



Ground System Architectures Workshop 2018

Feb 26 – Mar 1, 2018

Los Angeles, CA

Dynamic Autonomous Message Delivery Scheduling in a Nanosatellite Store-and-Forward Communication Architecture

February 28, 2018

Cherry Wakayama (SPAWAR Systems Center Pacific)

Zelda B. Zabinsky (University of Washington)

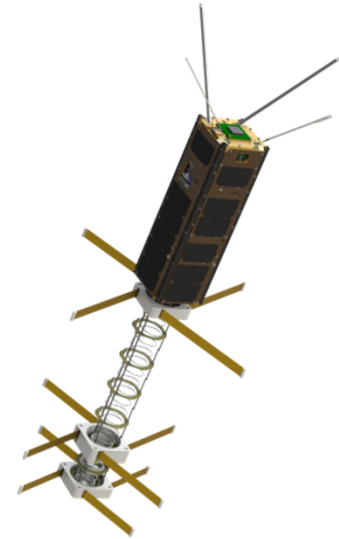
Michelle Song (University of Washington)

Kimberly Witke (University of South Florida)

Background

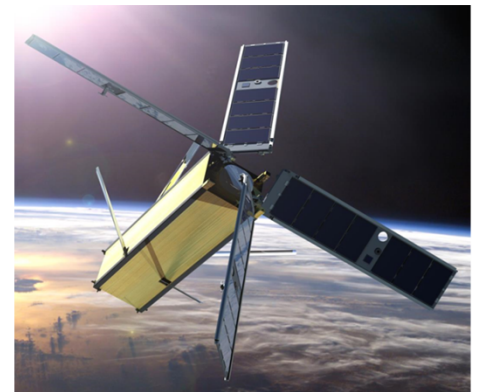
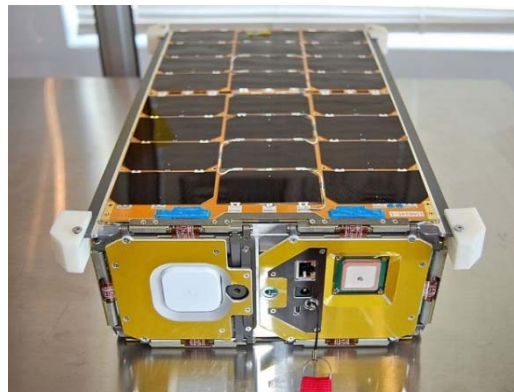
▼ Nanosatellites

