



CCSDS Architecture Working Group

Space Data Systems Reference Architecture

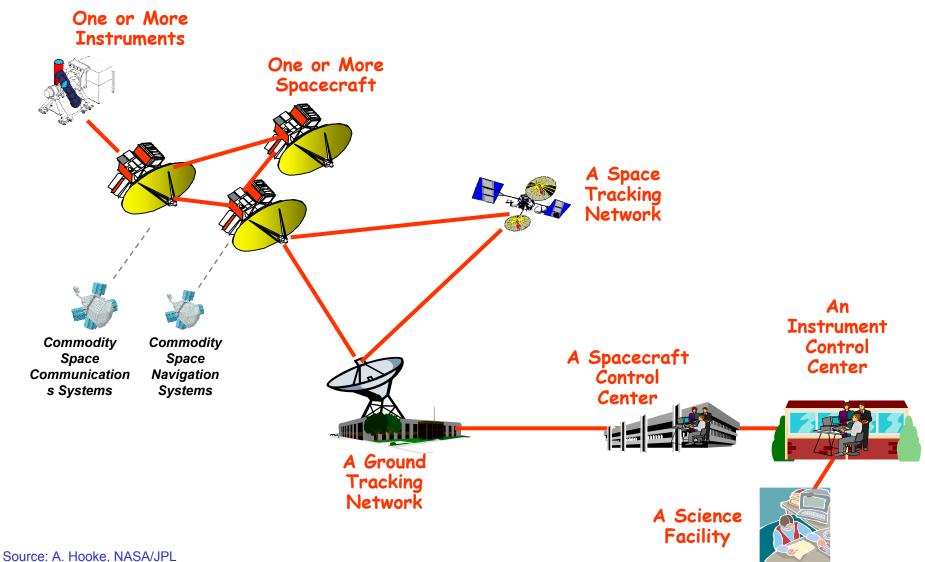
20 February 2003

Hooke/JPL, Reich/CSC, Sawyer/GSFC, Shames/JPL, Yamada/ISAS, Chair



A Physical View of a Space Data System



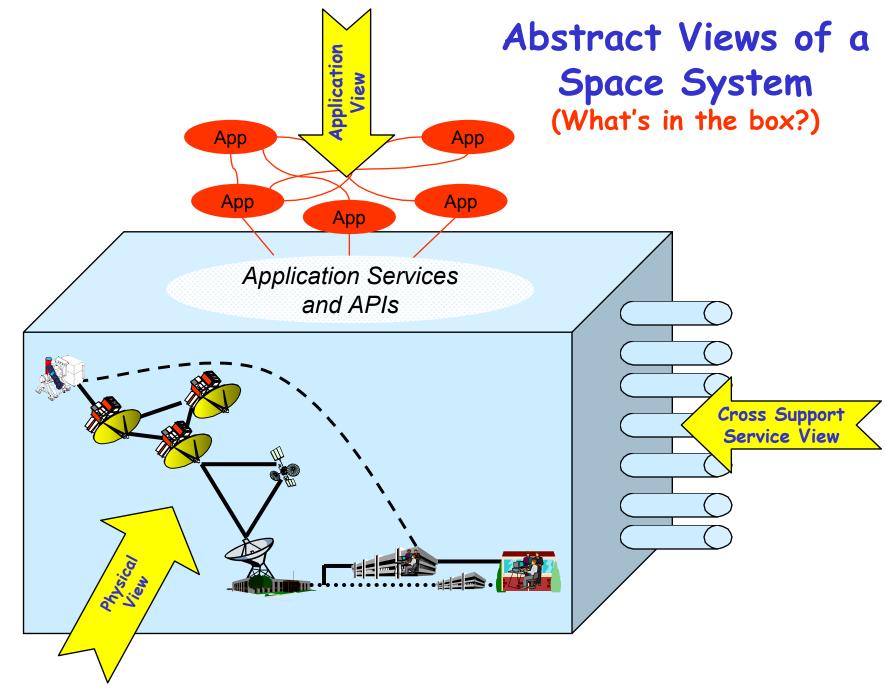






Reference Architecture Purpose

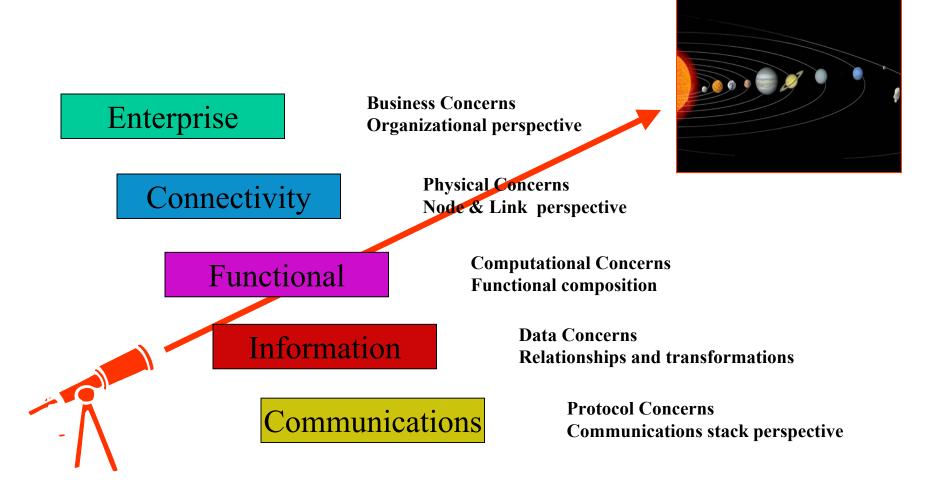
- Establish an overall CCSDS approach to architecting and to developing domain specific architectures
- Define common language and representation so that challenges, requirements, and solutions in the area of space data systems can be readily communicated
- Provide a kit of architect's tools that domain experts will use to construct many different complex space system architectures
- Facilitate development of standards in a consistent way so that any standard can be used with other appropriate standards in a system
- Present the standards developed by CCSDS in a systematic way so that their functionality, applicability, and interoperability may be clearly understood







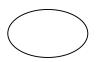
Space Data System Several Architectural Viewpoints



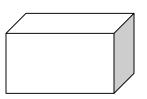


Space Data System Architectural Notation



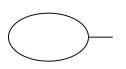


Object

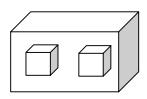


Node (physical location)

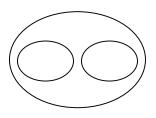




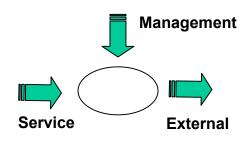
Object with Interface



Node Encapsulation (physical aggregation)



Object Encapsulation



Concerns



Space Link (rf or optical)





Unified Object Representation



Management Interfaces:

How objects are configured controlled, and reported upon



Service Interfaces:

How services are requested & supplied



Core Functions

What the object does



External Interfaces:

How external elements are controlled

Concerns:

