

# SatNet: A Federated Tracking Network for CubeSats

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# Smaller Form-Factor, Similar Challenges

- CubeSat ground segment shares similar challenges with larger missions
  - Multiple mission support
  - Requirement to reuse ground segment between missions
  - Desire to share / lease ground resources between entities
  - Automated operations
  - Status monitoring

# Humble Beginnings

- Low-budget tracking stations
- Repurpose amateur radio equipment not designed for the exact usage
- Manual operations
  - Pass setup
  - Commanding



# 2<sup>nd</sup> Generation Systems

- Combine off-the-shelf SW components
  - Automate a single tracking station
  - APO
- Typically a manual process to reconfigure for each different spacecraft
- Minimal support for a network of tracking stations
- No support for sharing tracking resources between organizations

## Auto Pass Operator

**STOP** Takes a few seconds to stop

Radio  Rotor

Downlink (MHz)  Azimuth (°)

Uplink (MHz)  Elevation (°)

Correction (Hz)  Flipped

Manual Adj.  Up  Down

Send  Signal

ACK Hold  Packet

CP4 Command List

CP3 Command List

Audio  Rec.

Input Device

Packet Threshold

Signal Threshold

Minimum TX Elevation

Make sure Orbitron DDE is enabled before running

# SatNet

- Cal Poly's current tracking network solution
- Fully automated
  - Tracking
  - Resource allocation
  - Operations
- Automated operations since late 2013

# SatNet

- Clean-slate design to support multiple missions and federated operations
- Satellite communication protocol agnostic
- Software solution
  - Implemented incrementally over 3 years and counting
  - Approx. 3-4 person-months
- Retained compatibility with existing COTS hardware (radios, antenna, TNCs)
- Must work across multiple missions