- Low SWAPs
(Size, Weight, and Power)
- Modular
- Adaptable
- Affordable



▼ Applications

- Remote sensing
- Weather monitoring
- Science
- Communications



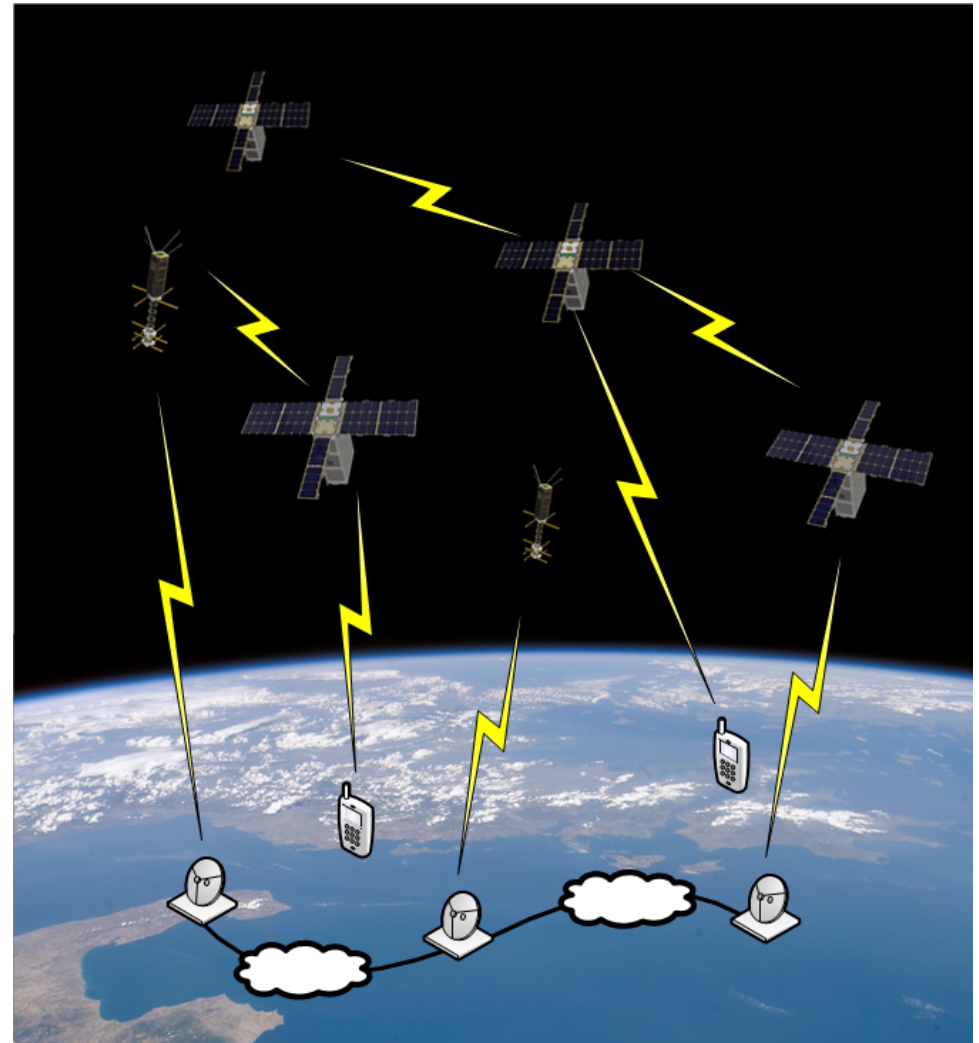
Problem Statement

Goal:

Provide reliable and timely communications in remote and hard-to-reach areas using a constellation of nanosatellites

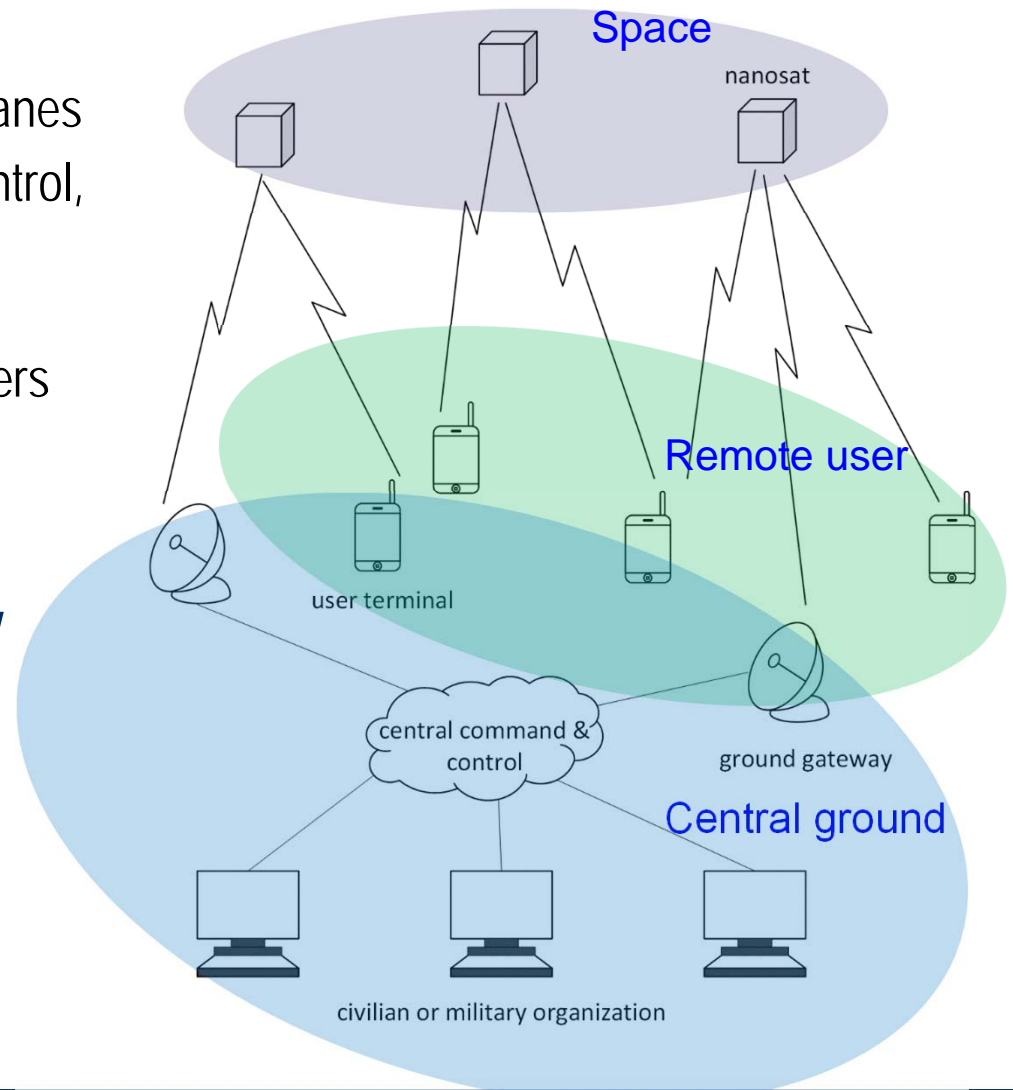
Problem Definition:

How to effectively schedule upload- and download-events within the resource constraints (time, bandwidth, energy)?



Store-and-forward Nanosatellite Communication Architecture

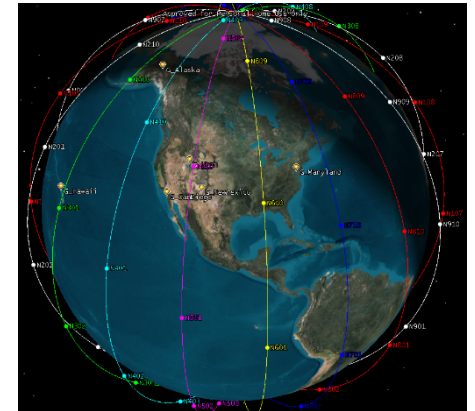
- ▼ Three main segments
 - Space: nanosats in LEO orbital planes
 - Central ground: command and control, users, and fixed ground nodes as gateways
 - Remote user: fixed and mobile users without direct access to terrestrial networks
- ▼ Without crosslinks, connectivity between a remote user and a central user is achieved with a "store-and-forward approach"



Scheduling Problems

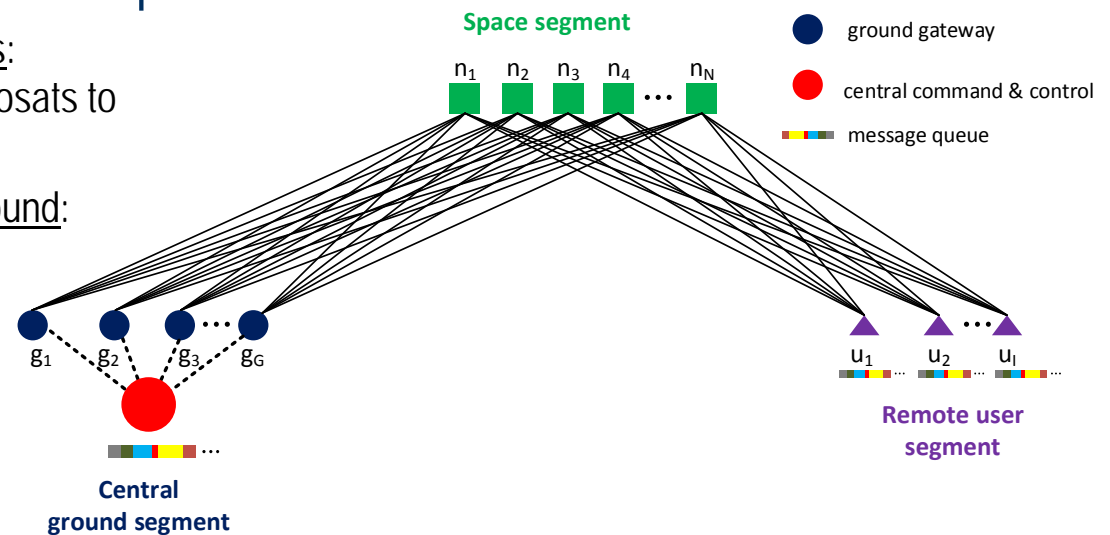
▼ Message flow description

- Messages are collected at central command and control
- Messages are to be scheduled at ground gateways and nanosats during selected contact time windows to be delivered to remote user nodes
- Remote users can also send messages to central users using nanosats
- Some messages are time-sensitive or high-priority
- Network users want the messages as soon as possible