Issues

Resources

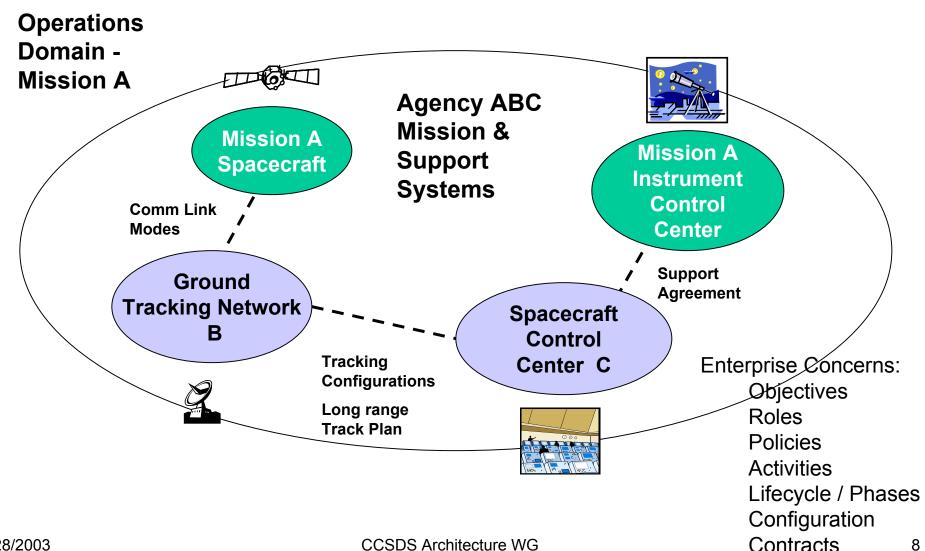
Policies



Enterprise View



Single Agency Mission Domain & Enterprise Objects Operations Planning Phase

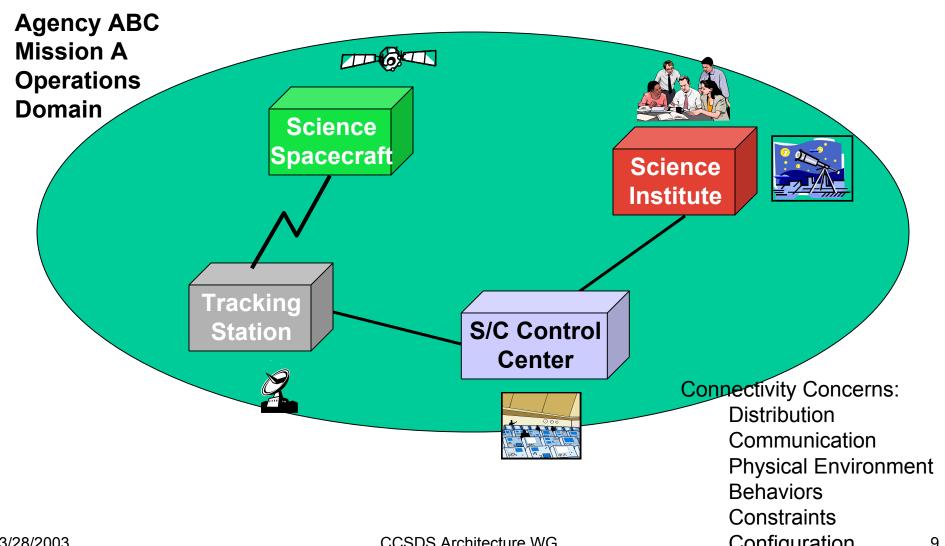




Connectivity View



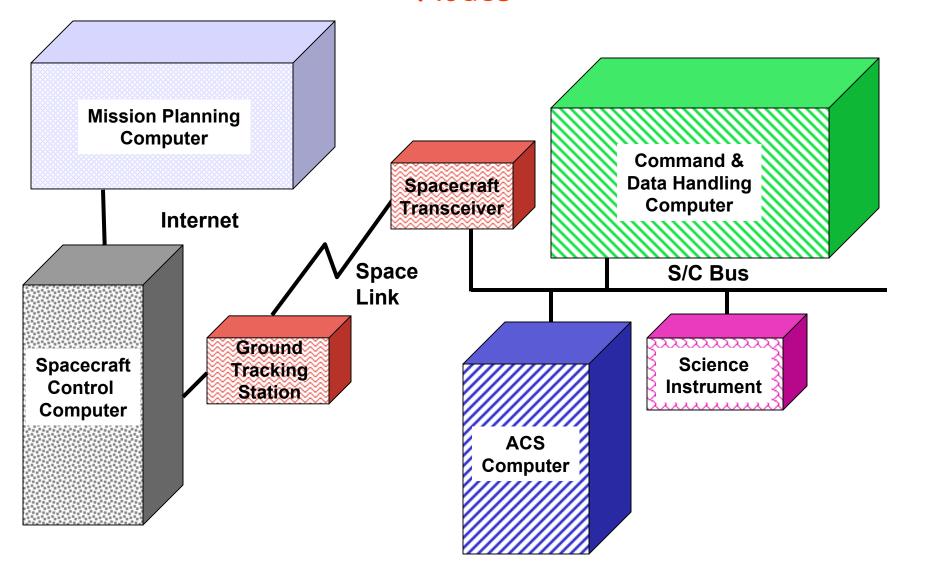
Single Agency Mission Domain & Nodes



