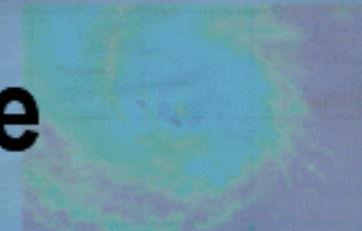




# 2004 Ground Systems Architectures Workshop

## Raytheon (NPOESS) Perspective on Software Architecture



Breakout Session 10A  
*Architecture-Centric Evolution and Evaluation (ACE2) of  
Software-Intensive Systems*

**30 Mar 04**

**Jim Boegman**  
**SO-CLG SW Technical Lead**  
**NPOESS C3S IPT**

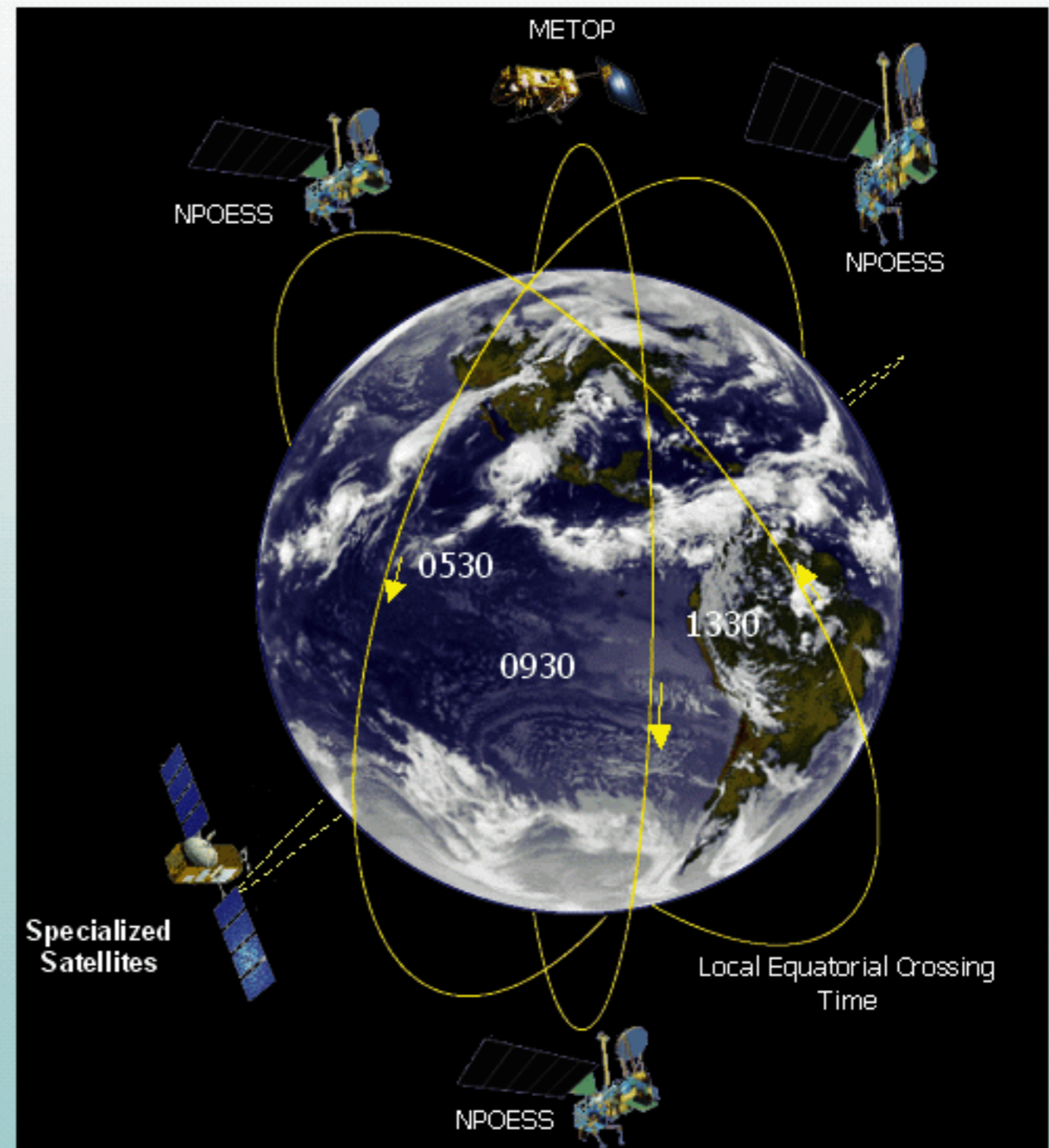