▼ Distributed scheduling decision problems

- 1) Local Decision making at nanosats:
Scheduling of messages from nanosats to gateways and remote users
- 2) Centralized decision making at ground:
Scheduling of messages at central command and control to gateways and nanosats



Technical Challenges

▼ Conventional large satellites

- Kilowatt-level power budget
- High data rate

▼ Nanosats

- Watt-level power budget
- Low data rate

▼ LEO (low-earth orbit)

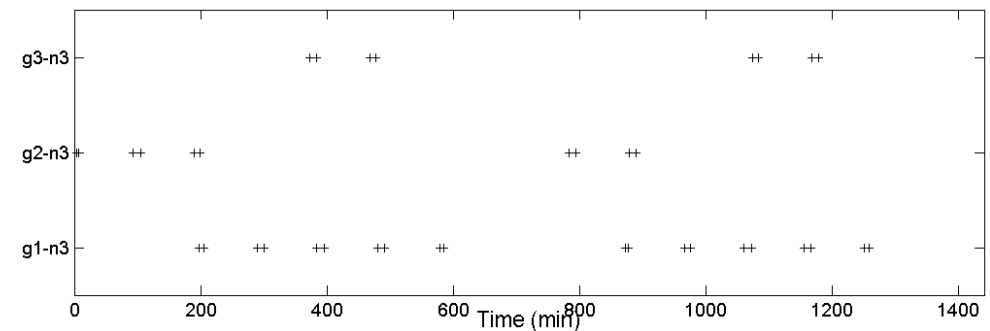
- Short access time window

▼ Dynamic user priorities

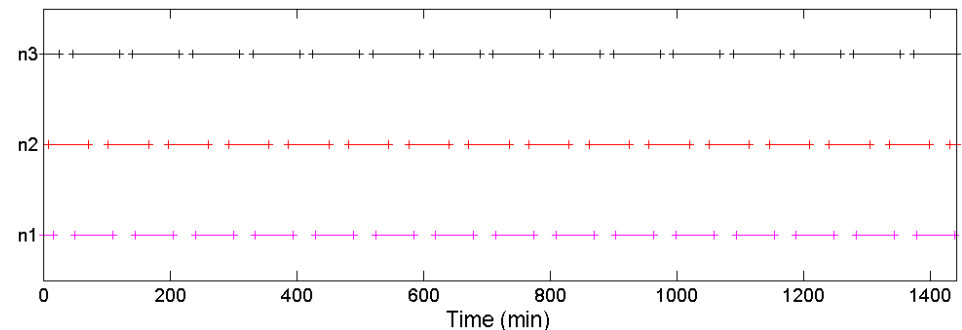
▼ Coordination among multiple nanosats, ground nodes and users