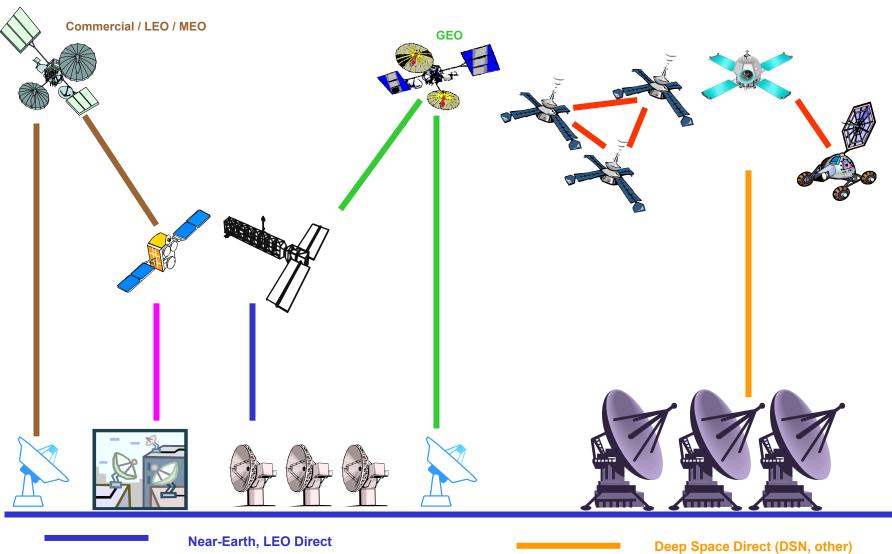


Connectivity View Nodes





Connector Properties: Types of Space Links



Near-Earth, GEO Relay

Near-Earth, Commercial LEO/MEO Relay

Near-Earth, Direct Broadcast

Source: A. Hooke, NASA/JPL

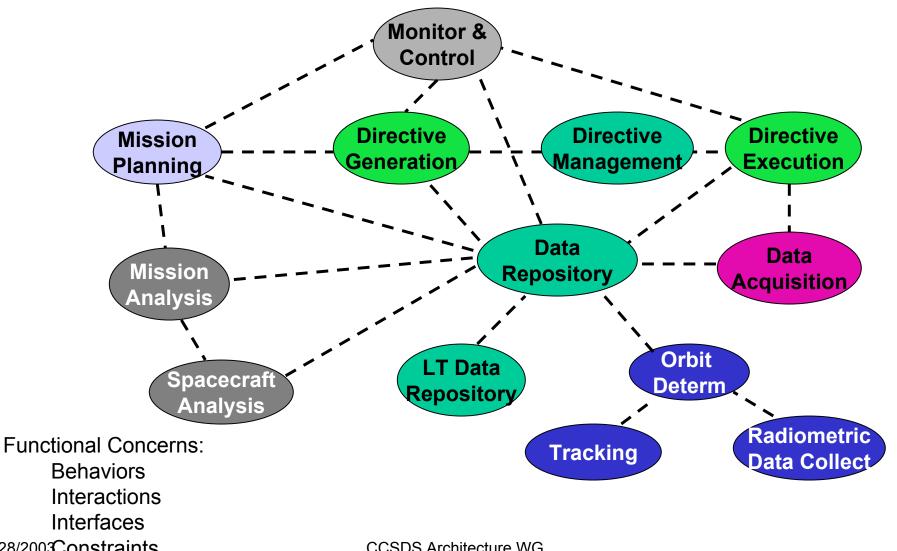