# Tri-agency Effort to Leverage and Combine Environmental Satellite Activities

## Mission

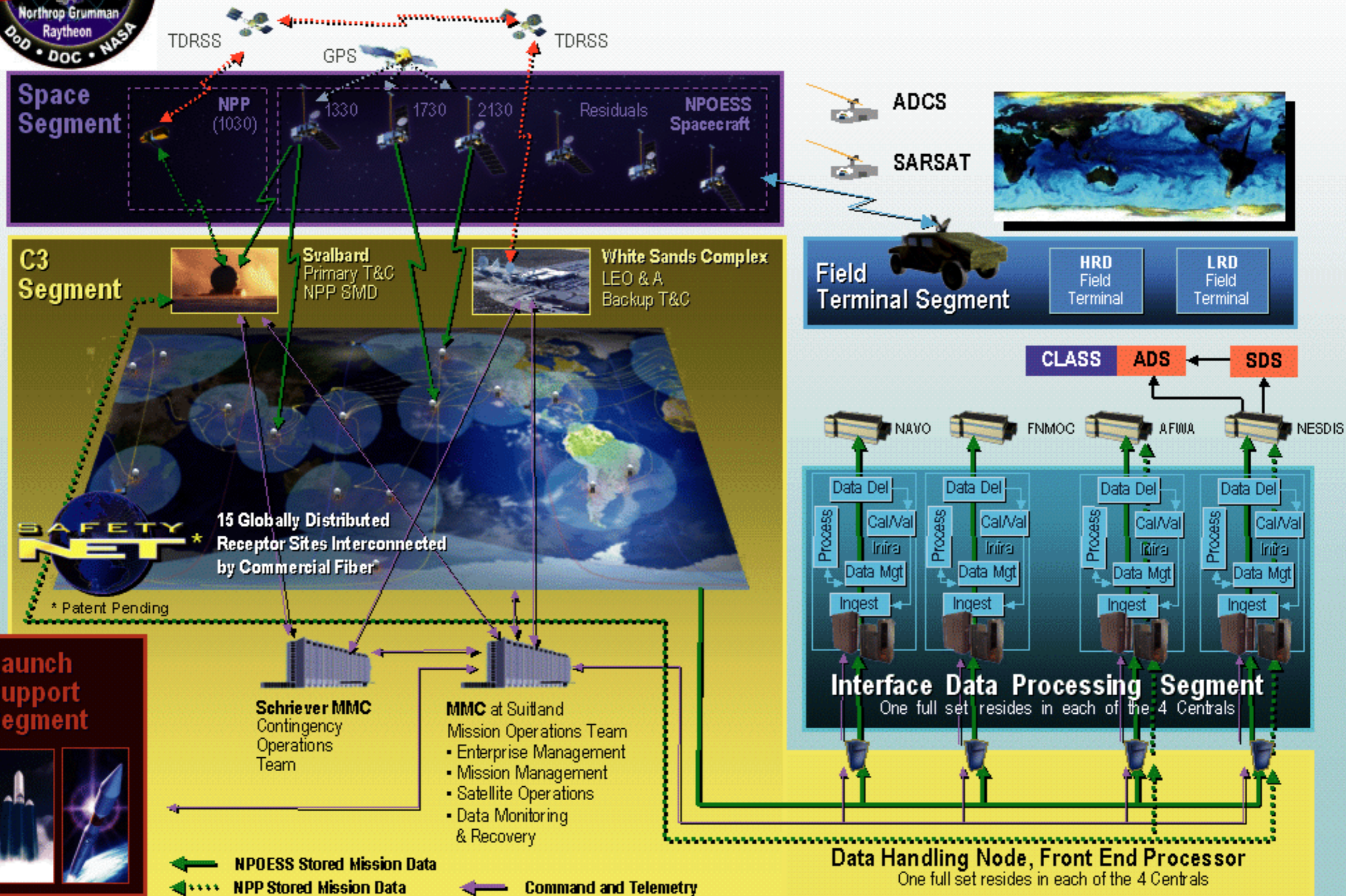
- Provide a national, operational, polar-orbiting remote-sensing capability
- Achieve National Performance Review (NPR) savings by converging DoD and NOAA satellite programs
- Incorporate new technologies from NASA
- Encourage International Cooperation