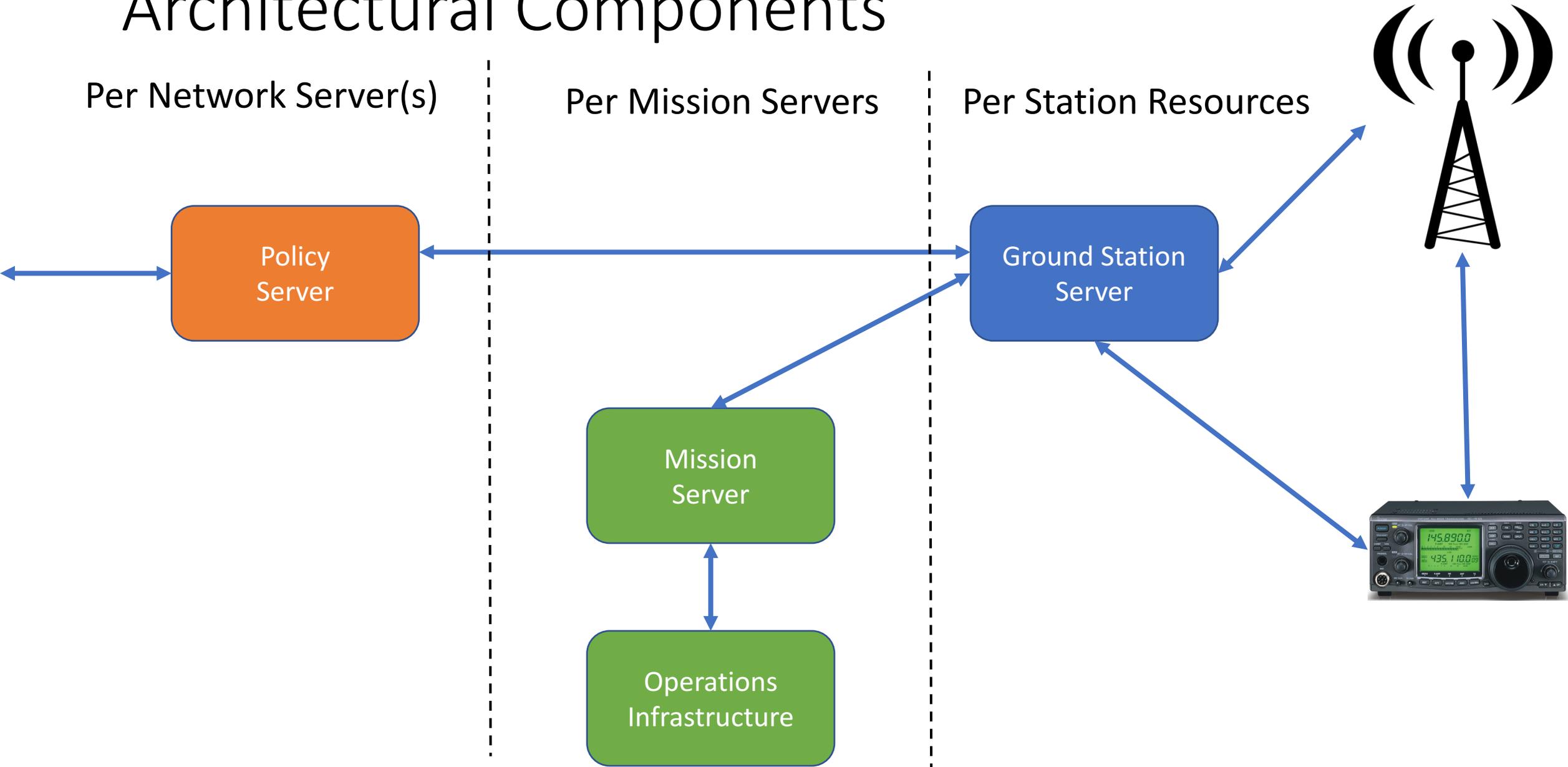
# Design Principles

- Data is sent directly from ground station to mission ops
  - Avoid intentionally routing data through 3<sup>rd</sup> party data relays
- All data is encrypted using industry standard TLS
- All communication endpoints can be authenticated with digital certificates as needed

# Design Principles

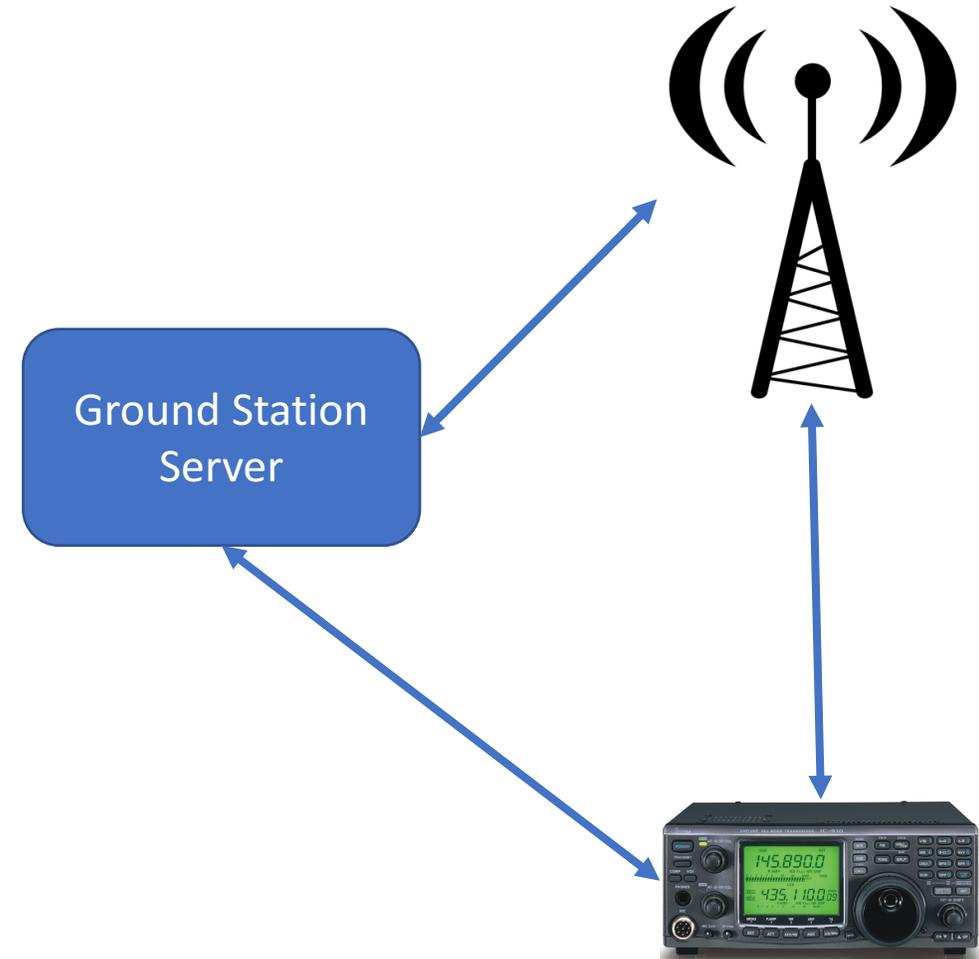
- Keep policy and mechanism separate
- Policy examples
  - Decide which spacecraft to track
  - Manage which other organizations are permitted to use other's resources
- Mechanisms implement the policy
  - Protocol used to communicate between computer systems
  - Specific protocol used by spacecraft
  - Rotor control specifics