In-Space Proximity/Relay



Functional View



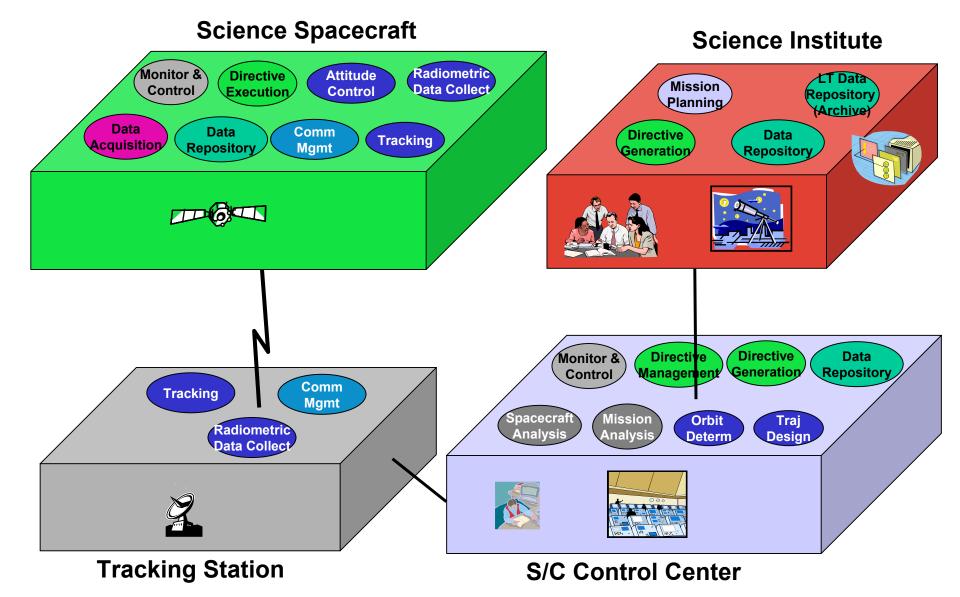
Example Functional Objects & Interactions





Connectivity View - Redux Mapping Functions to Nodes

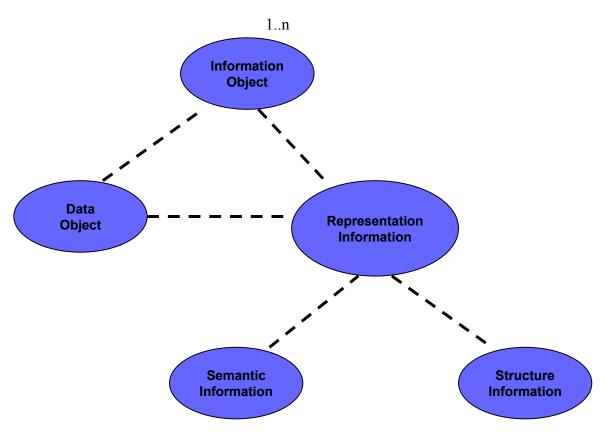






Information Object Basic Relationships





Information Concerns:

Structure Semantics

Relationships

Permanence

Rules



Information Objects Relationship to Functional View



S/C Event Plans Observation

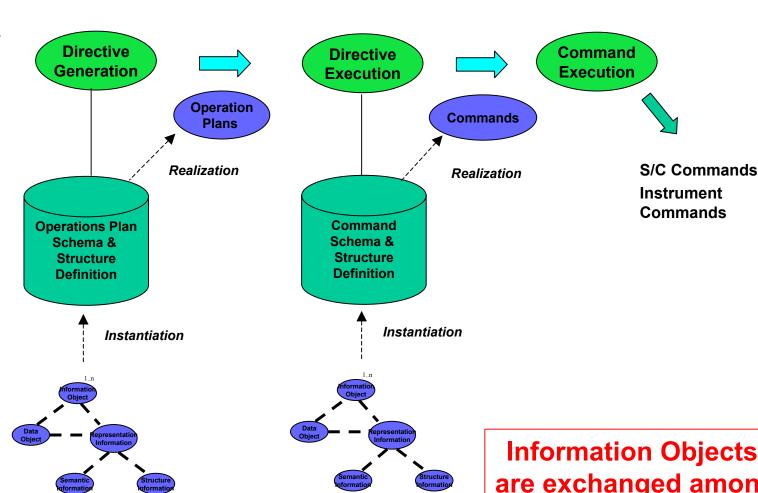
Plans

Actual Data

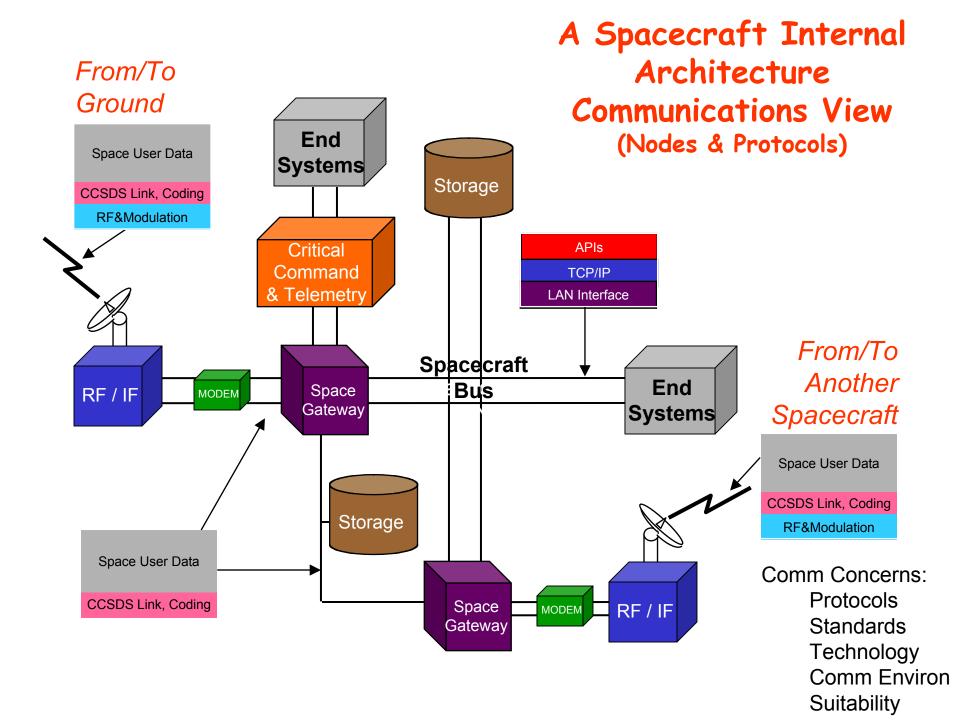
Objects

Data Models

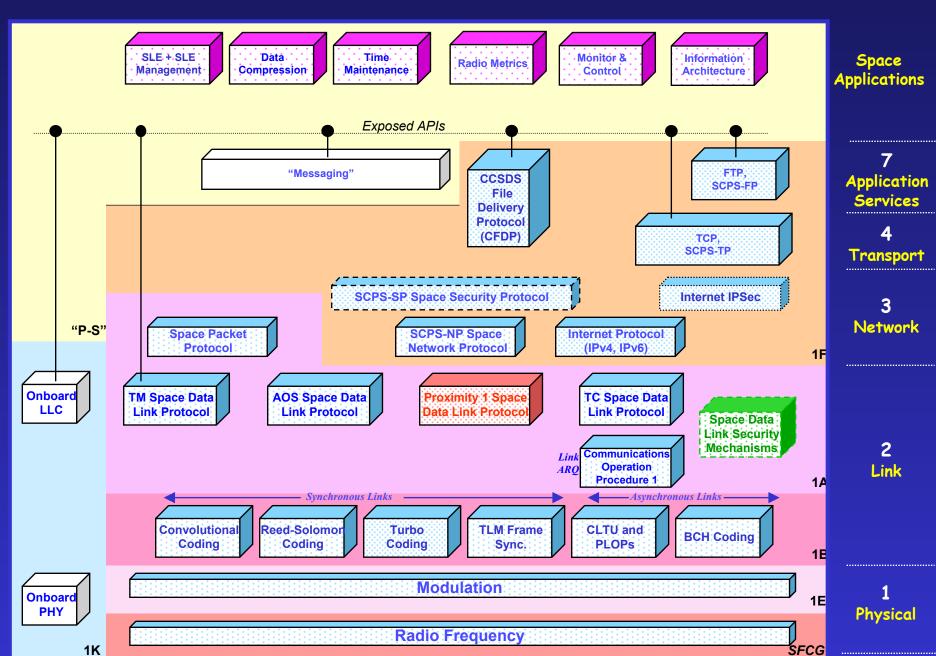
Abstract Data Architecture Meta-models



Information Objects are exchanged among **Functional Objects**



CCSDS Space Communications Standards



Source: Adrian Hooke, JPL





Architecture Working Group Future Activities

- AWG will refine the conceptual model and define the Architect's Toolkit
 - Toolkit will support description of structure and behavior of space data system architectures
 - Toolkit will eventually permit modeling and simulation of active behavior of systems
- The AWG will evolve and maintain the toolkit in response to changing technologies and external requirements.





BACKUP SLIDES



Basic Layered Structure of RASDS Software Systems