**Saves as Much as \$1.3 Billion from the Cost of Previously Planned Separate Developments**



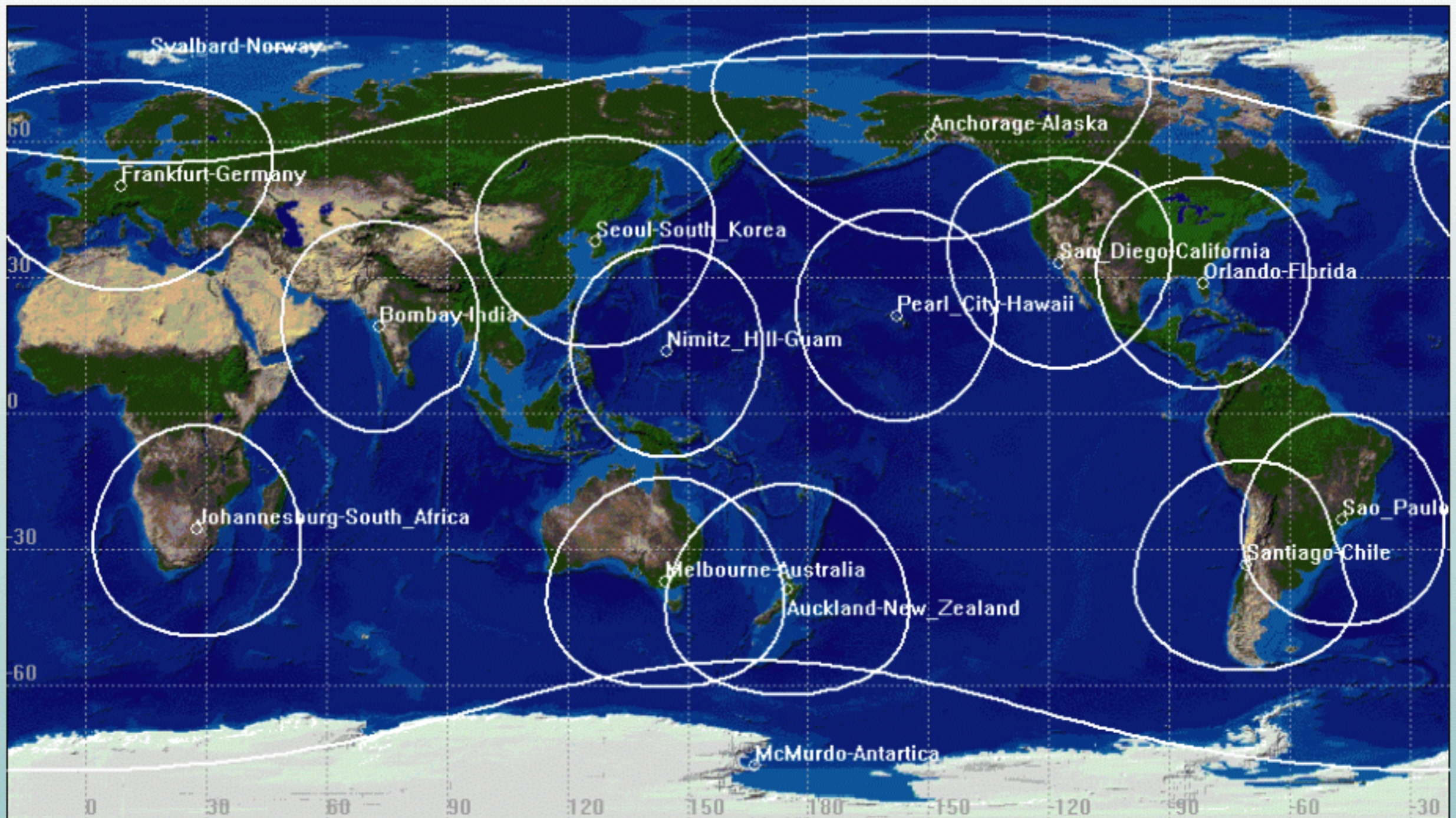


# NPOESS Architecture





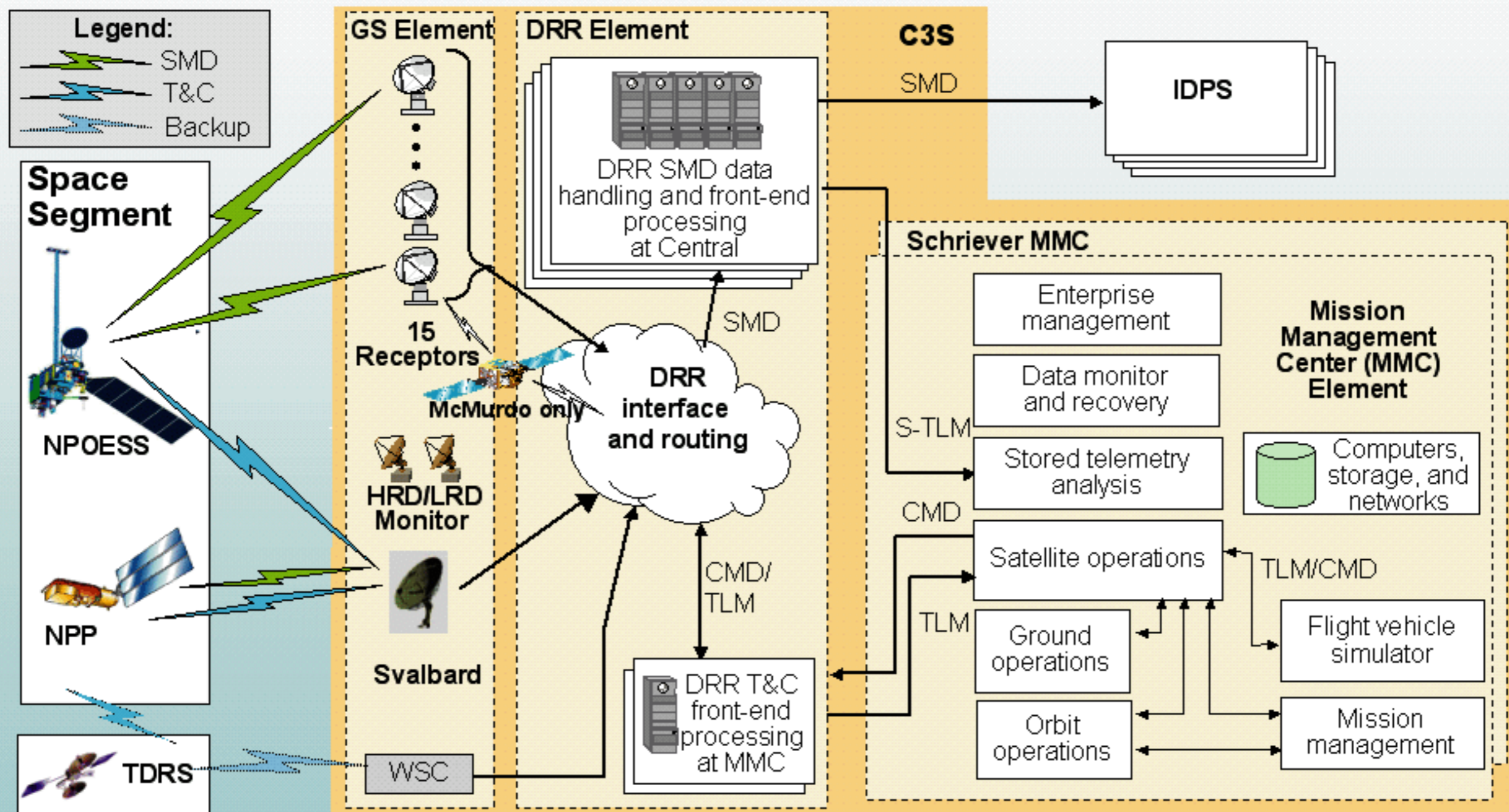
# SafetyNet – The Key to Low Data Latency and High Data Availability



**SafetyNet -- 15 globally distributed SMD receptors linked to the centers via commercial fiber – enables low data latency and high data availability**