# Architectural Components



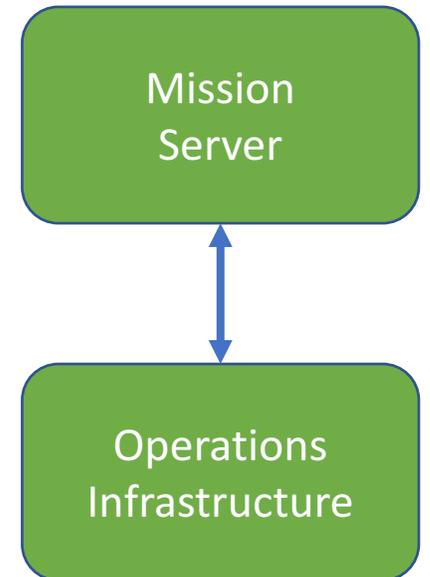
# Ground Station

- Modulation and de-modulation
  - TNC or SDR
- Forwards demodulated bits to mission server
  
- Latency sensitive hardware control
  - Point antenna
  - Tune radio
  
- One per ground station



# Mission Server

- Tells ground stations how to track the spacecraft
  - orbital elements, fixed pointing, etc
- Coordinates multiple simultaneous tracking stations
- Interfaces with operations infrastructure
  - Encryption, telemetry storage, etc
- One per mission



