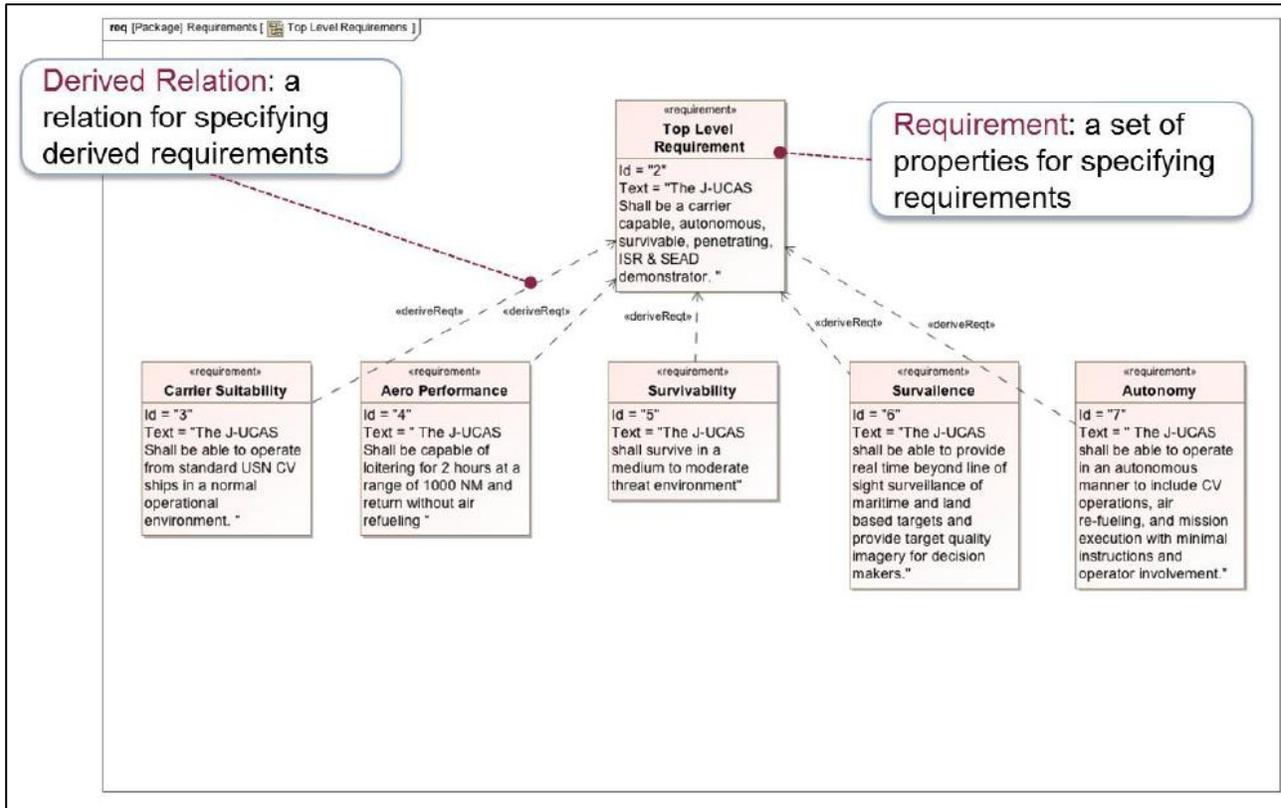
State Machine Diagram
(reactive, event-driven, state effects)

Activity Diagram
(dataflow networks, functional flow)

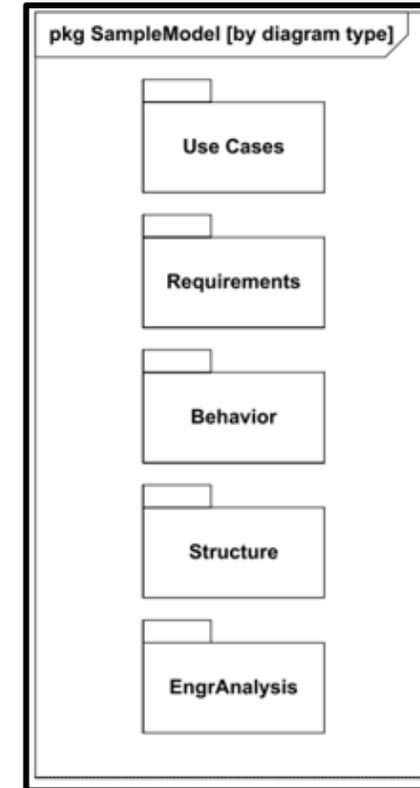


SysML

SysML Diagrams – What story do they tell?



Requirements Diagram
(requirements traceability)

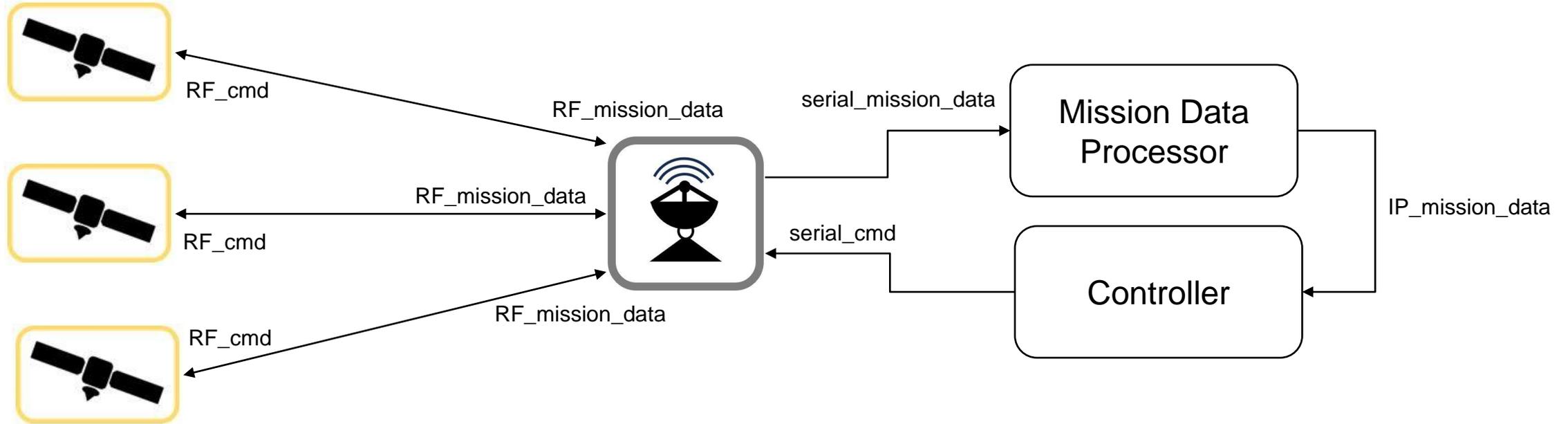


Package Diagram
(model organization)



Exercise

Create a SysML Model



Create a SysML model of this picture.

- Create a BDD to define “components” using SysML Blocks
- Create an IBD to show connections – include directed interfaces (no bidirectional connections)



Thank you