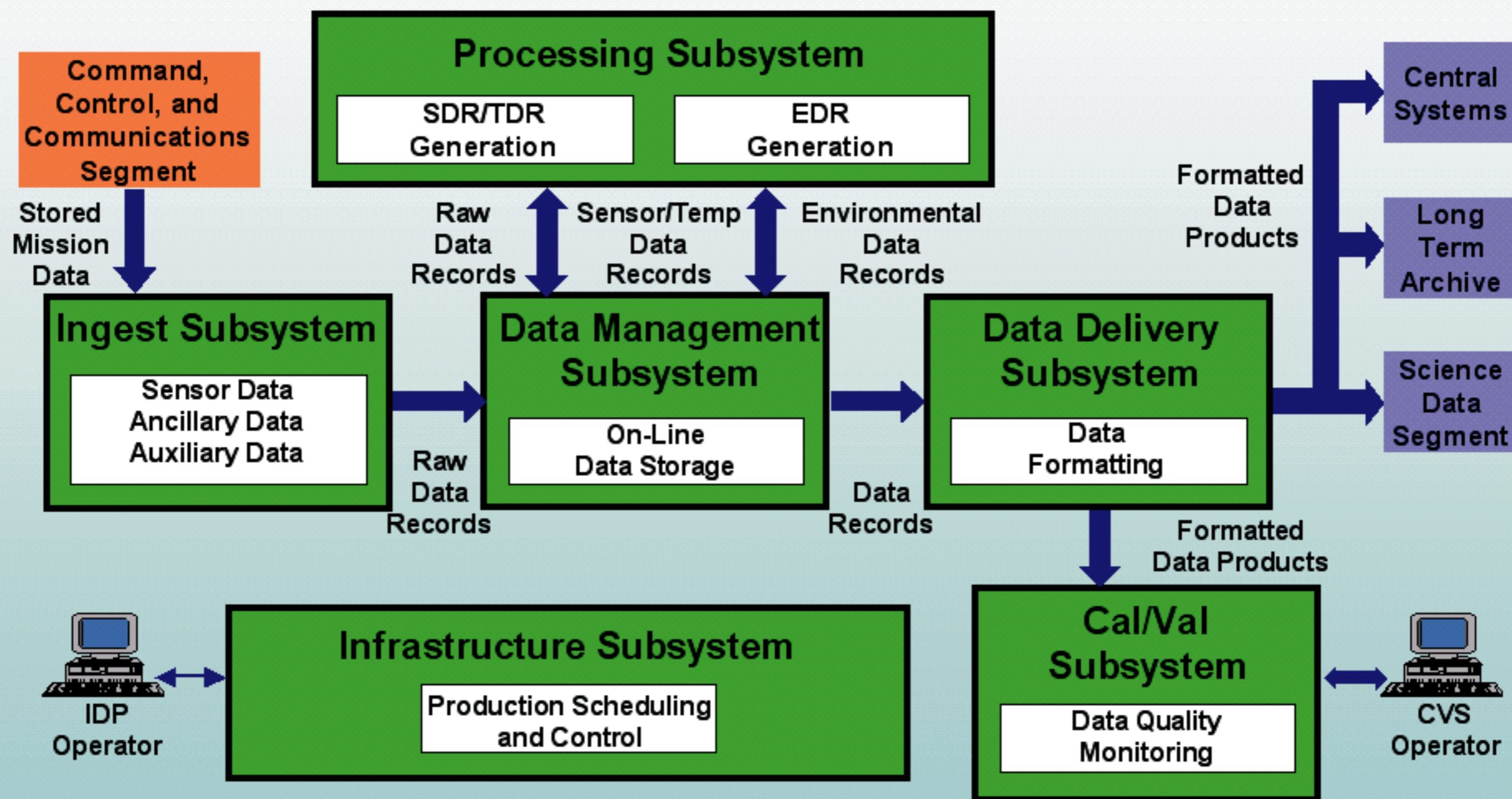
# Command, Control, and Communications (C3) Segment Design



**Low-cost, reliable, and timely data delivery with flexibility to accommodate system growth and technology insertion**



# Interface Data Processing Segment (IDPS) Functional Diagram





# Architecture Definitions

"The structure or structures of the system, which comprise software elements, the externally visible

properties of those elements, and the relationships among them."

"The fundamental organization of a system, embodied in its components, their relationships

to each other and the environment, and the principles governing its design and evolution."

"The set of significant decisions about the organization of a software system, the selection of the structural elements and their interfaces by which the system is composed, together with their behavior as specified in the collaborations among those elements, the

composition of these structural and behavioral elements into progressively larger subsystems, and the architectural style that guides this organization---these elements and their interfaces, their collaborations, and their composition."

"The structure of the components of a program / system, their interrelationships, and principles and guidelines

governing their design and evolution over time."