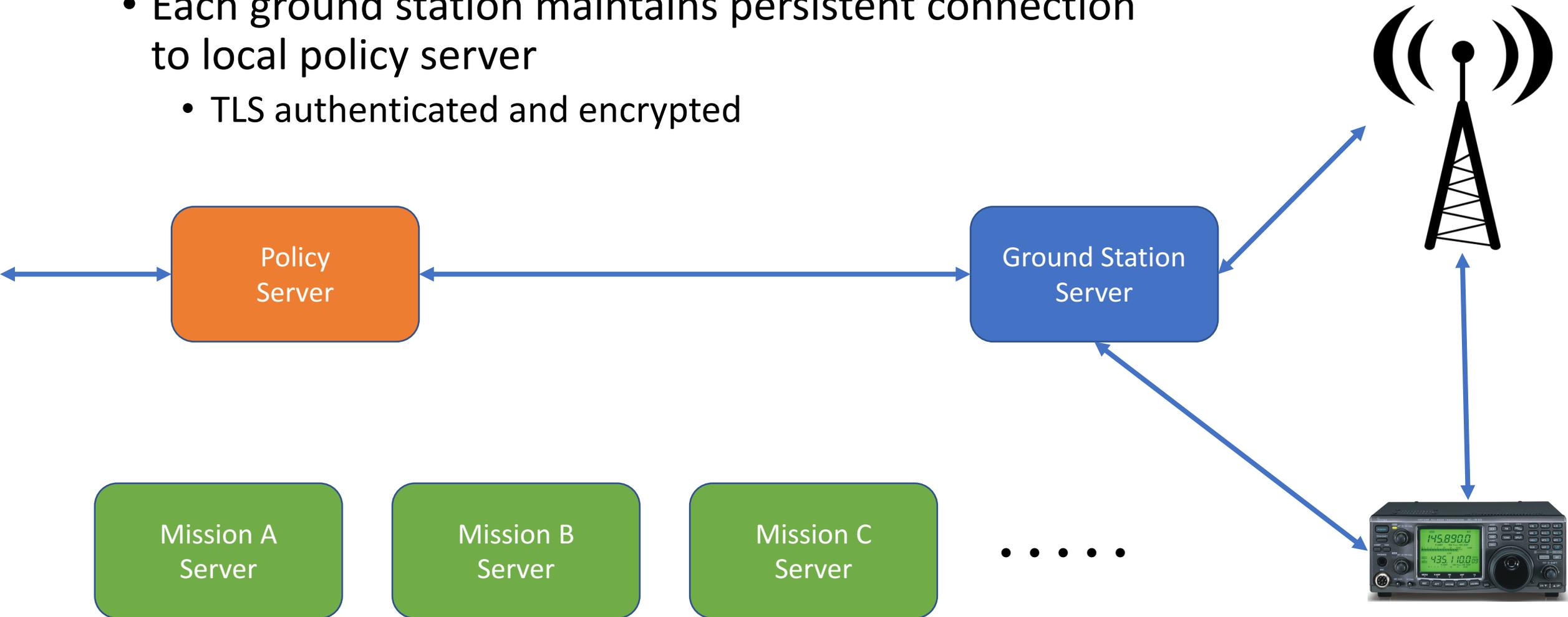
# Policy Server

- Assign ground station to mission based on local policy
  - First visible satellite
  - Strict priority
  - Static allocation
- At least one per organization