Require energy efficient and reliable scheduling algorithms

Access Time Windows

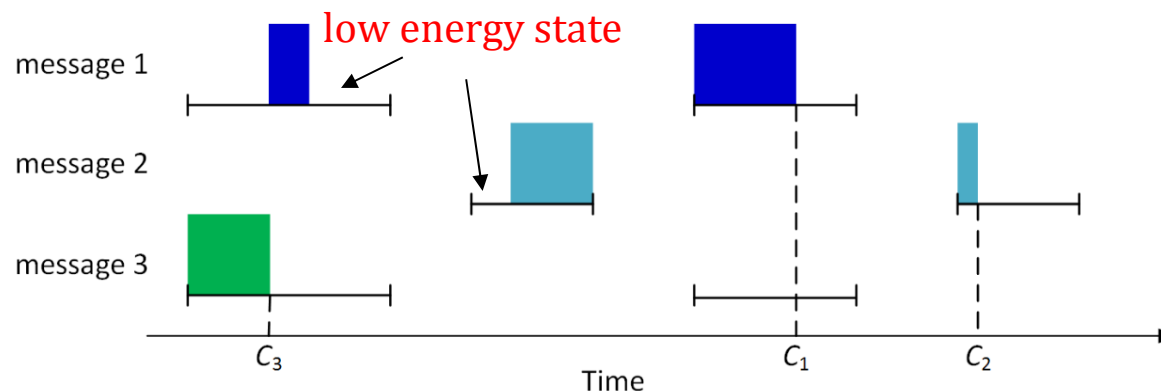


Solar Charging Time Windows



Local Decision Making at Nanosats

- ▼ Remote users can initiate and receive messages, and therefore a decentralized nanosat onboard decision making is necessary to reduce overhead delays
- ▼ Each nanosat is a decision maker and determines its own message delivery scheduling policy
- ▼ Minimize weighted completion time rather than maximizing data download
- ▼ Contact windows, charging windows & limited energy storage
- ▼ Preemptive scheduling – messages may be forwarded in multiple passes



Nanosat Message Delivery Decision Making

- ▼ Autonomous single satellite scheduling with energy and contact time window constraints

(P1) Weighted completion time

$$\begin{aligned}
 &\min \quad \sum_{j=1}^J w_j C_j \quad \text{BIP} \quad (1) \\
 &\text{subject to} \\
 &\quad C_j \geq \tau_{k+1} u_{jk} \text{ for } j = 1, \dots, J, k = 0, \dots, K-1 \quad (2) \\
 &\quad \sum_{j=1}^J u_{jk} \leq 1 \text{ for } k = 0, \dots, K-1 \quad (3) \\
 &\quad \sum_{k=0}^{K-1} u_{jk} = s_j, \text{ for } j = 1, \dots, J \quad (4) \\
 &\quad e_{k+1} = e_k + \delta_k - \sum_{j=1}^J u_{jk} - h_k \quad (5) \\
 &\quad \quad \text{for } k = 0, \dots, K-1 \text{ and } e_0 \text{ is given} \\
 &\quad e_{\min} \leq e_k \leq e_{\max} \text{ for } k = 0, \dots, K \quad (6) \\
 &\quad h_k \geq 0 \text{ for } k = 0, \dots, K-1 \quad (7) \\
 &\quad C_j \geq 0 \text{ for } j = 0, \dots, J \quad (8) \\
 &\quad u_{jk} = \{0,1\} \text{ for } j = 1, \dots, J, k = 0, \dots, K-1 \quad (9)
 \end{aligned}$$

(P2) Weighted mean busy time

$$\begin{aligned}
 &\min \quad \sum_{j=1}^J \sum_{k=0}^{K-1} \frac{w_j}{s_j} \left(\tau_k + \frac{1}{2} \right) u_{jk} \quad \text{LP} \quad (11) \\
 &\text{subject to} \\
 &\quad \sum_{j=1}^J u_{jk} \leq 1 \text{ for } k = 0, \dots, K-1 \quad (12) \\
 &\quad \sum_{k=0}^{K-1} u_{jk} = s_j \text{ for } j = 1, \dots, J \quad (13) \\
 &\quad e_{k+1} = e_k + \delta_k - \sum_{j=1}^J u_{jk} - h_k \quad (14) \\
 &\quad \quad \text{for } k = 0, \dots, K-1 \text{ and } e_0 \text{ is given} \\
 &\quad e_{\min} \leq e_k \leq e_{\max} \text{ for } k = 0, \dots, K \quad (15) \\
 &\quad h_k \geq 0, \text{ for } k = 0, \dots, K \quad (16) \\
 &\quad 0 \leq u_{jk} \leq 1 \text{ for } j = 1, \dots, J, k = 0, \dots, K-1 \quad (17)
 \end{aligned}$$