**No Universal Definition of "Architecture"**



# Architecture & Requirements

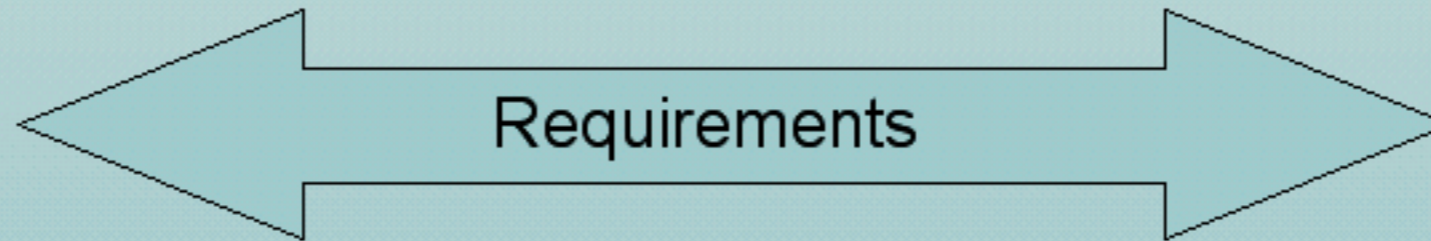
Architecture



Design



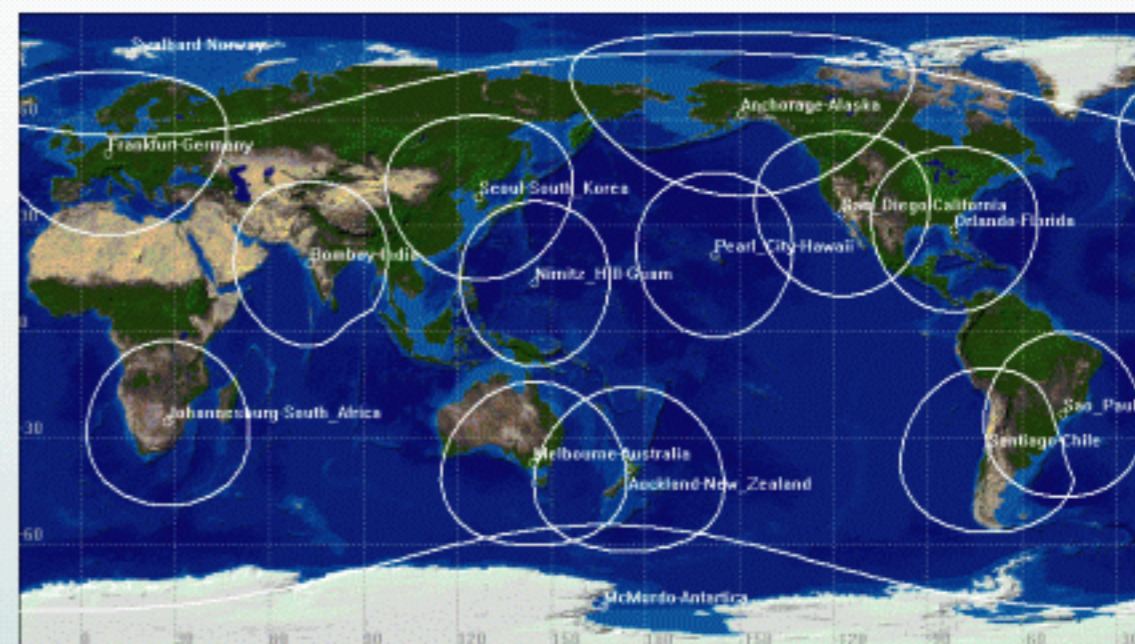
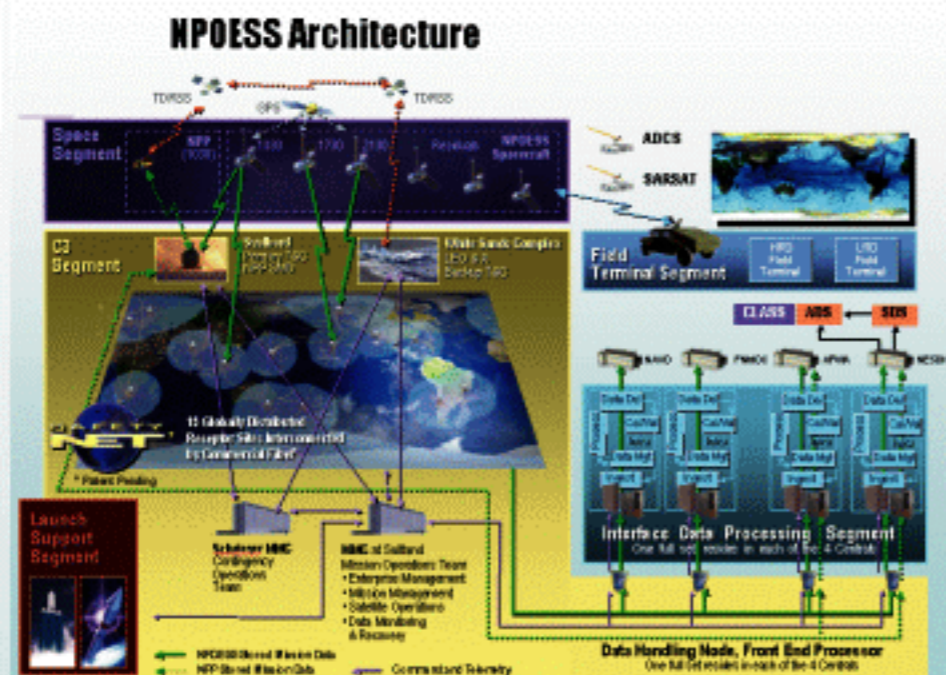
Implementation