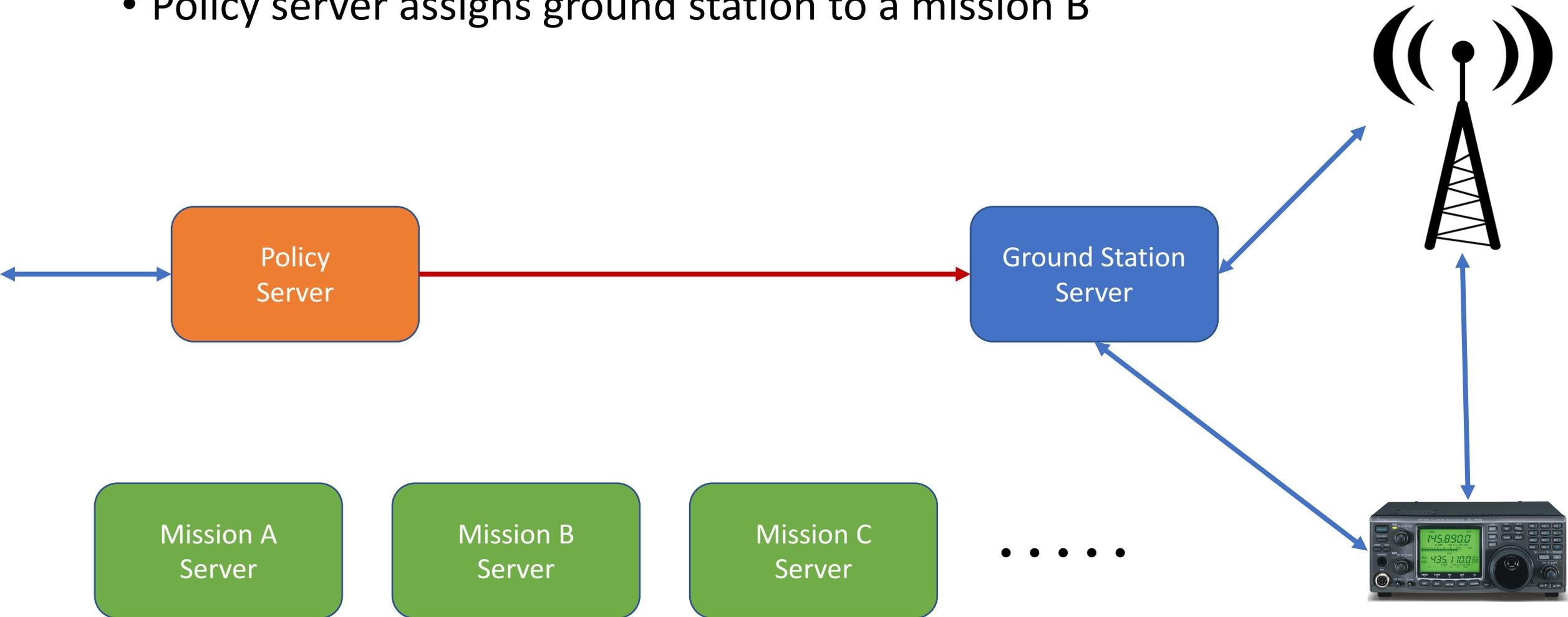
# Communication Example

- Each ground station maintains persistent connection to local policy server
  - TLS authenticated and encrypted