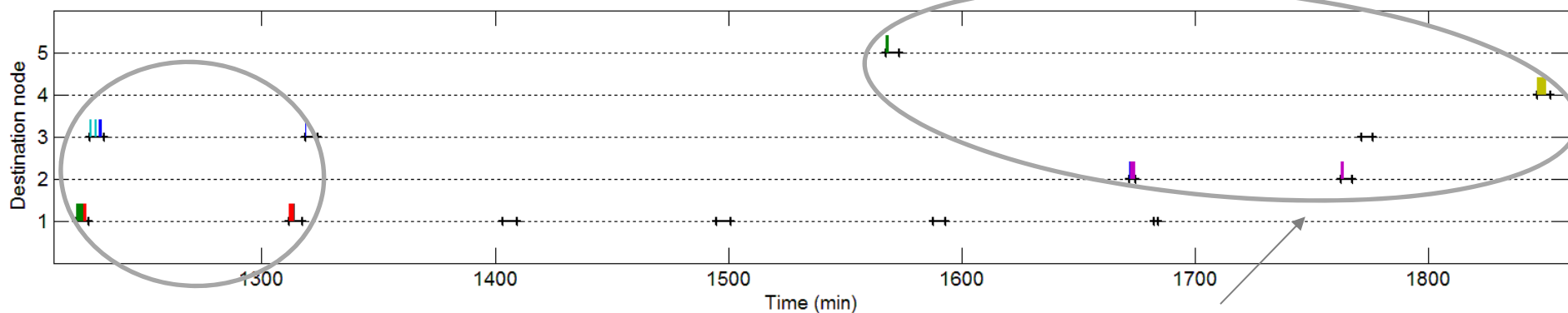
-
- The diagram illustrates a recurrent neural network structure. It features a sequence of hidden states $h_0, h_1, h_2, h_3, \dots$. Each state h_k receives an input e_k and a delayed version of its own previous output δ_{k-1} . The hidden states are connected to a set of intermediate nodes via transitions t_1, t_2, t_3, \dots . These intermediate nodes are then connected to output nodes s_1, s_2, s_3, \dots through weights u_{ij} . The final output is calculated as $e_0 + \sum_{k=0}^{K-1} \delta_k - \sum_{j=1}^J s_j$.

Simulation Results

(P2) outperforms Greedy by 3 hours in total delivery time.