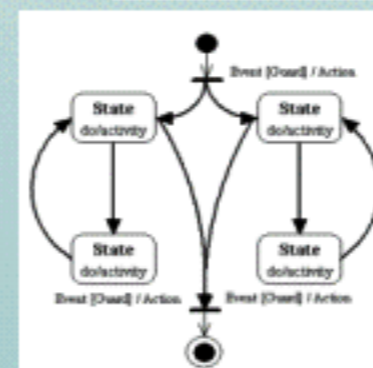
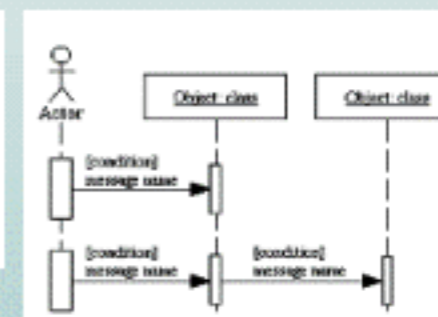
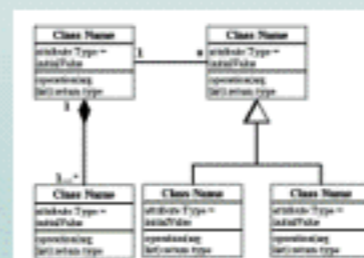
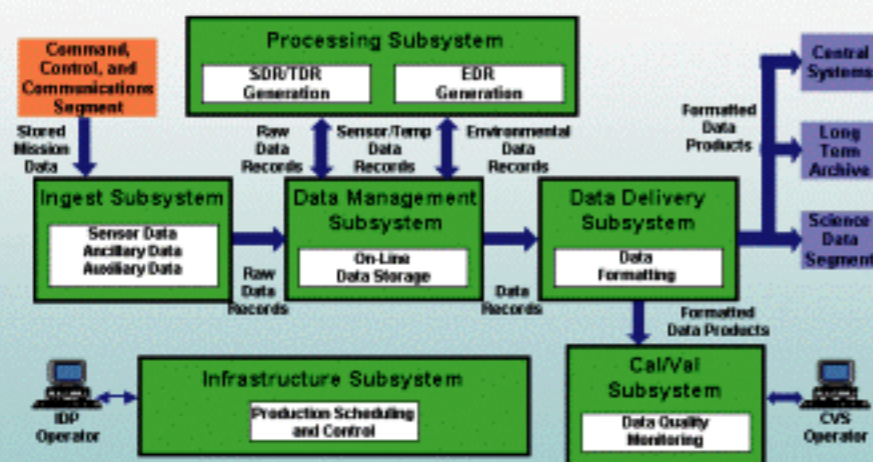
**Spectrum from Architecture to Implementation**  
**Requirements Describe the Spectrum**