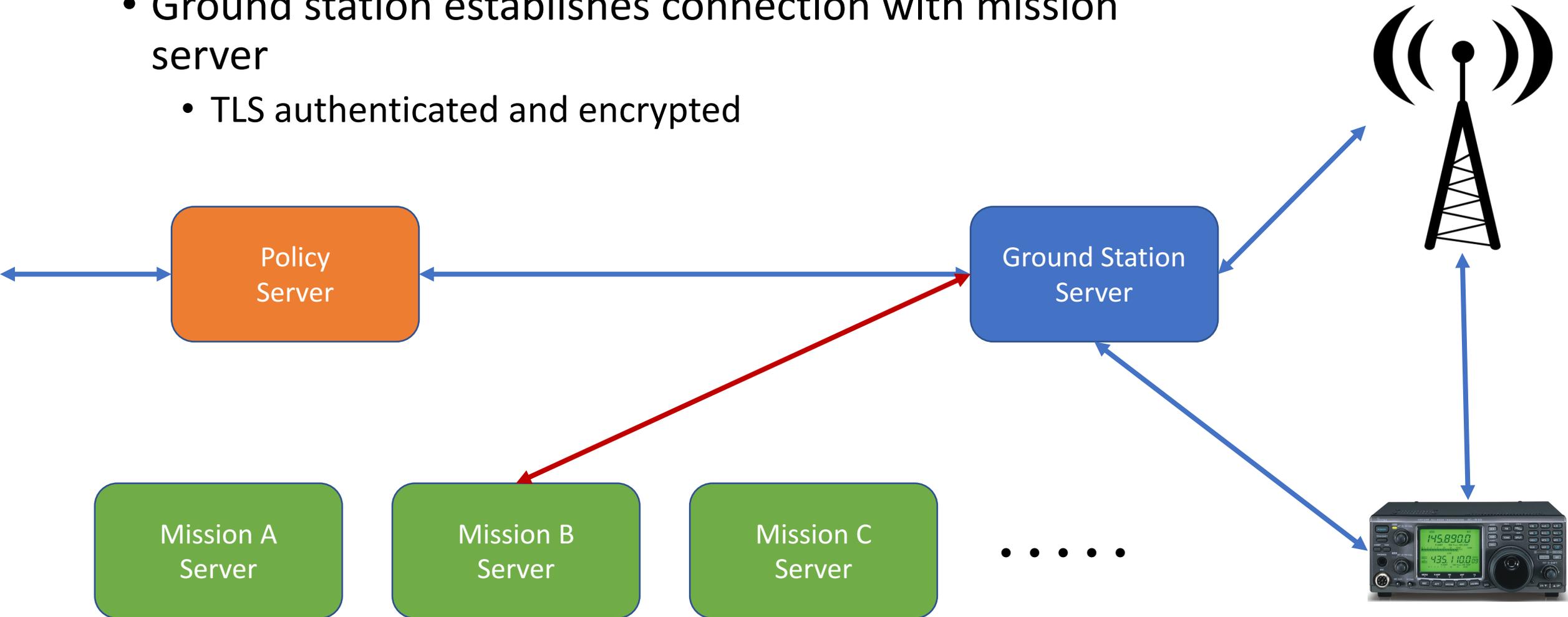
# Communication Example

- Policy server assigns ground station to a mission B



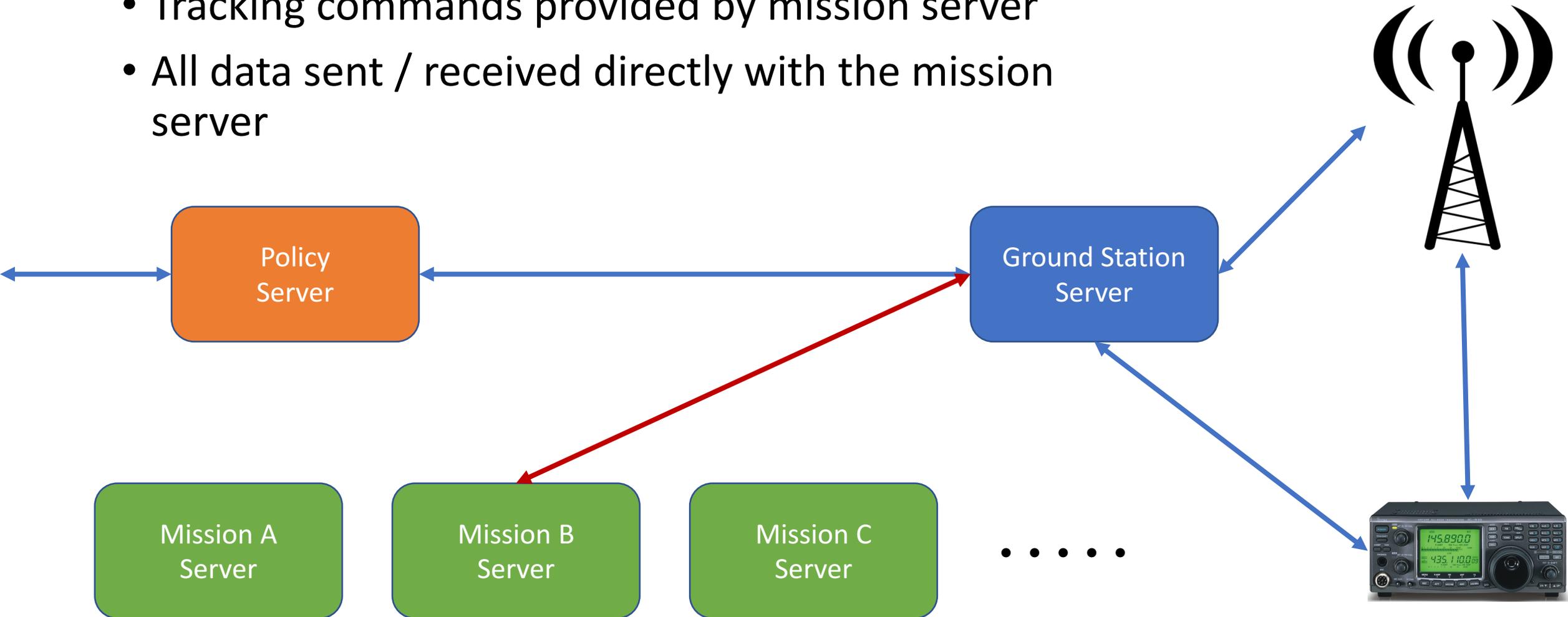
# Communication Example

- Ground station establishes connection with mission server
  - TLS authenticated and encrypted