obj function value = 1732693

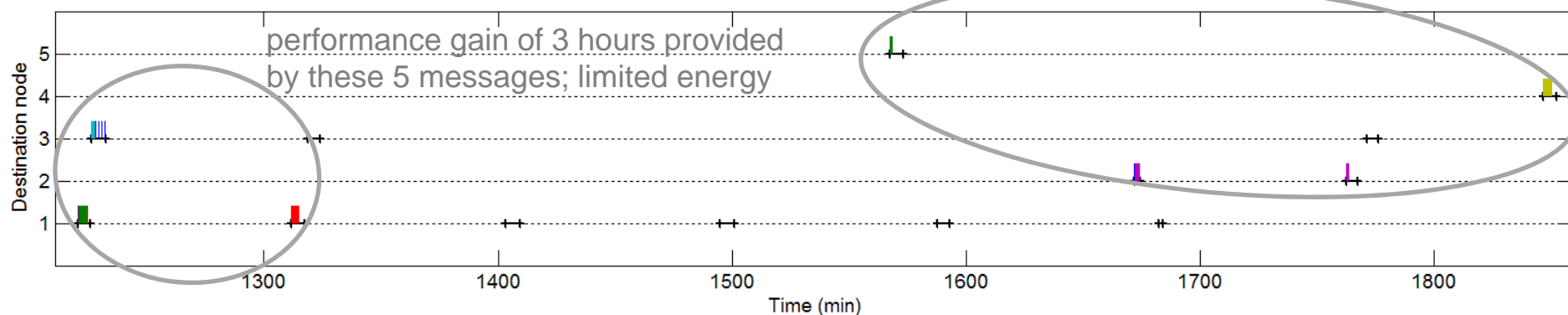
Greedy



same C_j ; not limited by energy

obj function value = 1711572

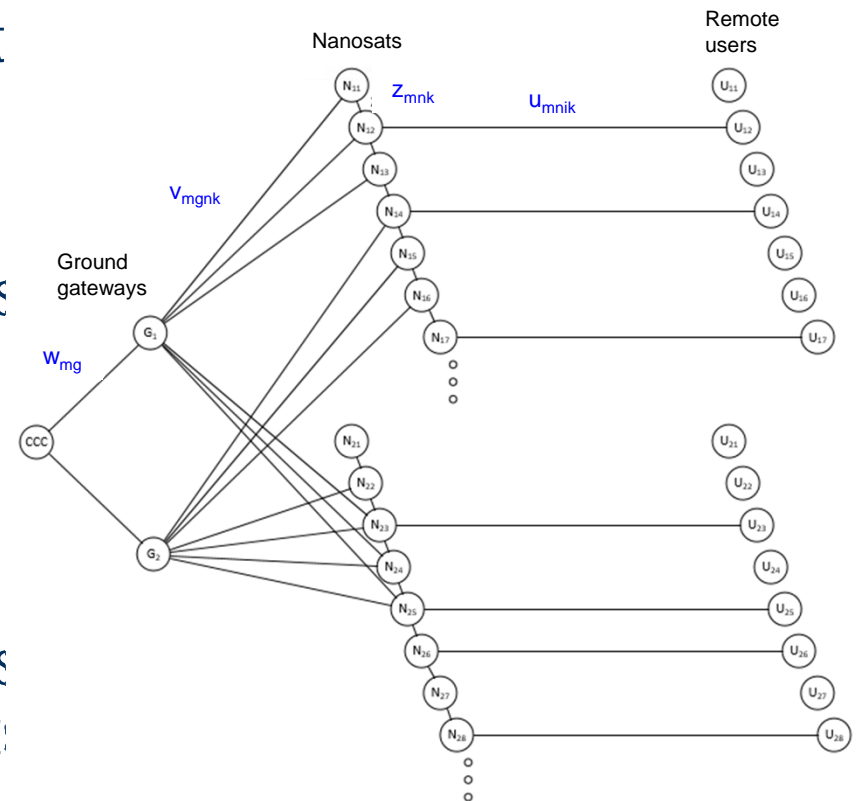
(P2)



performance gain of 3 hours provided by these 5 messages; limited energy

Centralized Decision Making at Ground

- ▼ Messages are to be scheduled on certain gateway nodes and nanosat during contact time windows to be delivered to the remote user nodes
- ▼ Network management center serves as a central decision maker
- ▼ Minimize total message delivery completion time
- ▼ Contact windows, charging windows & limited energy storage at nanosats



Scheduling for Ground Gateways and Nanosats

$$\begin{aligned}
 & \min \quad \sum_m \sum_n \sum_i \sum_k (\tau_k * u_{mnik}) \\
 & \text{subject to} \\
 & \quad w_{mg} = \sum_n \sum_k v_{mgkn} \quad \forall(m, g) \\
 & \quad \left(\sum_g v_{mgkn} \right) + z_{mn(k-1)} = z_{mnk} + \sum_i u_{mnik} \quad \forall(m, n, k) \\
 & \quad u_{mnik} \leq z_{mn(k-1)} \quad \forall(m, n, i, k) \\
 & \quad \sum_m \sum_n u_{mnik} \leq 1 \quad \forall(i, k) \\
 & \quad \sum_m \sum_g v_{mgkn} \leq 1 \quad \forall(n, k) \\
 & \quad \sum_m \sum_n v_{mgkn} \leq 1 \quad \forall(g, k) \\
 & \quad \sum_g w_{mg} = 1 \quad \forall m \\
 & \quad \sum_n \sum_i \sum_k u_{mnik} = 1 \quad \forall m \\
 & \quad \sum_g \sum_n \sum_k v_{mgkn} = 1 \quad \forall m \\
 & \quad \sum_m \sum_n \sum_k u_{mnik} = d_i \quad \forall i \\
 & \quad v_{mgkn}, u_{mnik}, w_{mg}, z_{mnk} \in \{0, 1\} \\
 & \quad e_{nk} = e_{n(k-1)} - \sum_m \sum_i u_{mnik} + (\tau_k - \tau_{k-1}) * \delta_{nk} - h_{n,k-1} \quad \forall(n, k) \\
 & \quad e_{\min} \leq e_{nk} \leq e_{\max} \\
 & \quad h_{nk} \geq 0
 \end{aligned}$$

Minimize average total message delivery time to remote users

Messages entering each ground node leaves the node

Flow constraint for each nanosat in each interval

Remote user receives at most one message unit in each interval

Nanosat receives at most one message unit in each interval

Ground node sends at most one message unit in each interval

Each message is delivered to ground nodes once

Each message is delivered to users once

Each message is delivered to nanosats once

User demands are met

Binary decision variables

Nanosat energy dynamic at each interval

Decision variables to model nanosat energy stays within appropriate levels



Ongoing & Future Work

- ▼ Minimum cost multicommodity dynamic flow problems
- ▼ Modeling uncertainty due to link quality by representing the demand to each user with a random variable
- ▼ System-level modeling and simulation tool for distributed decision demonstration and performance evaluation
- ▼ Architecture considering crosslinks
- ▼ Constellation design