# Basis for Understandability

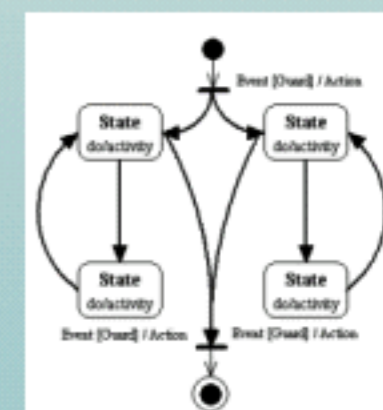
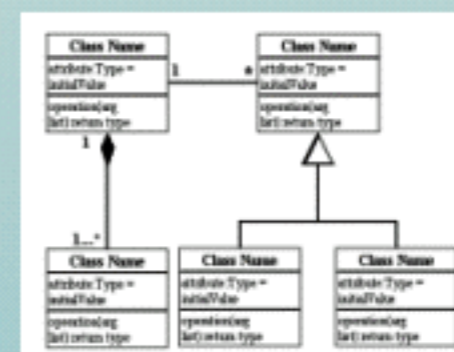
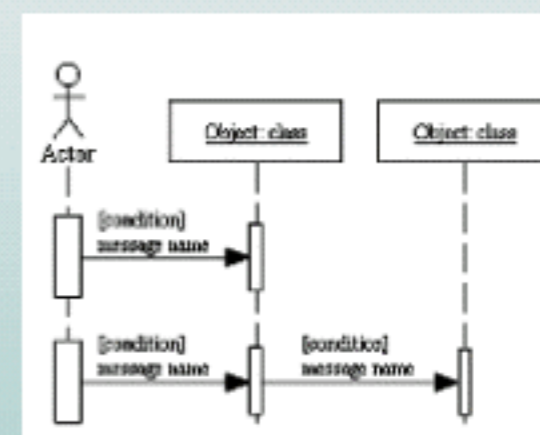


## Interface Data Processing Segment (IDPS) Functional Diagram



**Different Views of the Architecture Enable Comprehension at the Appropriate Level of Detail**

# Basis for Assessing Maintainability / Extensibility

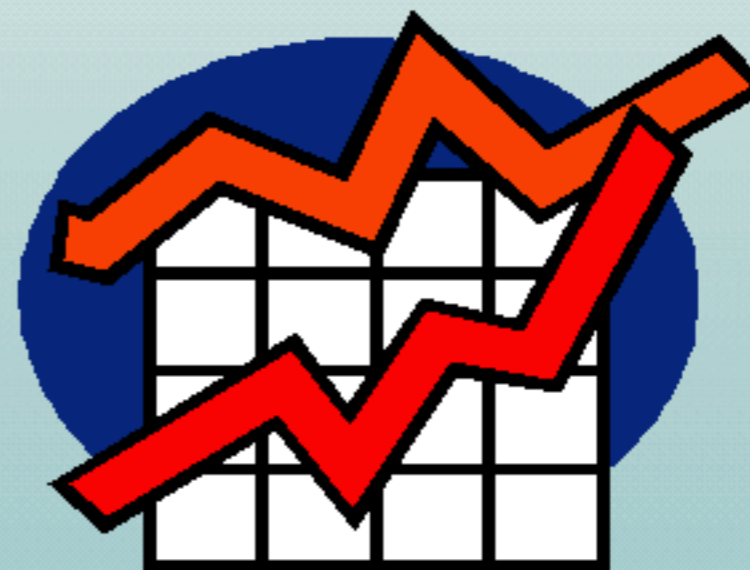
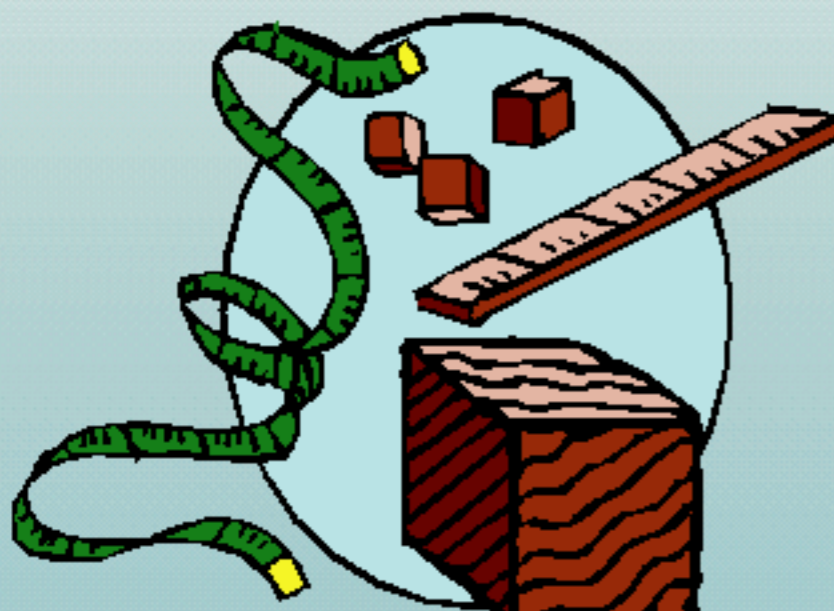


**Architecture Alone Does Not Provide the Detail Needed to Assess Cost / Schedule Impacts**



# Basis for Assessing Executability

## Summary



**Architecture and Models Cannot Accurately Measure Performance / Reliability**



# Questions