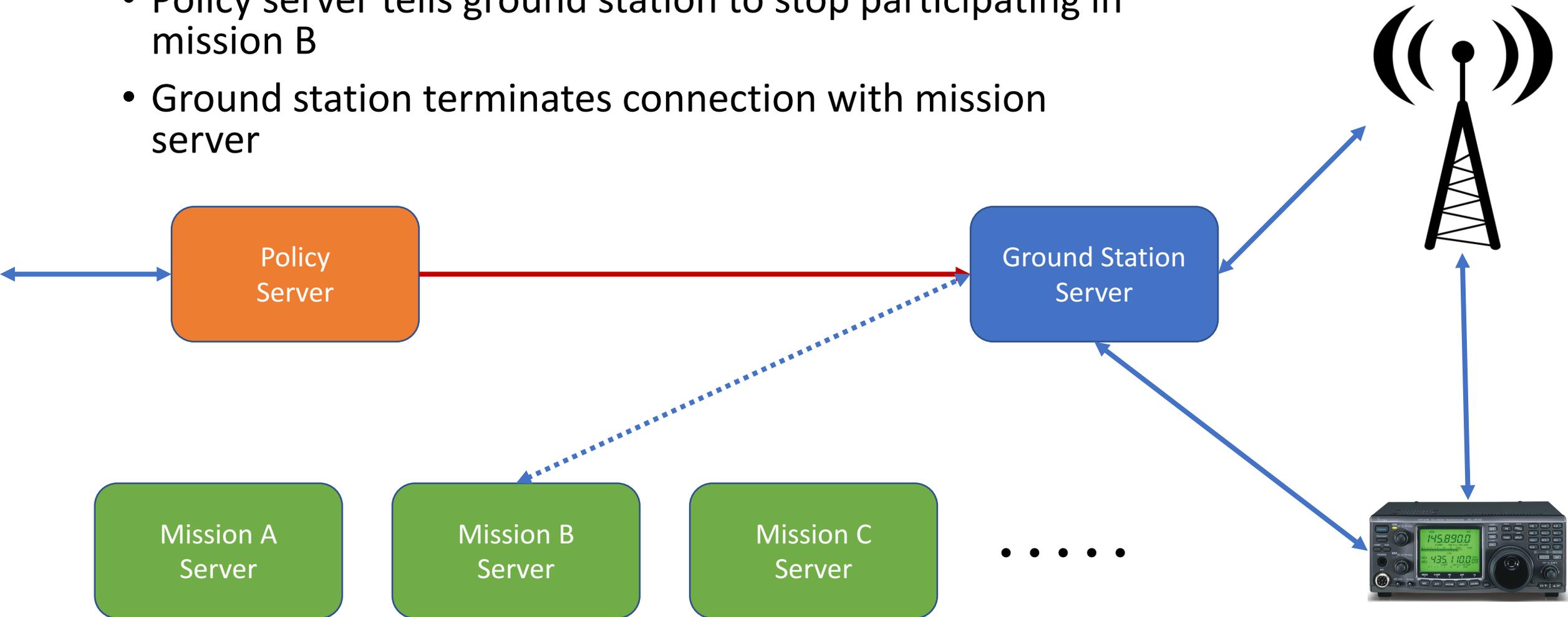
# Communication Example

- Tracking commands provided by mission server
- All data sent / received directly with the mission server



# Communication Example

- Policy server tells ground station to stop participating in mission B
- Ground station terminates connection with mission server



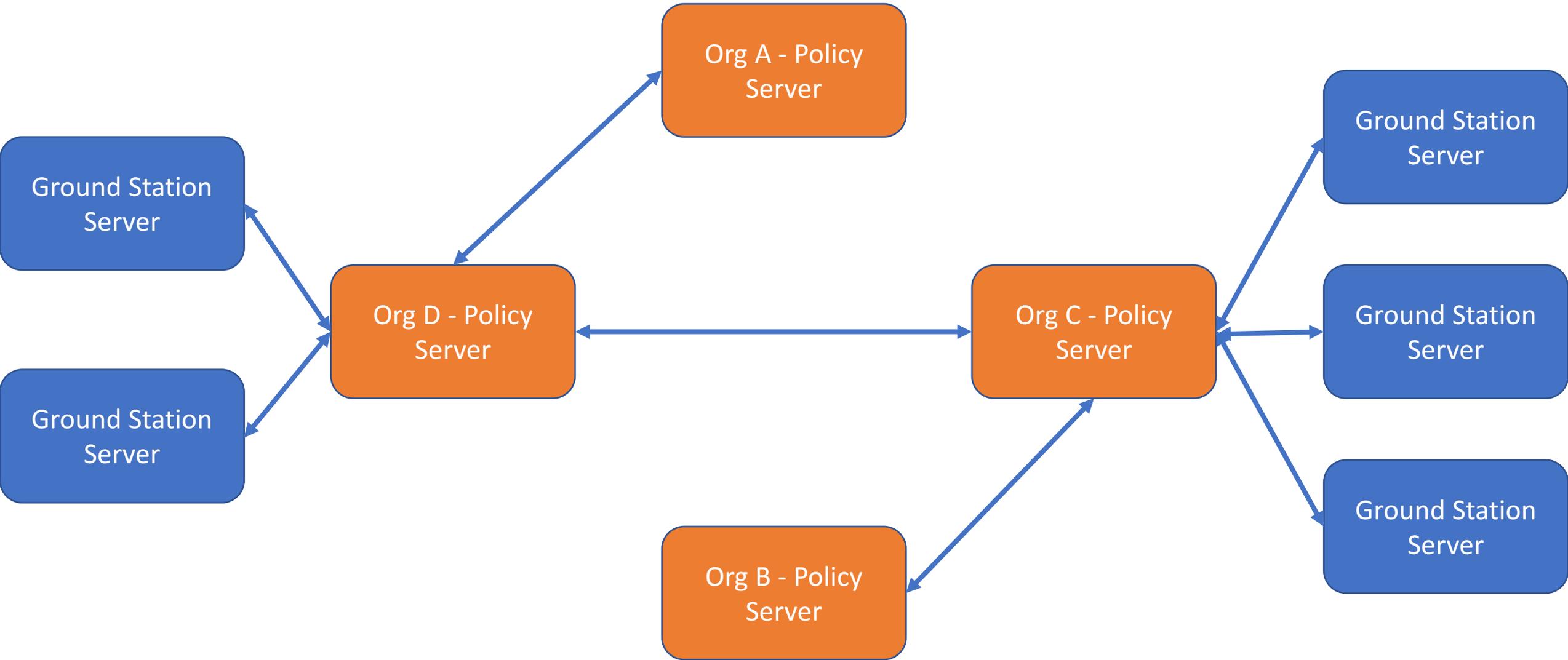
# Federation

- SatNet uses a federated architecture to enable
  - Sharing tracking resources
  - Interoperability
  - Decentralized autonomous operation
- Potential use cases for federation
  - Community service
  - Fee-based
  - Mutual agreement

# Federation

- Inspired by internet routing architectures between independent organizations
  - Independent organizations interconnect their policy servers
  - Policy servers exchange details on individual station availability
  - Policy servers make resource requests amongst themselves
  - Organizations maintain complete control over local policy server

# Federation - Example



# Operational Experience

- Architecture has proven very successful within a single organization (Cal Poly)
  - Easy to add and remove mission servers
    - Currently have approximately 15 set up
  - Easy to add and remove ground stations
    - 3 located at Cal Poly
    - Other temporary bent-pipe stations
      - Stanford dish, Wallops Island, SRI
      - Development ground stations
  - Seamless operation of multiple spacecraft simultaneously
  - Seamless handoff of single spacecraft between tracking stations

# Summary

- Described motivation and design of SatNet
  - Clean separation of policy and mechanism
  - Federated architecture based loosely on internet routing architecture
- Grew organically as part of Cal Poly's CubeSat program
  - Shares some of the design goals of ground infrastructure supporting larger spacecraft
- Reviewed operational experiences

# Questions?

- Thanks for your attention
  
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